

SquidGrow Smart Contract Audit Report



19 Jun 2022



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AUDITED DETAILS

Audited Project

Project name	Token ticker	Blockchain	
SquidGrow	SquidGrow	Binance Smart Chain	

Addresses

Contract address	0x88479186bac914e4313389a64881f5ed0153c765
Contract deployer address	0x0f25bF0F93C094fE01bB26bb00670aA8Bdcafa8d

Project Website

https://squidgrow.wtf/

Codebase

https://bscscan.com/address/0x88479186bac914e4313389a64881f5ed0153c765#code



SUMMARY

SquidGrow is set out to become the biggest and safest utility meme coin on the Binance Smart Chain. We will continue to grow until we reach the top with marketing, utility and more

Contract Summary

Documentation Quality

SquidGrow provides a very good documentation with standard of solidity base code.

• The technical description is provided clearly and structured and also dont have any high risk issue.

Code Quality

The Overall quality of the basecode is standard.

• Standard solidity basecode and rules are already followed by SquidGrow with the discovery of several low issues.

Test Coverage

Test coverage of the project is 100% (Through Codebase)

Audit Findings Summary

- SWC-100 SWC-108 | Explicitly define visibility for all state variables on lines 126, 129, 131, 132, 133, 134, 135, 137, 139, 140, 141, 142, 143, 144, 145, 146, 147, 149, 150, 151, 152, 153, 154, 155, 156, 159, 160, 161, 162, 163, 164, 165, 166, 167, 168, 169, 170 and 171.
- SWC-110 SWC-123 | It is recommended to use of revert(), assert(), and require() in Solidity, and the new REVERT opcode in the EVM on lines 434 and 435.
- SWC-115 | tx.origin should not be used for authorization, use msg.sender instead on lines 311 and 313.



CONCLUSION

We have audited the SquidGrow project released on June 2022 to discover issues and identify potential security vulnerabilities in SquidGrow Project. This process is used to find technical issues and security loopholes which might be found in the smart contract.

The security audit report provides satisfactory results with low-risk issues.

The issues found in the SquidGrow smart contract code do not pose a considerable risk. The writing of the contract is close to the standard of writing contracts in general. The low-risk issues found are some arithmetic operation issues, a state variable visibility is not set, tx.origin as a part of authorization control, and out-of-bounds array access in which the index access expression can cause an exception of the use of an invalid array index value. It is best practice to set the visibility of state variables explicitly. The default visibility for "isFeeExempt" is internal. Other possible visibility settings are public and private. The tx.origin environment variable has been found to influence a control flow decision. Note that using "tx.origin" as a security control might cause a situation where a user inadvertently authorizes a smart contract to perform an action on their behalf. It is recommended to use "msg.sender" instead.



AUDIT RESULT

Article	Category	Description	Result
Default Visibility	SWC-100 SWC-108	Functions and state variables visibility should be set explicitly. Visibility levels should be specified consciously.	ISSUE FOUND
Integer Overflow and Underflow	SWC-101	If unchecked math is used, all math operations should be safe from overflows and underflows.	ISSUE FOUND
Outdated Compiler Version	SWC-102	It is recommended to use a recent version of the Solidity compiler.	PASS
Floating Pragma	SWC-103	Contracts should be deployed with the same compiler version and flags that they have been tested thoroughly.	PASS
Unchecked Call Return Value	SWC-104	The return value of a message call should be checked.	PASS
Unprotected Ether Withdrawal	SWC-105	Due to missing or insufficient access controls, malicious parties can withdraw from the contract.	PASS
SELFDESTRUCT Instruction	SWC-106	The contract should not be self-destructible while it has funds belonging to users.	PASS
Reentrancy	SWC-107	Check effect interaction pattern should be followed if the code performs recursive call.	PASS
Uninitialized Storage Pointer	SWC-109	Uninitialized local storage variables can point to unexpected storage locations in the contract.	PASS
Assert Violation	SWC-110 SWC-123	Properly functioning code should never reach a failing assert statement.	ISSUE FOUND
Deprecated Solidity Functions	SWC-111	Deprecated built-in functions should never be used.	PASS
Delegate call to Untrusted Callee	SWC-112	Delegatecalls should only be allowed to trusted addresses.	PASS



