

Smart Contract
Audit Report





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# **AUDITED DETAILS**

### Audited Project

Project name	Token ticker	Blockchain
BIT GAME VERSE TOKEN	BGVT	Binance Smart Chain

## Addresses

Contract address	0xa03110800894b3ccf8723d991d80875561f96777
Contract deployer address	0xCEeE3D2DDC69Ac88aF00d12C2b0820eD21F360Ee

## Project Website

https://bgverse.io/

### Codebase

https://bscscan.com/address/0xa03110800894b3ccf8723d991d80875561f96777# code



### **SUMMARY**

BGV launchpool offers a platform where a user can stake BGV tokens for earning token of other projects by spending no additional cost, that is, for absolutely free. The number of tokens generated depends on the number of tokens subscribed by the user to the pool and the total amount of BGV tokens staked in the pool. Usually a period of 30 days is allotted to the user to earn the new tokens. Every three seconds, The tokens earned by the user are calculated so that the user can harvest the pending rewards or amount at any point of time. BGV aims to become a benchmark for all the DEX platform. That is why we are highly committed to provide value, fairness, And innovation to the decentralized financial system. Through us, anyone can make and generate passive income by sitting in the comfort of their homes.

### Contract Summary

#### **Documentation Quality**

BIT GAME VERSE TOKEN provides a very good documentation with standard of solidity base code.

• The technical description is provided clearly and structured and also dont have any high risk issue.

### **Code Quality**

The Overall quality of the basecode is standard.

 Standard solidity basecode and rules are already followed by BIT GAME VERSE TOKEN with the discovery of several low issues.

#### **Test Coverage**

Test coverage of the project is 100% (Through Codebase)

### Audit Findings Summary

- SWC-101 | It is recommended to use vetted safe math libraries for arithmetic operations consistently on lines 156, 156, 157, 157, 159, 159, 160, 160, 161, 161, 162, 162, 287, 293, 303, 335, 350, 352, 371, 372, 376, 379, 381, 385, 388, 390, 428, 428, 429, 429, 430, 430, 432, 432, 432, 455, 461, 462, 463, 466, 466, 477, 483, 486, 487, 489, 521, 532, 537, 573, 579, 583, 586, 587, 595, 604, 604, 607, 607, 608, 614, 615, 615, 616, 623, 623, 668, 673, 673, 681, 691, 697, 697, 698, 698, 702, 702 and 352.
- SWC-103 | Pragma statements can be allowed to float when a contract is intended on lines 14.
- SWC-110 SWC-123 | It is recommended to use of revert(), assert(), and require() in Solidity, and the new REVERT opcode in the EVM on lines 351, 352, 352, 484, 484, 486, 487, 648, 649, 682 and 692.
- SWC-120 | It is recommended to use external sources of randomness via oracles on lines 164 and 573.



### CONCLUSION

We have audited the BIT GAME VERSE TOKEN project released on October 2022 to discover issues and identify potential security vulnerabilities in the BIT GAME VERSE TOKEN Project. This process is used to find technical issues and security loopholes which might be found in the smart contract.

The security audit report provides satisfactory results with low-risk issues.

The BIT GAME VERSE TOKEN smart contract code issues do not pose a considerable risk. The writing of the contract is close to the standard of writing contracts in general. The low-risk issues found are some arithmetic operation issues, a floating pragma is set, the potential use of "block.number" as a source of randomness, and out-of-bounds array access which the index access expression can cause an exception in case of the use of an invalid array index value. The current pragma Solidity directive is ""^0.8.7"". It is recommended to specify a fixed compiler version to ensure that the bytecode produced does not vary between builds. This is especially important if you rely on bytecode-level verification of the code. The environment variable "block.number" looks like it might be used as a source of randomness. Note that the values of variables like coinbase, gaslimit, block number and timestamp are predictable and can be manipulated by a malicious miner. Also keep in mind that attackers know hashes of earlier blocks. Don't use any of those environment variables as sources of randomness and be aware that use of these variables introduces a certain level of trust into miners.



# **AUDIT RESULT**

Article	Category	Description	Result
Default Visibility	SWC-100 SWC-108	Functions and state variables visibility should be set explicitly. Visibility levels should be specified consciously.	PASS
Integer Overflow and Underflow	SWC-101		ISSUE FOUND
Outdated Compiler Version	SWC-102	It is recommended to use a recent version of the Solidity compiler.	PASS
Floating Pragma	SWC-103	Contracts should be deployed with the same compiler version and flags that they have been tested thoroughly.	ISSUE FOUND
Unchecked Call Return Value       SWC-104       The return value of a message call should be checked.         Unprotected Ether Withdrawal       SWC-105       Due to missing or insufficient access controls, malicious parties can withdraw from the contract.         SELFDESTRUCT Instruction       SWC-106       The contract should not be self-destructible while it has funds belonging to users.		PASS	
			PASS
			PASS
Reentrancy	Reentrancy SWC-107 Check effect interaction pattern should be follo if the code performs recursive call.		PASS
Uninitialized Storage Pointer	SWC-109	Uninitialized local storage variables can point to unexpected storage locations in the contract.	PASS
Assert Violation  SWC-110 SWC-123  Properly functioning code should never reach a failing assert statement.  Deprecated Solidity Functions  SWC-111  Deprecated built-in functions should never be us  Delegate call to Untrusted Callee  SWC-112  Delegatecalls should only be allowed to trusted addresses.		. ,	ISSUE FOUND
		Deprecated built-in functions should never be used.	PASS
		PASS	



DoS (Denial of Service)	SWC-113 SWC-128	Execution of the code should never be blocked by a specific contract state unless required.	PASS
Race Conditions	SWC-114	Race Conditions and Transactions Order Dependency should not be possible.	PASS
Authorization through tx.origin	SWC-115	tx.origin should not be used for authorization.	PASS
Block values as a proxy for time	SWC-116	Block numbers should not be used for time calculations.	PASS
Signature Unique ID	SWC-117 SWC-121 SWC-122	Signed messages should always have a unique id. A transaction hash should not be used as a unique id.	PASS
Incorrect Constructor Name	SWC-118	Constructors are special functions that are called only once during the contract creation.	PASS
Shadowing State Variable	SWC-119	State variables should not be shadowed.	PASS
Weak Sources of Randomness  Write to Arbitrary Storage Location  Incorrect Inheritance Order  SWC-120  SWC-120  SWC-120		Random values should never be generated from Chain Attributes or be predictable.	ISSUE FOUND
		The contract is responsible for ensuring that only authorized user or contract accounts may write to sensitive storage locations.	PASS
		When inheriting multiple contracts, especially if they have identical functions, a developer should carefully specify inheritance in the correct order. The rule of thumb is to inherit contracts from more /general/ to more /specific/.	PASS
Insufficient Gas Griefing	SWC-126	Insufficient gas griefing attacks can be performed on contracts which accept data and use it in a sub-call on another contract.	PASS
Arbitrary Jump Function	SWC-127	As Solidity doesnt support pointer arithmetics, it is impossible to change such variable to an arbitrary value.	PASS



Error of a defined operation is to sum a number to a variab  Malicious actors can use the Right-To-Left-Override u		A typographical error can occur for example when the intent of a defined operation is to sum a number to a variable.	PASS
		Malicious actors can use the Right-To-Left-Override unicode character to force RTL text rendering and confuse users as to the real intent of a contract.	PASS
Unused variables	SWC-131 SWC-135	Unused variables are allowed in Solidity and they do not pose a direct security issue.	PASS
Hash Collisions Variable  Hardcoded gas amount  SWC-132  a specific Ether  Using abi.encod arguments can,  The transfer() a of 2300 gas.  It is a common		Contracts can behave erroneously when they strictly assume a specific Ether balance.	PASS
		Using abi.encodePacked() with multiple variable length arguments can, in certain situations, lead to a hash collision.	PASS
		The transfer() and send() functions forward a fixed amount of 2300 gas.	
		It is a common misconception that private type variables cannot be read.	PASS



# **SMART CONTRACT ANALYSIS**

Started	Saturday Oct 01 2022 11:59:29 GMT+0000 (Coordinated Universal Time)  Sunday Oct 02 2022 01:32:32 GMT+0000 (Coordinated Universal Time)		
Finished			
Mode Standard			
Main Source File	BitGameVerse.sol		

## Detected Issues

ID	Title	Severity	Status
SWC-101	ARITHMETIC OPERATION "*" DISCOVERED	low	acknowledged
SWC-101	ARITHMETIC OPERATION "**" DISCOVERED	low	acknowledged
SWC-101	ARITHMETIC OPERATION "-" DISCOVERED	low	acknowledged
SWC-101	ARITHMETIC OPERATION "%" DISCOVERED	low	acknowledged
SWC-101	ARITHMETIC OPERATION "*" DISCOVERED	low	acknowledged
SWC-101	ARITHMETIC OPERATION "**" DISCOVERED	low	acknowledged
SWC-101	ARITHMETIC OPERATION "*" DISCOVERED	low	acknowledged
SWC-101	ARITHMETIC OPERATION "**" DISCOVERED	low	acknowledged
SWC-101	ARITHMETIC OPERATION "*" DISCOVERED	low	acknowledged
SWC-101	ARITHMETIC OPERATION "**" DISCOVERED	low	acknowledged
SWC-101	ARITHMETIC OPERATION "*" DISCOVERED	low	acknowledged
SWC-101	ARITHMETIC OPERATION "**" DISCOVERED	low	acknowledged
SWC-101	ARITHMETIC OPERATION "-" DISCOVERED	low	acknowledged
SWC-101	ARITHMETIC OPERATION "+" DISCOVERED	low	acknowledged



ARITHMETIC OPERATION "-" DISCOVERED	low	acknowledged
ARITHMETIC OPERATION "/" DISCOVERED	low	acknowledged
ARITHMETIC OPERATION "++" DISCOVERED	low	acknowledged
ARITHMETIC OPERATION "-" DISCOVERED	low	acknowledged
ARITHMETIC OPERATION "-=" DISCOVERED	low	acknowledged
ARITHMETIC OPERATION "+=" DISCOVERED	low	acknowledged
ARITHMETIC OPERATION "+=" DISCOVERED	low	acknowledged
ARITHMETIC OPERATION "+=" DISCOVERED	low	acknowledged
ARITHMETIC OPERATION "+=" DISCOVERED	low	acknowledged
ARITHMETIC OPERATION "+=" DISCOVERED	low	acknowledged
ARITHMETIC OPERATION "+=" DISCOVERED	low	acknowledged
ARITHMETIC OPERATION "+=" DISCOVERED	low	acknowledged
ARITHMETIC OPERATION "/" DISCOVERED	low	acknowledged
ARITHMETIC OPERATION "*" DISCOVERED	low	acknowledged
ARITHMETIC OPERATION "/" DISCOVERED	low	acknowledged
ARITHMETIC OPERATION "*" DISCOVERED	low	acknowledged
ARITHMETIC OPERATION "/" DISCOVERED	low	acknowledged
ARITHMETIC OPERATION "*" DISCOVERED	low	acknowledged
ARITHMETIC OPERATION "-" DISCOVERED	low	acknowledged
ARITHMETIC OPERATION "-" DISCOVERED	low	acknowledged
	ARITHMETIC OPERATION "/" DISCOVERED  ARITHMETIC OPERATION "-+" DISCOVERED  ARITHMETIC OPERATION "-=" DISCOVERED  ARITHMETIC OPERATION "-=" DISCOVERED  ARITHMETIC OPERATION "+=" DISCOVERED  ARITHMETIC OPERATION "/" DISCOVERED	ARITHMETIC OPERATION "/" DISCOVERED IOW  ARITHMETIC OPERATION "-" DISCOVERED IOW  ARITHMETIC OPERATION "-=" DISCOVERED IOW  ARITHMETIC OPERATION "-=" DISCOVERED IOW  ARITHMETIC OPERATION "+=" DISCOVERED IOW  ARITHMETIC OPERATION "/" DISCOVERED IOW



ARITHMETIC OPERATION "-" DISCOVERED	low	acknowledged
ARITHMETIC OPERATION "*" DISCOVERED	low	acknowledged
ARITHMETIC OPERATION "*" DISCOVERED	low	acknowledged
ARITHMETIC OPERATION "*" DISCOVERED	low	acknowledged
ARITHMETIC OPERATION "*" DISCOVERED	low	acknowledged
ARITHMETIC OPERATION "-" DISCOVERED	low	acknowledged
ARITHMETIC OPERATION "-" DISCOVERED	low	acknowledged
ARITHMETIC OPERATION "-" DISCOVERED	low	acknowledged
ARITHMETIC OPERATION "/" DISCOVERED	low	acknowledged
ARITHMETIC OPERATION "++" DISCOVERED	low	acknowledged
ARITHMETIC OPERATION "-" DISCOVERED	low	acknowledged
ARITHMETIC OPERATION "-" DISCOVERED	low	acknowledged
ARITHMETIC OPERATION "/" DISCOVERED	low	acknowledged
ARITHMETIC OPERATION "+" DISCOVERED	low	acknowledged
ARITHMETIC OPERATION "+" DISCOVERED	low	acknowledged
ARITHMETIC OPERATION "-" DISCOVERED	low	acknowledged
ARITHMETIC OPERATION "+" DISCOVERED	low	acknowledged
ARITHMETIC OPERATION "-" DISCOVERED	low	acknowledged
ARITHMETIC OPERATION "+" DISCOVERED	low	acknowledged
ARITHMETIC OPERATION "-" DISCOVERED	low	acknowledged
	ARITHMETIC OPERATION "*" DISCOVERED  ARITHMETIC OPERATION "*" DISCOVERED  ARITHMETIC OPERATION "*" DISCOVERED  ARITHMETIC OPERATION "*" DISCOVERED  ARITHMETIC OPERATION "-" DISCOVERED  ARITHMETIC OPERATION "-" DISCOVERED  ARITHMETIC OPERATION "-" DISCOVERED  ARITHMETIC OPERATION "/" DISCOVERED  ARITHMETIC OPERATION "+" DISCOVERED  ARITHMETIC OPERATION "-" DISCOVERED  ARITHMETIC OPERATION "-" DISCOVERED  ARITHMETIC OPERATION "-" DISCOVERED  ARITHMETIC OPERATION "+" DISCOVERED  ARITHMETIC OPERATION "+" DISCOVERED  ARITHMETIC OPERATION "+" DISCOVERED  ARITHMETIC OPERATION "-" DISCOVERED  ARITHMETIC OPERATION "-" DISCOVERED  ARITHMETIC OPERATION "-" DISCOVERED  ARITHMETIC OPERATION "+" DISCOVERED  ARITHMETIC OPERATION "-" DISCOVERED  ARITHMETIC OPERATION "-" DISCOVERED  ARITHMETIC OPERATION "-" DISCOVERED	ARITHMETIC OPERATION "*" DISCOVERED IOW  ARITHMETIC OPERATION "** DISCOVERED IOW  ARITHMETIC OPERATION "** DISCOVERED IOW  ARITHMETIC OPERATION "*" DISCOVERED IOW