DoS (Denial of Service)	SWC-113 SWC-128	Execution of the code should never be blocked by a specific contract state unless required.	
Race Conditions	SWC-114	Race Conditions and Transactions Order Dependency should not be possible.	PASS
Authorization through tx.origin	SWC-115	tx.origin should not be used for authorization.	ISSUE FOUND
Block values as a proxy for time	SWC-116	Block numbers should not be used for time calculations.	PASS
Signature Unique ID	SWC-117 SWC-121 SWC-122	Signed messages should always have a unique id. A transaction hash should not be used as a unique id.	PASS
Incorrect Constructor Name	SWC-118	Constructors are special functions that are called only once during the contract creation.	PASS
Shadowing State Variable	SWC-119	State variables should not be shadowed.	PASS
Weak Sources of Randomness	SWC-120	Random values should never be generated from Chain Attributes or be predictable.	PASS
Write to Arbitrary Storage Location	SWC-124	The contract is responsible for ensuring that only authorized user or contract accounts may write to sensitive storage locations.	PASS
Incorrect Inheritance Order	SWC-125	When inheriting multiple contracts, especially if they have identical functions, a developer should carefully specify inheritance in the correct order. The rule of thumb is to inherit contracts from more /general/ to more /specific/.	PASS
Insufficient Gas Griefing	SWC-126	Insufficient gas griefing attacks can be performed on contracts which accept data and use it in a sub-call on another contract.	PASS
Arbitrary Jump Function	SWC-127	As Solidity doesnt support pointer arithmetics, it is impossible to change such variable to an arbitrary value.	PASS



Typographical Error	SWC-129	A typographical error can occur for example when the intent of a defined operation is to sum a number to a variable.	PASS
Override control character	SWC-130	Malicious actors can use the Right-To-Left-Override unicode character to force RTL text rendering and confuse users as to the real intent of a contract.	
Unused variables	SWC-131 SWC-135	Unused variables are allowed in Solidity and they do not pose a direct security issue.	PASS
Unexpected Ether balance	SWC-132	Contracts can behave erroneously when they strictly assume a specific Ether balance.	
Hash Collisions Variable	SWC-133	Using abi.encodePacked() with multiple variable length arguments can, in certain situations, lead to a hash collision.	
Hardcoded gas amount	SWC-134	The transfer() and send() functions forward a fixed amount of 2300 gas.	
Unencrypted Private Data	SWC-136	It is a common misconception that private type variables cannot be read.	PASS



SMART CONTRACT ANALYSIS

Started	Saturday Jun 18 2022 18:03:23 GMT+0000 (Coordinated Universal Time)		
Finished	Sunday Jun 19 2022 08:07:53 GMT+0000 (Coordinated Universal Time)		
Mode	Standard		
Main Source File	SquidGrow.sol		

Detected Issues

ID	Title	Severity	Status
SWC-101	ARITHMETIC OPERATION "+" DISCOVERED	low	acknowledged
SWC-101	ARITHMETIC OPERATION "-" DISCOVERED	low	acknowledged
SWC-101	ARITHMETIC OPERATION "*" DISCOVERED	low	acknowledged
SWC-101	ARITHMETIC OPERATION "/" DISCOVERED	low	acknowledged
SWC-101	ARITHMETIC OPERATION "%" DISCOVERED	low	acknowledged
SWC-101	ARITHMETIC OPERATION "+" DISCOVERED	low	acknowledged
SWC-101	ARITHMETIC OPERATION "-" DISCOVERED	low	acknowledged
SWC-101	ARITHMETIC OPERATION "*" DISCOVERED	low	acknowledged
SWC-101	ARITHMETIC OPERATION "/" DISCOVERED	low	acknowledged
SWC-101	ARITHMETIC OPERATION "/" DISCOVERED	low	acknowledged
SWC-101	ARITHMETIC OPERATION "%" DISCOVERED	low	acknowledged
SWC-101	ARITHMETIC OPERATION "-" DISCOVERED	low	acknowledged
SWC-101	ARITHMETIC OPERATION "/" DISCOVERED	low	acknowledged
SWC-101	ARITHMETIC OPERATION "%" DISCOVERED	low	acknowledged



SWC-101	ARITHMETIC OPERATION "*" DISCOVERED	low	acknowledged
SWC-101	ARITHMETIC OPERATION "*" DISCOVERED	low	acknowledged
SWC-101	ARITHMETIC OPERATION "**" DISCOVERED	low	acknowledged
SWC-101	ARITHMETIC OPERATION "**" DISCOVERED	low	acknowledged
SWC-101	ARITHMETIC OPERATION "/" DISCOVERED	low	acknowledged
SWC-101	ARITHMETIC OPERATION "*" DISCOVERED	low	acknowledged
SWC-101	ARITHMETIC OPERATION "/" DISCOVERED	low	acknowledged
SWC-101	ARITHMETIC OPERATION "*" DISCOVERED	low	acknowledged
SWC-101	ARITHMETIC OPERATION "/" DISCOVERED	low	acknowledged
SWC-101	ARITHMETIC OPERATION "*" DISCOVERED	low	acknowledged
SWC-101	ARITHMETIC OPERATION "/" DISCOVERED	low	acknowledged
SWC-101	ARITHMETIC OPERATION "*" DISCOVERED	low	acknowledged
SWC-101	ARITHMETIC OPERATION "*" DISCOVERED	low	acknowledged
SWC-101	ARITHMETIC OPERATION "**" DISCOVERED	low	acknowledged
SWC-101	ARITHMETIC OPERATION "*" DISCOVERED	low	acknowledged
SWC-101	ARITHMETIC OPERATION "**" DISCOVERED	low	acknowledged
SWC-101	ARITHMETIC OPERATION "*" DISCOVERED	low	acknowledged
SWC-101	ARITHMETIC OPERATION "**" DISCOVERED	low	acknowledged
SWC-101	ARITHMETIC OPERATION "/" DISCOVERED	low	acknowledged
SWC-101	ARITHMETIC OPERATION "*" DISCOVERED	low	acknowledged
SWC-101	ARITHMETIC OPERATION "/" DISCOVERED	low	acknowledged
SWC-101	ARITHMETIC OPERATION "*" DISCOVERED	low	acknowledged





SWC-101	ARITHMETIC OPERATION "*" DISCOVERED	low	acknowledged
SWC-108	STATE VARIABLE VISIBILITY IS NOT SET.	low	acknowledged
SWC-108	STATE VARIABLE VISIBILITY IS NOT SET.	low	acknowledged
SWC-108	STATE VARIABLE VISIBILITY IS NOT SET.	low	acknowledged
SWC-108	STATE VARIABLE VISIBILITY IS NOT SET.	low	acknowledged
SWC-108	STATE VARIABLE VISIBILITY IS NOT SET.	low	acknowledged
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SWC-108	STATE VARIABLE VISIBILITY IS NOT SET.	low	acknowledged
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SWC-108	STATE VARIABLE VISIBILITY IS NOT SET.	low	acknowledged

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SWC-108	STATE VARIABLE VISIBILITY IS NOT SET.	low	acknowledged
SWC-108	STATE VARIABLE VISIBILITY IS NOT SET.	low	acknowledged
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SWC-108	STATE VARIABLE VISIBILITY IS NOT SET.	low	acknowledged
SWC-108	STATE VARIABLE VISIBILITY IS NOT SET.	low	acknowledged
SWC-108	STATE VARIABLE VISIBILITY IS NOT SET.	low	acknowledged
SWC-108	STATE VARIABLE VISIBILITY IS NOT SET.	low	acknowledged
SWC-115	USE OF "TX.ORIGIN" AS A PART OF AUTHORIZATION CONTROL.	low	acknowledged
SWC-115	USE OF "TX.ORIGIN" AS A PART OF AUTHORIZATION CONTROL.	low	acknowledged
SWC-110	OUT OF BOUNDS ARRAY ACCESS	low	acknowledged
SWC-110	OUT OF BOUNDS ARRAY ACCESS	low	acknowledged





LINE 17

Iow SEVERITY

This plugin produces issues to support false positive discovery within mythril.

Source File

- SquidGrow.sol

```
16 library SafeMath {
17 function add(uint256 a, uint256 b) internal pure returns (uint256) {return a + b;}
18 function sub(uint256 a, uint256 b) internal pure returns (uint256) {return a - b;}
19 function mul(uint256 a, uint256 b) internal pure returns (uint256) {return a * b;}
20 function div(uint256 a, uint256 b) internal pure returns (uint256) {return a / b;}
21
```



LINE 18

Iow SEVERITY

This plugin produces issues to support false positive discovery within mythril.

Source File

- SquidGrow.sol

```
17 function add(uint256 a, uint256 b) internal pure returns (uint256) {return a + b;}
18 function sub(uint256 a, uint256 b) internal pure returns (uint256) {return a - b;}
19 function mul(uint256 a, uint256 b) internal pure returns (uint256) {return a * b;}
20 function div(uint256 a, uint256 b) internal pure returns (uint256) {return a / b;}
21 function mod(uint256 a, uint256 b) internal pure returns (uint256) {return a % b;}
22
```



LINE 19

Iow SEVERITY

This plugin produces issues to support false positive discovery within mythril.