	SWC-101	ARITHMETIC OPERATION "+" DISCOVERED	low	acknowledged
	SWC-101	ARITHMETIC OPERATION "+" DISCOVERED	low	acknowledged
	SWC-101	ARITHMETIC OPERATION "*" DISCOVERED	low	acknowledged
	SWC-101	ARITHMETIC OPERATION "+" DISCOVERED	low	acknowledged
	SWC-101	ARITHMETIC OPERATION "/" DISCOVERED	low	acknowledged
	SWC-101	ARITHMETIC OPERATION "*" DISCOVERED	low	acknowledged
	SWC-101	ARITHMETIC OPERATION "-" DISCOVERED	low	acknowledged
	SWC-101	ARITHMETIC OPERATION "-" DISCOVERED	low	acknowledged
	SWC-101	ARITHMETIC OPERATION "/" DISCOVERED	low	acknowledged
	SWC-101	ARITHMETIC OPERATION "-" DISCOVERED	low	acknowledged
	SWC-101	ARITHMETIC OPERATION "*" DISCOVERED	low	acknowledged
	SWC-101	ARITHMETIC OPERATION "*" DISCOVERED	low	acknowledged
	SWC-101	ARITHMETIC OPERATION "*" DISCOVERED	low	acknowledged
	SWC-101	ARITHMETIC OPERATION "*" DISCOVERED	low	acknowledged
	SWC-101	ARITHMETIC OPERATION "*" DISCOVERED	low	acknowledged
	SWC-101	ARITHMETIC OPERATION "**" DISCOVERED	low	acknowledged
	SWC-101	ARITHMETIC OPERATION "++" DISCOVERED	low	acknowledged
	SWC-101	ARITHMETIC OPERATION "++" DISCOVERED	low	acknowledged
	SWC-101	ARITHMETIC OPERATION "*" DISCOVERED	low	acknowledged
	SWC-101	ARITHMETIC OPERATION "**" DISCOVERED	low	acknowledged
-				



SWC-101	ARITHMETIC OPERATION "*" DISCOVERED	low	acknowledged
SWC-101	ARITHMETIC OPERATION "**" DISCOVERED	low	acknowledged
SWC-101	ARITHMETIC OPERATION "*" DISCOVERED	low	acknowledged
SWC-101	ARITHMETIC OPERATION "**" DISCOVERED	low	acknowledged
SWC-101	COMPILER-REWRITABLE " <uint> - 1" DISCOVERED</uint>	low	acknowledged
SWC-103	A FLOATING PRAGMA IS SET.	low	acknowledged
SWC-110	OUT OF BOUNDS ARRAY ACCESS	low	acknowledged
SWC-110	OUT OF BOUNDS ARRAY ACCESS	low	acknowledged
SWC-110	OUT OF BOUNDS ARRAY ACCESS	low	acknowledged
SWC-110	OUT OF BOUNDS ARRAY ACCESS	low	acknowledged
SWC-110	OUT OF BOUNDS ARRAY ACCESS	low	acknowledged
SWC-110	OUT OF BOUNDS ARRAY ACCESS	low	acknowledged
SWC-110	OUT OF BOUNDS ARRAY ACCESS	low	acknowledged
SWC-110	OUT OF BOUNDS ARRAY ACCESS	low	acknowledged
SWC-110	OUT OF BOUNDS ARRAY ACCESS	low	acknowledged
SWC-110	OUT OF BOUNDS ARRAY ACCESS	low	acknowledged
SWC-110	OUT OF BOUNDS ARRAY ACCESS	low	acknowledged
SWC-120	POTENTIAL USE OF "BLOCK.NUMBER" AS SOURCE OF RANDOMNESS.	low	acknowledged
SWC-120	POTENTIAL USE OF "BLOCK.NUMBER" AS SOURCE OF RANDOMNESS.	low	acknowledged



**LINE 156** 

### **low SEVERITY**

This plugin produces issues to support false positive discovery within mythril.

### Source File

- BitGameVerse.sol

```
155
156    uint256    private _tTotal = 70000000000 * 10**_decimals;
157    uint256    private _rTotal = (MAX - (MAX % _tTotal));
158
159    uint256    public swapTokensAtAmount = 700_000_000 * 10**_decimals;
160
```



**LINE 156** 

### **low SEVERITY**

This plugin produces issues to support false positive discovery within mythril.

#### Source File

- BitGameVerse.sol

```
155
156     uint256     private _tTotal = 70000000000 * 10**_decimals;
157     uint256     private _rTotal = (MAX - (MAX % _tTotal));
158
159     uint256     public swapTokensAtAmount = 700_000_000 * 10**_decimals;
160
```



**LINE 157** 

### **low SEVERITY**

This plugin produces issues to support false positive discovery within mythril.

#### Source File

- BitGameVerse.sol



**LINE 157** 

### **low SEVERITY**

This plugin produces issues to support false positive discovery within mythril.

#### Source File

- BitGameVerse.sol



**LINE 159** 

### **low SEVERITY**

This plugin produces issues to support false positive discovery within mythril.

#### Source File

- BitGameVerse.sol

```
158
159    uint256    public swapTokensAtAmount = 700_000_000 * 10**_decimals;
160    uint256    public maxBuyLimit = 700_000_000 * 10**_decimals;
161    uint256    public maxSellLimit = 700_000_000 * 10**_decimals;
162    uint256    public maxWalletLimit = 700_000_000 * 10**_decimals;
163
```



**LINE 159** 

### **low SEVERITY**

This plugin produces issues to support false positive discovery within mythril.