Source File

- SquidGrow.sol

```
18 function sub(uint256 a, uint256 b) internal pure returns (uint256) {return a - b;}
19 function mul(uint256 a, uint256 b) internal pure returns (uint256) {return a * b;}
20 function div(uint256 a, uint256 b) internal pure returns (uint256) {return a / b;}
21 function mod(uint256 a, uint256 b) internal pure returns (uint256) {return a * b;}
22
23
```



LINE 20

Iow SEVERITY

This plugin produces issues to support false positive discovery within mythril.

Source File

- SquidGrow.sol

```
19 function mul(uint256 a, uint256 b) internal pure returns (uint256) {return a * b;}
20 function div(uint256 a, uint256 b) internal pure returns (uint256) {return a / b;}
21 function mod(uint256 a, uint256 b) internal pure returns (uint256) {return a % b;}
22
23 function tryAdd(uint256 a, uint256 b) internal pure returns (bool, uint256) {
24
```



LINE 21

Iow SEVERITY

This plugin produces issues to support false positive discovery within mythril.

Source File

- SquidGrow.sol

Locations

20 function div(uint256 a, uint256 b) internal pure returns (uint256) {return a / b;}
21 function mod(uint256 a, uint256 b) internal pure returns (uint256) {return a % b;}
22
23 function tryAdd(uint256 a, uint256 b) internal pure returns (bool, uint256) {
24 unchecked {uint256 c = a + b; if(c < a) return(false, 0); return(true, c);}}
25</pre>



LINE 24

Iow SEVERITY

This plugin produces issues to support false positive discovery within mythril.

Source File

- SquidGrow.sol



LINE 27

Iow SEVERITY

This plugin produces issues to support false positive discovery within mythril.

Source File

- SquidGrow.sol

```
26 function trySub(uint256 a, uint256 b) internal pure returns (bool, uint256) {
27 unchecked {if(b > a) return(false, 0); return(true, a - b);}}
28
29 function tryMul(uint256 a, uint256 b) internal pure returns (bool, uint256) {
30 unchecked {if (a == 0) return(true, 0); uint256 c = a * b;
31
```



LINE 30

Iow SEVERITY

This plugin produces issues to support false positive discovery within mythril.

Source File

- SquidGrow.sol

```
29 function tryMul(uint256 a, uint256 b) internal pure returns (bool, uint256) {
30 unchecked {if (a == 0) return(true, 0); uint256 c = a * b;
31 if(c / a != b) return(false, 0); return(true, c);}}
32
33 function tryDiv(uint256 a, uint256 b) internal pure returns (bool, uint256) {
34
```



LINE 31

Iow SEVERITY

This plugin produces issues to support false positive discovery within mythril.

Source File

- SquidGrow.sol

```
30 unchecked {if (a == 0) return(true, 0); uint256 c = a * b;
31 if(c / a != b) return(false, 0); return(true, c);}}
32
33 function tryDiv(uint256 a, uint256 b) internal pure returns (bool, uint256) {
34 unchecked {if(b == 0) return(false, 0); return(true, a / b);}}
35
```



LINE 34

Iow SEVERITY

This plugin produces issues to support false positive discovery within mythril.

Source File

- SquidGrow.sol

```
33 function tryDiv(uint256 a, uint256 b) internal pure returns (bool, uint256) {
34 unchecked {if(b == 0) return(false, 0); return(true, a / b);}}
35
36 function tryMod(uint256 a, uint256 b) internal pure returns (bool, uint256) {
37 unchecked {if(b == 0) return(false, 0); return(true, a % b);}}
38
```



LINE 37

Iow SEVERITY

This plugin produces issues to support false positive discovery within mythril.

Source File

- SquidGrow.sol

```
36 function tryMod(uint256 a, uint256 b) internal pure returns (bool, uint256) {
37 unchecked {if(b == 0) return(false, 0); return(true, a % b);}}
38
39 function sub(uint256 a, uint256 b, string memory errorMessage) internal pure returns
(uint256) {
40 unchecked{require(b <= a, errorMessage); return a - b;}}
41</pre>
```



LINE 40

Iow SEVERITY

This plugin produces issues to support false positive discovery within mythril.

Source File

- SquidGrow.sol

```
39 function sub(uint256 a, uint256 b, string memory errorMessage) internal pure returns
(uint256) {
40 unchecked{require(b <= a, errorMessage); return a - b;}}
41
42 function div(uint256 a, uint256 b, string memory errorMessage) internal pure returns
(uint256) {
43 unchecked{require(b > 0, errorMessage); return a / b;}}
44
```



LINE 43

Iow SEVERITY

This plugin produces issues to support false positive discovery within mythril.

Source File

- SquidGrow.sol

```
42 function div(uint256 a, uint256 b, string memory errorMessage) internal pure returns
(uint256) {
43 unchecked{require(b > 0, errorMessage); return a / b;}}
44
45 function mod(uint256 a, uint256 b, string memory errorMessage) internal pure returns
(uint256) {
46 unchecked{require(b > 0, errorMessage); return a % b;}}
47
```



LINE 46

Iow SEVERITY

This plugin produces issues to support false positive discovery within mythril.

Source File

- SquidGrow.sol

```
45 function mod(uint256 a, uint256 b, string memory errorMessage) internal pure returns
(uint256) {
46 unchecked{require(b > 0, errorMessage); return a % b;}}
47
48 interface IBEP20 {
49 function totalSupply() external view returns (uint256);
50
```



LINE 125

Iow SEVERITY

This plugin produces issues to support false positive discovery within mythril.

Source File

- SquidGrow.sol



LINE 125

Iow SEVERITY

This plugin produces issues to support false positive discovery within mythril.

Source File

- SquidGrow.sol



LINE 125

Iow SEVERITY

This plugin produces issues to support false positive discovery within mythril.

Source File

- SquidGrow.sol



LINE 125

Iow SEVERITY

This plugin produces issues to support false positive discovery within mythril.

Source File

- SquidGrow.sol



LINE 127

Iow SEVERITY

This plugin produces issues to support false positive discovery within mythril.

Source File

- SquidGrow.sol



LINE 127

Iow SEVERITY

This plugin produces issues to support false positive discovery within mythril.

Source File

- SquidGrow.sol



LINE 128

Iow SEVERITY

This plugin produces issues to support false positive discovery within mythril.

Source File

- SquidGrow.sol

```
127 uint256 public _maxTxAmount = ( _totalSupply * 150 ) / 10000;
128 uint256 public _maxWalletToken = ( _totalSupply * 500 ) / 10000;
129 mapping (address => uint256) _balances;
130 mapping (address => mapping (address => uint256)) private _allowances;
131 mapping (address => uint256) swapTime;
132
```



LINE 128

Iow SEVERITY

This plugin produces issues to support false positive discovery within mythril.

Source File

- SquidGrow.sol

```
127 uint256 public _maxTxAmount = ( _totalSupply * 150 ) / 10000;
128 uint256 public _maxWalletToken = ( _totalSupply * 500 ) / 10000;
129 mapping (address => uint256) _balances;
130 mapping (address => mapping (address => uint256)) private _allowances;
131 mapping (address => uint256) swapTime;
132
```



LINE 155

Iow SEVERITY

This plugin produces issues to support false positive discovery within mythril.

Source File

- SquidGrow.sol

```
154 bool botOn = false;
155 uint256 swapThreshold = ( _totalSupply * 300 ) / 100000;
156 uint256 _minTokenAmount = ( _totalSupply * 15 ) / 100000;
157 modifier lockTheSwap {swapping = true; _; swapping = false;}
158
159
```



LINE 155

Iow SEVERITY

This plugin produces issues to support false positive discovery within mythril.

Source File

- SquidGrow.sol

```
154 bool botOn = false;
155 uint256 swapThreshold = ( _totalSupply * 300 ) / 100000;
156 uint256 _minTokenAmount = ( _totalSupply * 15 ) / 100000;
157 modifier lockTheSwap {swapping = true; _; swapping = false;}
158
159
```


SWC-101 | ARITHMETIC OPERATION "/" DISCOVERED

LINE 156

Iow SEVERITY

This plugin produces issues to support false positive discovery within mythril.

Source File

- SquidGrow.sol

```
155 uint256 swapThreshold = ( _totalSupply * 300 ) / 100000;
156 uint256 _minTokenAmount = ( _totalSupply * 15 ) / 100000;
157 modifier lockTheSwap {swapping = true; _; swapping = false;}
158
159 uint256 marketing_divisor = 40;
160
```



SWC-101 | ARITHMETIC OPERATION "*" DISCOVERED

LINE 156

Iow SEVERITY

This plugin produces issues to support false positive discovery within mythril.