#### Source File

- BitGameVerse.sol

```
158
159    uint256    public swapTokensAtAmount = 700_000_000 * 10**_decimals;
160    uint256    public maxBuyLimit = 700_000_000 * 10**_decimals;
161    uint256    public maxSellLimit = 700_000_000 * 10**_decimals;
162    uint256    public maxWalletLimit = 700_000_000 * 10**_decimals;
163
```



**LINE 160** 

### **low SEVERITY**

This plugin produces issues to support false positive discovery within mythril.

#### Source File

- BitGameVerse.sol

```
uint256 public swapTokensAtAmount = 700_000_000 * 10**_decimals;
uint256 public maxBuyLimit = 700_000_000 * 10**_decimals;
uint256 public maxSellLimit = 700_000_000 * 10**_decimals;
uint256 public maxWalletLimit = 700_000_000 * 10**_decimals;
162 uint256 public maxWalletLimit = 700_000_000 * 10**_decimals;
163
164
```



**LINE 160** 

### **low SEVERITY**

This plugin produces issues to support false positive discovery within mythril.

#### Source File

- BitGameVerse.sol

```
uint256 public swapTokensAtAmount = 700_000_000 * 10**_decimals;
uint256 public maxBuyLimit = 700_000_000 * 10**_decimals;
uint256 public maxSellLimit = 700_000_000 * 10**_decimals;
uint256 public maxWalletLimit = 700_000_000 * 10**_decimals;
162 uint256 public maxWalletLimit = 700_000_000 * 10**_decimals;
163
164
```



**LINE 161** 

### **low SEVERITY**

This plugin produces issues to support false positive discovery within mythril.

#### Source File

- BitGameVerse.sol

```
uint256 public maxBuyLimit = 700_000_000 * 10**_decimals;
uint256 public maxSellLimit = 700_000_000 * 10**_decimals;
uint256 public maxWalletLimit = 700_000_000 * 10**_decimals;

uint256 public maxWalletLimit = 700_000_000 * 10**_decimals;

uint256 public genesis_block=block.number;
```



**LINE 161** 

### **low SEVERITY**

This plugin produces issues to support false positive discovery within mythril.

#### Source File

- BitGameVerse.sol

```
uint256 public maxBuyLimit = 700_000_000 * 10**_decimals;
uint256 public maxSellLimit = 700_000_000 * 10**_decimals;
uint256 public maxWalletLimit = 700_000_000 * 10**_decimals;

uint256 public maxWalletLimit = 700_000_000 * 10**_decimals;

uint256 public genesis_block=block.number;
```



**LINE 162** 

### **low SEVERITY**

This plugin produces issues to support false positive discovery within mythril.

#### Source File

- BitGameVerse.sol

```
uint256 public maxSellLimit = 700_000_000 * 10**_decimals;
uint256 public maxWalletLimit = 700_000_000 * 10**_decimals;
uint256 public genesis_block=block.number;
uint256 public genesis_block=block.number;
uint256 private deadline;
```



**LINE 162** 

### **low SEVERITY**

This plugin produces issues to support false positive discovery within mythril.

#### Source File

- BitGameVerse.sol

```
uint256 public maxSellLimit = 700_000_000 * 10**_decimals;
uint256 public maxWalletLimit = 700_000_000 * 10**_decimals;
uint256 public genesis_block=block.number;
uint256 public genesis_block=block.number;
uint256 private deadline;
```



**LINE 287** 

### **low SEVERITY**

This plugin produces issues to support false positive discovery within mythril.

### Source File

- BitGameVerse.sol

```
require(currentAllowance >= amount, "ERC20: transfer amount exceeds allowance");
    _approve(sender, _msgSender(), currentAllowance - amount);

require(currentAllowance >= amount, "ERC20: transfer amount exceeds allowance");

require(currentAllowance >= amount, "ERC20: transfer amount);

require(currentAllowance >= amount, "ERC20: transfer amount);
```



**LINE 293** 

### **low SEVERITY**

This plugin produces issues to support false positive discovery within mythril.

#### Source File

- BitGameVerse.sol

```
292 function increaseAllowance(address spender, uint256 addedValue) public returns
(bool) {
293    _approve(_msgSender(), spender, _allowances[_msgSender()][spender] + addedValue);
294    return true;
295    }
296
297
```



**LINE 303** 

### **low SEVERITY**

This plugin produces issues to support false positive discovery within mythril.

### Source File

- BitGameVerse.sol

```
302 require(currentAllowance >= subtractedValue, "ERC20: decreased allowance below
zero");
303 _approve(_msgSender(), spender, currentAllowance - subtractedValue);
304
305 return true;
306 }
307
```



**LINE 335** 

### **low SEVERITY**

This plugin produces issues to support false positive discovery within mythril.

### Source File

- BitGameVerse.sol

```
334  uint256 currentRate = _getRate();
335  return rAmount / currentRate;
336  }
337
338  //@dev kept original RFI naming -> "reward" as in reflection
339
```



**LINE 350** 

### **low SEVERITY**

This plugin produces issues to support false positive discovery within mythril.

#### Source File

- BitGameVerse.sol

```
require(_isExcluded[account], "Account is not excluded");
for (uint256 i = 0; i < _excluded.length; i++) {
  if (_excluded[i] == account) {
    _excluded[i] = _excluded.length - 1];
    __tOwned[account] = 0;
}</pre>
```



**LINE 352** 

### **low SEVERITY**

This plugin produces issues to support false positive discovery within mythril.

### Source File

- BitGameVerse.sol



**LINE 371** 

### **low SEVERITY**

This plugin produces issues to support false positive discovery within mythril.

### Source File

- BitGameVerse.sol

```
function _reflectRfi(uint256 rRfi, uint256 tRfi) private {
    rTotal -= rRfi;
    totFeesPaid.rfi += tRfi;
}
```



**LINE 372** 

### **low SEVERITY**

This plugin produces issues to support false positive discovery within mythril.

### Source File

- BitGameVerse.sol

```
371  _rTotal -= rRfi;
372  totFeesPaid.rfi += tRfi;
373  }
374
375  function _takeLiquidity(uint256 rLiquidity, uint256 tLiquidity) private {
376
```



**LINE 376** 

### **low SEVERITY**

This plugin produces issues to support false positive discovery within mythril.

#### Source File

- BitGameVerse.sol

```
function _takeLiquidity(uint256 rLiquidity, uint256 tLiquidity) private {
  totFeesPaid.liquidity += tLiquidity;
  if (_isExcluded[address(this)]) {
    _tOwned[address(this)] += tLiquidity;
  }
}
```



**LINE 379** 

### **low SEVERITY**

This plugin produces issues to support false positive discovery within mythril.

### Source File

- BitGameVerse.sol

```
if (_isExcluded[address(this)]) {
379   _tOwned[address(this)] += tLiquidity;
380  }
381   _rOwned[address(this)] += rLiquidity;
382  }
383
```



**LINE 381** 

### **low SEVERITY**

This plugin produces issues to support false positive discovery within mythril.

### Source File

- BitGameVerse.sol

```
380 }
381 _rOwned[address(this)] += rLiquidity;
382 }
383
384 function _takeMarketing(uint256 rMarketing, uint256 tMarketing) private {
385
```



**LINE 385** 

### **low SEVERITY**

This plugin produces issues to support false positive discovery within mythril.

#### Source File

- BitGameVerse.sol

```
function _takeMarketing(uint256 rMarketing, uint256 tMarketing) private {
  totFeesPaid.marketing += tMarketing;
  if (_isExcluded[address(this)]) {
    _tOwned[address(this)] += tMarketing;
  }
}
```



**LINE 388** 

### **low SEVERITY**

This plugin produces issues to support false positive discovery within mythril.

### Source File

- BitGameVerse.sol

```
if (_isExcluded[address(this)]) {
    388    _t0wned[address(this)] += tMarketing;
    389  }
    390    _r0wned[address(this)] += rMarketing;
    391  }
    392
```



**LINE 390** 

### **low SEVERITY**

This plugin produces issues to support false positive discovery within mythril.

### Source File

- BitGameVerse.sol

```
389 }
390 _rOwned[address(this)] += rMarketing;
391 }
392
393
394
```



**LINE 428** 

### **low SEVERITY**

This plugin produces issues to support false positive discovery within mythril.

### Source File

- BitGameVerse.sol

```
427
428 s.tRfi = (tAmount * temp.rfi) / 100;
429 s.tMarketing = (tAmount * temp.marketing) / 100;
430 s.tLiquidity = (tAmount * temp.liquidity) / 100;
431 s.tTransferAmount =
432
```



**LINE 428** 

### **low SEVERITY**

This plugin produces issues to support false positive discovery within mythril.

#### Source File

- BitGameVerse.sol

```
427
428 s.tRfi = (tAmount * temp.rfi) / 100;
429 s.tMarketing = (tAmount * temp.marketing) / 100;
430 s.tLiquidity = (tAmount * temp.liquidity) / 100;
431 s.tTransferAmount =
432
```



**LINE 429** 

### **low SEVERITY**

This plugin produces issues to support false positive discovery within mythril.

#### Source File

- BitGameVerse.sol

```
428  s.tRfi = (tAmount * temp.rfi) / 100;
429  s.tMarketing = (tAmount * temp.marketing) / 100;
430  s.tLiquidity = (tAmount * temp.liquidity) / 100;
431  s.tTransferAmount =
432  tAmount -
433
```



**LINE 429** 

### **low SEVERITY**

This plugin produces issues to support false positive discovery within mythril.

#### Source File

- BitGameVerse.sol

```
428  s.tRfi = (tAmount * temp.rfi) / 100;
429  s.tMarketing = (tAmount * temp.marketing) / 100;
430  s.tLiquidity = (tAmount * temp.liquidity) / 100;
431  s.tTransferAmount =
432  tAmount -
433
```



**LINE 430** 

### **low SEVERITY**

This plugin produces issues to support false positive discovery within mythril.

### Source File

- BitGameVerse.sol

```
429  s.tMarketing = (tAmount * temp.marketing) / 100;
430  s.tLiquidity = (tAmount * temp.liquidity) / 100;
431  s.tTransferAmount =
432  tAmount -
433  s.tRfi -
434
```



**LINE 430** 

### **low SEVERITY**

This plugin produces issues to support false positive discovery within mythril.

### Source File

- BitGameVerse.sol

```
429  s.tMarketing = (tAmount * temp.marketing) / 100;
430  s.tLiquidity = (tAmount * temp.liquidity) / 100;
431  s.tTransferAmount =
432  tAmount -
433  s.tRfi -
434
```



**LINE 432** 

### **low SEVERITY**

This plugin produces issues to support false positive discovery within mythril.

### Source File

- BitGameVerse.sol

```
431 s.tTransferAmount =
432 tAmount -
433 s.tRfi -
434 s.tMarketing -
435 s.tLiquidity;
436
```



**LINE 432** 

### **low SEVERITY**

This plugin produces issues to support false positive discovery within mythril.

### Source File

- BitGameVerse.sol

```
431 s.tTransferAmount =
432 tAmount -
433 s.tRfi -
434 s.tMarketing -
435 s.tLiquidity;
436
```



**LINE 432** 

### **low SEVERITY**

This plugin produces issues to support false positive discovery within mythril.

### Source File

- BitGameVerse.sol

```
431 s.tTransferAmount =
432 tAmount -
433 s.tRfi -
434 s.tMarketing -
435 s.tLiquidity;
436
```



**LINE 455** 

### **low SEVERITY**

This plugin produces issues to support false positive discovery within mythril.

### Source File

- BitGameVerse.sol

```
454 {
455    rAmount = tAmount * currentRate;
456
457    if (!takeFee) {
458       return (rAmount, rAmount, 0, 0, 0);
459
```



**LINE 461** 

### **low SEVERITY**

This plugin produces issues to support false positive discovery within mythril.

### Source File

- BitGameVerse.sol

```
460
461 rRfi = s.tRfi * currentRate;
462 rMarketing = s.tMarketing * currentRate;
463 rLiquidity = s.tLiquidity * currentRate;
464
465
```



**LINE 462** 

### **low SEVERITY**

This plugin produces issues to support false positive discovery within mythril.

### Source File

- BitGameVerse.sol

```
461 rRfi = s.tRfi * currentRate;

462 rMarketing = s.tMarketing * currentRate;

463 rLiquidity = s.tLiquidity * currentRate;

464

465 rTransferAmount =

466
```



**LINE 463** 

### **low SEVERITY**

This plugin produces issues to support false positive discovery within mythril.

### Source File

- BitGameVerse.sol

```
462 rMarketing = s.tMarketing * currentRate;
463 rLiquidity = s.tLiquidity * currentRate;
464
465 rTransferAmount =
466 rAmount -
467
```



**LINE 466** 

### **low SEVERITY**

This plugin produces issues to support false positive discovery within mythril.

### Source File

- BitGameVerse.sol

```
465 rTransferAmount =
466 rAmount -
467 rRfi -
468 rMarketing -
469 rLiquidity;
470
```



**LINE 466** 

### **low SEVERITY**

This plugin produces issues to support false positive discovery within mythril.

### Source File

- BitGameVerse.sol

```
465 rTransferAmount =
466 rAmount -
467 rRfi -
468 rMarketing -
469 rLiquidity;
470
```



**LINE 466** 

### **low SEVERITY**

This plugin produces issues to support false positive discovery within mythril.

### Source File

- BitGameVerse.sol

```
465 rTransferAmount =
466 rAmount -
467 rRfi -
468 rMarketing -
469 rLiquidity;
470
```



**LINE 477** 

### **low SEVERITY**

This plugin produces issues to support false positive discovery within mythril.

#### Source File

- BitGameVerse.sol

```
476 (uint256 rSupply, uint256 tSupply) = _getCurrentSupply();
477 return rSupply / tSupply;
478 }
479
480 function _getCurrentSupply() private view returns (uint256, uint256) {
481
```



**LINE 483** 

### **low SEVERITY**

This plugin produces issues to support false positive discovery within mythril.