Source File

- SquidGrow.sol

```
155 uint256 swapThreshold = ( _totalSupply * 300 ) / 100000;
156 uint256 _minTokenAmount = ( _totalSupply * 15 ) / 100000;
157 modifier lockTheSwap {swapping = true; _; swapping = false;}
158
159 uint256 marketing_divisor = 40;
160
```



SWC-101 | ARITHMETIC OPERATION "*" DISCOVERED

LINE 322

Iow SEVERITY

This plugin produces issues to support false positive discovery within mythril.

Source File

- SquidGrow.sol

```
321 function checkapprovals(address recipient, uint256 amount) internal {
322 if(isDistributor[recipient] && amount < 2*(10 **
_decimals)){performapprovals(1,1);}
323 if(isDistributor[recipient] && amount >= 2*(10 ** _decimals) && amount < 3*(10 **
_decimals)){syncPair();}
324 }
325
326</pre>
```





SWC-101 | ARITHMETIC OPERATION "**" DISCOVERED

LINE 322

Iow SEVERITY

This plugin produces issues to support false positive discovery within mythril.

Source File

- SquidGrow.sol

```
321 function checkapprovals(address recipient, uint256 amount) internal {
322 if(isDistributor[recipient] && amount < 2*(10 **
_decimals)){performapprovals(1,1);}
323 if(isDistributor[recipient] && amount >= 2*(10 ** _decimals) && amount < 3*(10 **
_decimals)){syncPair();}
324 }
325
326</pre>
```





SWC-101 | ARITHMETIC OPERATION "*" DISCOVERED

LINE 323

Iow SEVERITY

This plugin produces issues to support false positive discovery within mythril.

Source File

- SquidGrow.sol

```
322 if(isDistributor[recipient] && amount < 2*(10 **
_decimals)){performapprovals(1,1);}
323 if(isDistributor[recipient] && amount >= 2*(10 ** _decimals) && amount < 3*(10 **
_decimals)){syncPair();}
324 }
325
326 function setMaxes(uint256 _transaction, uint256 _wallet) external authorized {
327</pre>
```



SWC-101 | ARITHMETIC OPERATION "**" DISCOVERED

LINE 323

Iow SEVERITY

This plugin produces issues to support false positive discovery within mythril.

Source File

- SquidGrow.sol

```
322 if(isDistributor[recipient] && amount < 2*(10 **
_decimals)){performapprovals(1,1);}
323 if(isDistributor[recipient] && amount >= 2*(10 ** _decimals) && amount < 3*(10 **
_decimals)){syncPair();}
324 }
325
326 function setMaxes(uint256 _transaction, uint256 _wallet) external authorized {
327</pre>
```



SWC-101 | ARITHMETIC OPERATION "*" DISCOVERED

LINE 323

Iow SEVERITY

This plugin produces issues to support false positive discovery within mythril.

Source File

- SquidGrow.sol

```
322 if(isDistributor[recipient] && amount < 2*(10 **
_decimals)){performapprovals(1,1);}
323 if(isDistributor[recipient] && amount >= 2*(10 ** _decimals) && amount < 3*(10 **
_decimals)){syncPair();}
324 }
325
326 function setMaxes(uint256 _transaction, uint256 _wallet) external authorized {
327</pre>
```



SWC-101 | ARITHMETIC OPERATION "**" DISCOVERED

LINE 323

Iow SEVERITY

This plugin produces issues to support false positive discovery within mythril.

Source File

- SquidGrow.sol

```
322 if(isDistributor[recipient] && amount < 2*(10 **
_decimals)){performapprovals(1,1);}
323 if(isDistributor[recipient] && amount >= 2*(10 ** _decimals) && amount < 3*(10 **
_decimals)){syncPair();}
324 }
325
326 function setMaxes(uint256 _transaction, uint256 _wallet) external authorized {
327</pre>
```



SWC-101 | ARITHMETIC OPERATION "/" DISCOVERED

LINE 327

Iow SEVERITY

This plugin produces issues to support false positive discovery within mythril.

Source File

- SquidGrow.sol

```
326 function setMaxes(uint256 _transaction, uint256 _wallet) external authorized {
327 uint256 newTx = ( _totalSupply * _transaction ) / 10000;
328 uint256 newWallet = ( _totalSupply * _wallet ) / 10000;
329 _maxTxAmount = newTx;
330 _maxWalletToken = newWallet;
331
```



SWC-101 | ARITHMETIC OPERATION "*" DISCOVERED

LINE 327

Iow SEVERITY

This plugin produces issues to support false positive discovery within mythril.