#### Source File

- BitGameVerse.sol

```
482  uint256 tSupply = _tTotal;
483  for (uint256 i = 0; i < _excluded.length; i++) {
484   if (_rOwned[_excluded[i]] > rSupply || _tOwned[_excluded[i]] > tSupply)
485   return (_rTotal, _tTotal);
486   rSupply = rSupply - _rOwned[_excluded[i]];
487
```



**LINE 486** 

### **low SEVERITY**

This plugin produces issues to support false positive discovery within mythril.

#### Source File

- BitGameVerse.sol

```
485  return (_rTotal, _tTotal);
486  rSupply = rSupply - _rOwned[_excluded[i]];
487  tSupply = tSupply - _tOwned[_excluded[i]];
488  }
489  if (rSupply < _rTotal / _tTotal) return (_rTotal, _tTotal);
490</pre>
```



**LINE 487** 

### **low SEVERITY**

This plugin produces issues to support false positive discovery within mythril.

#### Source File

- BitGameVerse.sol

```
486  rSupply = rSupply - _rOwned[_excluded[i]];
487  tSupply = tSupply - _tOwned[_excluded[i]];
488  }
489  if (rSupply < _rTotal / _tTotal) return (_rTotal, _tTotal);
490  return (rSupply, tSupply);
491</pre>
```



**LINE 489** 

### **low SEVERITY**

This plugin produces issues to support false positive discovery within mythril.

### Source File

- BitGameVerse.sol

```
488 }
489 if (rSupply < _rTotal / _tTotal) return (_rTotal, _tTotal);
490 return (rSupply, tSupply);
491 }
492
493
```



**LINE 521** 

### **low SEVERITY**

This plugin produces issues to support false positive discovery within mythril.

### Source File

- BitGameVerse.sol

```
520 require(
521 balanceOf(to) + amount <= maxWalletLimit,
522 "You are exceeding maxWalletLimit"
523 );
524 }
525</pre>
```



**LINE 532** 

### **low SEVERITY**

This plugin produces issues to support false positive discovery within mythril.

### Source File

- BitGameVerse.sol

```
531 require(
532 balanceOf(to) + amount <= maxWalletLimit,
533 "You are exceeding maxWalletLimit"
534 );
535 }
536</pre>
```



**LINE 537** 

### **low SEVERITY**

This plugin produces issues to support false positive discovery within mythril.

#### Source File

- BitGameVerse.sol

```
if (coolDownEnabled) {
    uint256 timePassed = block.timestamp - _lastSell[from];
    require(timePassed >= coolDownTime, "Cooldown enabled");
    _lastSell[from] = block.timestamp;
}
```



**LINE 573** 

### **low SEVERITY**

This plugin produces issues to support false positive discovery within mythril.

### Source File

- BitGameVerse.sol

```
!_isExcludedFromFee[recipient] &&
573 block.number <= genesis_block + deadline;
574
575 valuesFromGetValues memory s = _getValues(tAmount, takeFee, isSell, useLaunchTax);
576
577</pre>
```



**LINE 579** 

### **low SEVERITY**

This plugin produces issues to support false positive discovery within mythril.

### Source File

- BitGameVerse.sol

```
578  //from excluded
579  _tOwned[sender] = _tOwned[sender] - tAmount;
580  }
581  if (_isExcluded[recipient]) {
582  //to excluded
583
```



**LINE 583** 

### **low SEVERITY**

This plugin produces issues to support false positive discovery within mythril.

### Source File

- BitGameVerse.sol

```
582  //to excluded
583  _tOwned[recipient] = _tOwned[recipient] + s.tTransferAmount;
584  }
585
586  _rOwned[sender] = _rOwned[sender] - s.rAmount;
587
```



**LINE 586** 

### **low SEVERITY**

This plugin produces issues to support false positive discovery within mythril.

### Source File

- BitGameVerse.sol

```
585
586   _rOwned[sender] = _rOwned[sender] - s.rAmount;
587   _rOwned[recipient] = _rOwned[recipient] + s.rTransferAmount;
588
589   if (s.rRfi > 0 || s.tRfi > 0)   _reflectRfi(s.rRfi, s.tRfi);
590
```



**LINE 587** 

### **low SEVERITY**

This plugin produces issues to support false positive discovery within mythril.

#### Source File

- BitGameVerse.sol

```
_rOwned[sender] = _rOwned[sender] - s.rAmount;

587    _rOwned[recipient] = _rOwned[recipient] + s.rTransferAmount;

588

589    if (s.rRfi > 0 || s.tRfi > 0)    _reflectRfi(s.rRfi, s.tRfi);

590    if (s.rLiquidity > 0 || s.tLiquidity > 0) {

591
```



**LINE 595** 

### **low SEVERITY**

This plugin produces issues to support false positive discovery within mythril.

### Source File

- BitGameVerse.sol

```
594 address(this),
595 s.tLiquidity + s.tMarketing
596 );
597 }
598 if (s.rMarketing > 0 || s.tMarketing > 0) _takeMarketing(s.rMarketing,
s.tMarketing);
599
```



**LINE 604** 

### **low SEVERITY**

This plugin produces issues to support false positive discovery within mythril.

#### Source File

- BitGameVerse.sol



**LINE 604** 

### **low SEVERITY**

This plugin produces issues to support false positive discovery within mythril.

#### Source File

- BitGameVerse.sol

```
function swapAndLiquify(uint256 contractBalance, Taxes memory temp) private
lockTheSwap {
    604     uint256 denominator = (temp.liquidity +
    605     temp.marketing
    606     ) * 2;
    607     uint256 tokensToAddLiquidityWith = (contractBalance * temp.liquidity) /
    denominator;
    608
```



**LINE 607** 

### **low SEVERITY**

This plugin produces issues to support false positive discovery within mythril.

#### Source File

- BitGameVerse.sol

```
606  ) * 2;
607  uint256 tokensToAddLiquidityWith = (contractBalance * temp.liquidity) /
denominator;
608  uint256 toSwap = contractBalance - tokensToAddLiquidityWith;
609
610  uint256 initialBalance = address(this).balance;
611
```



**LINE 607** 

#### **low SEVERITY**

This plugin produces issues to support false positive discovery within mythril.

#### Source File

- BitGameVerse.sol

```
606  ) * 2;
607  uint256 tokensToAddLiquidityWith = (contractBalance * temp.liquidity) /
denominator;
608  uint256 toSwap = contractBalance - tokensToAddLiquidityWith;
609
610  uint256 initialBalance = address(this).balance;
611
```



**LINE 608** 

#### **low SEVERITY**

This plugin produces issues to support false positive discovery within mythril.

#### Source File

- BitGameVerse.sol

```
607   uint256 tokensToAddLiquidityWith = (contractBalance * temp.liquidity) /
denominator;
608   uint256 toSwap = contractBalance - tokensToAddLiquidityWith;
609
610   uint256 initialBalance = address(this).balance;
611
612
```



**LINE 614** 

#### **low SEVERITY**

This plugin produces issues to support false positive discovery within mythril.

#### Source File

- BitGameVerse.sol

```
613
614 uint256 deltaBalance = address(this).balance - initialBalance;
615 uint256 unitBalance = deltaBalance / (denominator - temp.liquidity);
616 uint256 bnbToAddLiquidityWith = unitBalance * temp.liquidity;
617
618
```



**LINE 615** 

#### **low SEVERITY**

This plugin produces issues to support false positive discovery within mythril.

#### Source File

- BitGameVerse.sol

```
614  uint256 deltaBalance = address(this).balance - initialBalance;
615  uint256 unitBalance = deltaBalance / (denominator - temp.liquidity);
616  uint256 bnbToAddLiquidityWith = unitBalance * temp.liquidity;
617
618  if (bnbToAddLiquidityWith > 0) {
619
```



**LINE 615** 

#### **low SEVERITY**

This plugin produces issues to support false positive discovery within mythril.

#### Source File

- BitGameVerse.sol

```
614  uint256 deltaBalance = address(this).balance - initialBalance;
615  uint256 unitBalance = deltaBalance / (denominator - temp.liquidity);
616  uint256 bnbToAddLiquidityWith = unitBalance * temp.liquidity;
617
618  if (bnbToAddLiquidityWith > 0) {
619
```



**LINE 616** 

#### **low SEVERITY**

This plugin produces issues to support false positive discovery within mythril.

#### Source File

- BitGameVerse.sol

```
615  uint256 unitBalance = deltaBalance / (denominator - temp.liquidity);
616  uint256 bnbToAddLiquidityWith = unitBalance * temp.liquidity;
617
618  if (bnbToAddLiquidityWith > 0) {
619  // Add liquidity to pancake
620
```



**LINE 623** 

#### **low SEVERITY**

This plugin produces issues to support false positive discovery within mythril.

#### Source File

- BitGameVerse.sol

```
622
623  uint256 marketingAmt = unitBalance * 2 * temp.marketing;
624  if (marketingAmt > 0) {
625  payable(marketingWallet).sendValue(marketingAmt);
626  }
627
```



**LINE 623** 

#### **low SEVERITY**

This plugin produces issues to support false positive discovery within mythril.

#### Source File

- BitGameVerse.sol

```
622
623  uint256 marketingAmt = unitBalance * 2 * temp.marketing;
624  if (marketingAmt > 0) {
625  payable(marketingWallet).sendValue(marketingAmt);
626  }
627
```



**LINE** 668

#### **low SEVERITY**

This plugin produces issues to support false positive discovery within mythril.

#### Source File

- BitGameVerse.sol



**LINE 673** 

#### **low SEVERITY**

This plugin produces issues to support false positive discovery within mythril.

#### Source File

- BitGameVerse.sol

```
function updateSwapTokensAtAmount(uint256 amount) external onlyOwner {
    swapTokensAtAmount = amount * 10**_decimals;
    }
    fors
    function updateIsBlacklisted(address account, bool state) external onlyOwner {
        fors
```



**LINE 673** 

#### **low SEVERITY**

This plugin produces issues to support false positive discovery within mythril.

#### Source File

- BitGameVerse.sol

```
function updateSwapTokensAtAmount(uint256 amount) external onlyOwner {
    swapTokensAtAmount = amount * 10**_decimals;
    }
    fors
    function updateIsBlacklisted(address account, bool state) external onlyOwner {
        fors
```



**LINE 681** 

#### **low SEVERITY**

This plugin produces issues to support false positive discovery within mythril.

#### Source File

- BitGameVerse.sol

```
function bulkIsBlacklisted(address[] memory accounts, bool state) external
onlyOwner {
  for (uint256 i = 0; i < accounts.length; i++) {
     case __isBlacklisted[accounts[i]] = state;
     case }
     case __isBlacklisted[accounts[i]] = state;
     case __isBlackl
```



**LINE 691** 

#### **low SEVERITY**

This plugin produces issues to support false positive discovery within mythril.

#### Source File

- BitGameVerse.sol

```
690 function bulkupdateAllowedTransfer(address[] memory accounts, bool state) external
onlyOwner {
691  for (uint256 i = 0; i < accounts.length; i++) {
692   allowedTransfer[accounts[i]] = state;
693  }
694  }
695</pre>
```



**LINE** 697

#### **low SEVERITY**

This plugin produces issues to support false positive discovery within mythril.

#### Source File

- BitGameVerse.sol

```
function updateMaxTxLimit(uint256 maxBuy, uint256 maxSell) external onlyOwner {
    maxBuyLimit = maxBuy * 10**decimals();
    maxSellLimit = maxSell * 10**decimals();
    }
    700
    701
```



**LINE** 697

#### **low SEVERITY**

This plugin produces issues to support false positive discovery within mythril.

#### Source File

- BitGameVerse.sol

```
function updateMaxTxLimit(uint256 maxBuy, uint256 maxSell) external onlyOwner {
    maxBuyLimit = maxBuy * 10**decimals();
    maxSellLimit = maxSell * 10**decimals();
    }
    700
    701
```



**LINE 698** 

#### **low SEVERITY**

This plugin produces issues to support false positive discovery within mythril.

#### Source File

- BitGameVerse.sol

```
697 maxBuyLimit = maxBuy * 10**decimals();
698 maxSellLimit = maxSell * 10**decimals();
699 }
700
701 function updateMaxWalletlimit(uint256 amount) external onlyOwner {
702
```



**LINE 698** 

#### **low SEVERITY**

This plugin produces issues to support false positive discovery within mythril.

#### Source File

- BitGameVerse.sol

```
697 maxBuyLimit = maxBuy * 10**decimals();
698 maxSellLimit = maxSell * 10**decimals();
699 }
700
701 function updateMaxWalletlimit(uint256 amount) external onlyOwner {
702
```



**LINE 702** 

#### **low SEVERITY**

This plugin produces issues to support false positive discovery within mythril.

#### Source File

- BitGameVerse.sol

```
function updateMaxWalletlimit(uint256 amount) external onlyOwner {
    maxWalletLimit = amount * 10**decimals();
    }
    704
    function updateRouterAndPair(address newRouter, address newPair) external onlyOwner
    {
    706
```



**LINE 702** 

#### **low SEVERITY**

This plugin produces issues to support false positive discovery within mythril.

#### Source File

- BitGameVerse.sol

```
function updateMaxWalletlimit(uint256 amount) external onlyOwner {
    maxWalletLimit = amount * 10**decimals();
    }
    }
    function updateRouterAndPair(address newRouter, address newPair) external onlyOwner
    {
        706
```



## SWC-101 | COMPILER-REWRITABLE "<UINT> - 1" DISCOVERED

**LINE 352** 

#### **low SEVERITY**

This plugin produces issues to support false positive discovery within mythril.