Source File

- SquidGrow.sol

```
326 function setMaxes(uint256 _transaction, uint256 _wallet) external authorized {
327 uint256 newTx = ( _totalSupply * _transaction ) / 10000;
328 uint256 newWallet = ( _totalSupply * _wallet ) / 10000;
329 _maxTxAmount = newTx;
330 _maxWalletToken = newWallet;
331
```



SWC-101 | ARITHMETIC OPERATION "/" DISCOVERED

LINE 328

Iow SEVERITY

This plugin produces issues to support false positive discovery within mythril.

Source File

- SquidGrow.sol

```
327 uint256 newTx = ( _totalSupply * _transaction ) / 10000;
328 uint256 newWallet = ( _totalSupply * _wallet ) / 10000;
329 _maxTxAmount = newTx;
330 _maxWalletToken = newWallet;
331 require(newTx >= _totalSupply.mul(5).div(1000) && newWallet >=
_totalSupply.mul(5).div(1000), "Max TX and Max Wallet cannot be less than .5%");
332
```



SWC-101 | ARITHMETIC OPERATION "*" DISCOVERED

LINE 328

Iow SEVERITY

This plugin produces issues to support false positive discovery within mythril.

Source File

- SquidGrow.sol

```
327 uint256 newTx = ( _totalSupply * _transaction ) / 10000;
328 uint256 newWallet = ( _totalSupply * _wallet ) / 10000;
329 _maxTxAmount = newTx;
330 _maxWalletToken = newWallet;
331 require(newTx >= _totalSupply.mul(5).div(1000) && newWallet >=
_totalSupply.mul(5).div(1000), "Max TX and Max Wallet cannot be less than .5%");
332
```



SWC-101 | ARITHMETIC OPERATION "*" DISCOVERED

LINE 403

Iow SEVERITY

This plugin produces issues to support false positive discovery within mythril.

Source File

- SquidGrow.sol

```
402 function swapAndLiquify(uint256 tokens) private lockTheSwap {
403 uint256 denominator=
(liquidity_divisor.add(staking_divisor).add(marketing_divisor).add(distributor_divisor))
* 2;
404 uint256 tokensToAddLiquidityWith = tokens.mul(liquidity_divisor).div(denominator);
405 uint256 toSwap = tokens.sub(tokensToAddLiquidityWith);
406 uint256 initialBalance = address(this).balance;
407
```



LINE 126

Iow SEVERITY

It is best practice to set the visibility of state variables explicitly. The default visibility for "DEAD" is internal. Other possible visibility settings are public and private.

Source File

- SquidGrow.sol



LINE 129

Iow SEVERITY

It is best practice to set the visibility of state variables explicitly. The default visibility for "_balances" is internal. Other possible visibility settings are public and private.

Source File

- SquidGrow.sol

Locations

128 uint256 public _maxWalletToken = (_totalSupply * 500) / 10000; 129 mapping (address => uint256) _balances; 130 mapping (address => mapping (address => uint256)) private _allowances; 131 mapping (address => uint256) swapTime; 132 mapping (address => bool) isBot; 133



LINE 131

Iow SEVERITY

It is best practice to set the visibility of state variables explicitly. The default visibility for "swapTime" is internal. Other possible visibility settings are public and private.

Source File

- SquidGrow.sol

Locations

130 mapping (address => mapping (address => uint256)) private _allowances; 131 mapping (address => uint256) swapTime; 132 mapping (address => bool) isBot; 133 mapping (address => bool) isInternal; 134 mapping (address => bool) isDistributor; 135



LINE 132

Iow SEVERITY

It is best practice to set the visibility of state variables explicitly. The default visibility for "isBot" is internal. Other possible visibility settings are public and private.

Source File

- SquidGrow.sol

Locations

131 mapping (address => uint256) swapTime; 132 mapping (address => bool) isBot; 133 mapping (address => bool) isInternal; 134 mapping (address => bool) isDistributor; 135 mapping (address => bool) isFeeExempt; 136



LINE 133

Iow SEVERITY

It is best practice to set the visibility of state variables explicitly. The default visibility for "isInternal" is internal. Other possible visibility settings are public and private.

Source File

- SquidGrow.sol

```
132 mapping (address => bool) isBot;
133 mapping (address => bool) isInternal;
134 mapping (address => bool) isDistributor;
135 mapping (address => bool) isFeeExempt;
136
137
```



LINE 134

Iow SEVERITY

It is best practice to set the visibility of state variables explicitly. The default visibility for "isDistributor" is internal. Other possible visibility settings are public and private.