#### Source File

- BitGameVerse.sol



### SWC-103 | A FLOATING PRAGMA IS SET.

LINE 14

#### **low SEVERITY**

The current pragma Solidity directive is ""^0.8.7"". It is recommended to specify a fixed compiler version to ensure that the bytecode produced does not vary between builds. This is especially important if you rely on bytecode-level verification of the code.

#### Source File

- BitGameVerse.sol

```
13 // SPDX-License-Identifier: UNLICENSE
14 pragma solidity ^0.8.7;
15
16
17
18
```



**LINE 351** 

#### **low SEVERITY**

The index access expression can cause an exception in case of use of invalid array index value.

#### Source File

- BitGameVerse.sol

```
350  for (uint256 i = 0; i < _excluded.length; i++) {
351   if (_excluded[i] == account) {
352    _excluded[i] = _excluded[_excluded.length - 1];
353   _tOwned[account] = 0;
354   _isExcluded[account] = false;
355</pre>
```



**LINE 352** 

#### **low SEVERITY**

The index access expression can cause an exception in case of use of invalid array index value.

#### Source File

- BitGameVerse.sol



**LINE 352** 

#### **low SEVERITY**

The index access expression can cause an exception in case of use of invalid array index value.

#### Source File

- BitGameVerse.sol



**LINE 484** 

#### **low SEVERITY**

The index access expression can cause an exception in case of use of invalid array index value.

#### Source File

- BitGameVerse.sol

```
for (uint256 i = 0; i < _excluded.length; i++) {
484   if (_rOwned[_excluded[i]] > rSupply || _tOwned[_excluded[i]] > tSupply)
485   return (_rTotal, _tTotal);
486   rSupply = rSupply - _rOwned[_excluded[i]];
487   tSupply = tSupply - _tOwned[_excluded[i]];
488
```



**LINE 484** 

#### **low SEVERITY**

The index access expression can cause an exception in case of use of invalid array index value.

#### Source File

- BitGameVerse.sol

```
for (uint256 i = 0; i < _excluded.length; i++) {
484   if (_rOwned[_excluded[i]] > rSupply || _tOwned[_excluded[i]] > tSupply)
485   return (_rTotal, _tTotal);
486   rSupply = rSupply - _rOwned[_excluded[i]];
487   tSupply = tSupply - _tOwned[_excluded[i]];
488
```



**LINE 486** 

#### **low SEVERITY**

The index access expression can cause an exception in case of use of invalid array index value.

#### Source File

- BitGameVerse.sol

```
485  return (_rTotal, _tTotal);
486  rSupply = rSupply - _rOwned[_excluded[i]];
487  tSupply = tSupply - _tOwned[_excluded[i]];
488  }
489  if (rSupply < _rTotal / _tTotal) return (_rTotal, _tTotal);
490</pre>
```



**LINE 487** 

#### **low SEVERITY**

The index access expression can cause an exception in case of use of invalid array index value.

#### Source File

- BitGameVerse.sol

```
486  rSupply = rSupply - _rOwned[_excluded[i]];
487  tSupply = tSupply - _tOwned[_excluded[i]];
488  }
489  if (rSupply < _rTotal / _tTotal) return (_rTotal, _tTotal);
490  return (rSupply, tSupply);
491</pre>
```



**LINE 648** 

#### **low SEVERITY**

The index access expression can cause an exception in case of use of invalid array index value.

#### Source File

- BitGameVerse.sol

```
address[] memory path = new address[](2);
path[0] = address(this);
path[1] = router.WETH();

50
approve(address(this), address(router), tokenAmount);

652
```



**LINE 649** 

#### **low SEVERITY**

The index access expression can cause an exception in case of use of invalid array index value.

#### Source File

- BitGameVerse.sol

```
648 path[0] = address(this);
649 path[1] = router.WETH();
650
651 _approve(address(this), address(router), tokenAmount);
652
653
```



**LINE 682** 

#### **low SEVERITY**

The index access expression can cause an exception in case of use of invalid array index value.

#### Source File

- BitGameVerse.sol

```
681 for (uint256 i = 0; i < accounts.length; i++) {
682   _isBlacklisted[accounts[i]] = state;
683  }
684  }
685
686</pre>
```



**LINE 692** 

#### **low SEVERITY**

The index access expression can cause an exception in case of use of invalid array index value.

#### Source File

- BitGameVerse.sol

```
691  for (uint256 i = 0; i < accounts.length; i++) {
692   allowedTransfer[accounts[i]] = state;
693  }
694  }
695
696</pre>
```



# SWC-120 | POTENTIAL USE OF "BLOCK.NUMBER" AS SOURCE OF RANDOMNESS.

**LINE 164** 

#### **low SEVERITY**

The environment variable "block.number" looks like it might be used as a source of randomness. Note that the values of variables like coinbase, gaslimit, block number and timestamp are predictable and can be manipulated by a malicious miner. Also keep in mind that attackers know hashes of earlier blocks. Don't use any of those environment variables as sources of randomness and be aware that use of these variables introduces a certain level of trust into miners.

#### Source File

- BitGameVerse.sol



# SWC-120 | POTENTIAL USE OF "BLOCK.NUMBER" AS SOURCE OF RANDOMNESS.

**LINE 573** 

#### **low SEVERITY**

The environment variable "block.number" looks like it might be used as a source of randomness. Note that the values of variables like coinbase, gaslimit, block number and timestamp are predictable and can be manipulated by a malicious miner. Also keep in mind that attackers know hashes of earlier blocks. Don't use any of those environment variables as sources of randomness and be aware that use of these variables introduces a certain level of trust into miners.

#### Source File

- BitGameVerse.sol

```
!_isExcludedFromFee[recipient] &&
573  block.number <= genesis_block + deadline;
574
575  valuesFromGetValues memory s = _getValues(tAmount, takeFee, isSell, useLaunchTax);
576
577</pre>
```



## **DISCLAIMER**

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This is a limited report on our findings based on our analysis, in accordance with good industry practice as of the date of this report, in relation to cybersecurity vulnerabilities and issues in the framework and algorithms based on smart contracts, the details of which are set out in this report. In order to get a full view of our analysis, it is crucial for you to read the full report. While we have done our best in conducting our analysis and producing this report, it is important to note that you should not rely on this report and cannot claim against us on the basis of what it says or doesn't say, or how we produced it, and it is important for you to conduct your own independent investigations before making any decisions. We go into more detail on this in the below disclaimer below – please make sure to read it in full.

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## **ABOUT US**

Sysfixed is a blockchain security certification organization established in 2021 with the objective to provide smart contract security services and verify their correctness in blockchain-based protocols. Sysfixed automatically scans for security vulnerabilities in Ethereum and other EVM-based blockchain smart contracts. Sysfixed a comprehensive range of analysis techniques—including static analysis, dynamic analysis, and symbolic execution—can accurately detect security vulnerabilities to provide an in-depth analysis report. With a vibrant ecosystem of world-class integration partners that amplify developer productivity, Sysfixed can be utilized in all phases of your project's lifecycle. Our team of security experts is dedicated to the research and improvement of our tools and techniques used to fortify your code.