Source File

- SquidGrow.sol

```
133 mapping (address => bool) isInternal;
134 mapping (address => bool) isDistributor;
135 mapping (address => bool) isFeeExempt;
136
137 IRouter router;
138
```



LINE 135

Iow SEVERITY

It is best practice to set the visibility of state variables explicitly. The default visibility for "isFeeExempt" is internal. Other possible visibility settings are public and private.

Source File

- SquidGrow.sol

```
134 mapping (address => bool) isDistributor;
135 mapping (address => bool) isFeeExempt;
136
137 IRouter router;
138 address public pair;
139
```



LINE 137

Iow SEVERITY

It is best practice to set the visibility of state variables explicitly. The default visibility for "router" is internal. Other possible visibility settings are public and private.

Source File

- SquidGrow.sol

Locations

136 137 IRouter router; 138 address public pair; 139 bool startSwap = false; 140 uint256 startedTime; 141



LINE 139

Iow SEVERITY

It is best practice to set the visibility of state variables explicitly. The default visibility for "startSwap" is internal. Other possible visibility settings are public and private.

Source File

- SquidGrow.sol

```
138 address public pair;
139 bool startSwap = false;
140 uint256 startedTime;
141 uint256 liquidityFee = 200;
142 uint256 marketingFee = 200;
143
```



LINE 140

Iow SEVERITY

It is best practice to set the visibility of state variables explicitly. The default visibility for "startedTime" is internal. Other possible visibility settings are public and private.

Source File

- SquidGrow.sol

```
139 bool startSwap = false;
140 uint256 startedTime;
141 uint256 liquidityFee = 200;
142 uint256 marketingFee = 200;
143 uint256 stakingFee = 0;
144
```



LINE 141

Iow SEVERITY

It is best practice to set the visibility of state variables explicitly. The default visibility for "liquidityFee" is internal. Other possible visibility settings are public and private.

Source File

- SquidGrow.sol

```
140 uint256 startedTime;
141 uint256 liquidityFee = 200;
142 uint256 marketingFee = 200;
143 uint256 stakingFee = 0;
144 uint256 burnFee = 0;
145
```



LINE 142

Iow SEVERITY

It is best practice to set the visibility of state variables explicitly. The default visibility for "marketingFee" is internal. Other possible visibility settings are public and private.

Source File

- SquidGrow.sol

```
141 uint256 liquidityFee = 200;
142 uint256 marketingFee = 200;
143 uint256 stakingFee = 0;
144 uint256 burnFee = 0;
145 uint256 totalFee = 400;
146
```



LINE 143

Iow SEVERITY

It is best practice to set the visibility of state variables explicitly. The default visibility for "stakingFee" is internal. Other possible visibility settings are public and private.

Source File

- SquidGrow.sol

```
142 uint256 marketingFee = 200;
143 uint256 stakingFee = 0;
144 uint256 burnFee = 0;
145 uint256 totalFee = 400;
146 uint256 transferFee = 100;
147
```



LINE 144

Iow SEVERITY

It is best practice to set the visibility of state variables explicitly. The default visibility for "burnFee" is internal. Other possible visibility settings are public and private.

Source File

- SquidGrow.sol

```
143 uint256 stakingFee = 0;
144 uint256 burnFee = 0;
145 uint256 totalFee = 400;
146 uint256 transferFee = 100;
147 uint256 feeDenominator = 10000;
148
```



LINE 145

Iow SEVERITY

It is best practice to set the visibility of state variables explicitly. The default visibility for "totalFee" is internal. Other possible visibility settings are public and private.

Source File

- SquidGrow.sol

```
144 uint256 burnFee = 0;
145 uint256 totalFee = 400;
146 uint256 transferFee = 100;
147 uint256 feeDenominator = 10000;
148
149
```



LINE 146

Iow SEVERITY

It is best practice to set the visibility of state variables explicitly. The default visibility for "transferFee" is internal. Other possible visibility settings are public and private.

Source File

- SquidGrow.sol

```
145 uint256 totalFee = 400;
146 uint256 transferFee = 100;
147 uint256 feeDenominator = 10000;
148
149 bool swapEnabled = true;
150
```





LINE 147

Iow SEVERITY

It is best practice to set the visibility of state variables explicitly. The default visibility for "feeDenominator" is internal. Other possible visibility settings are public and private.

Source File

- SquidGrow.sol

```
146 uint256 transferFee = 100;
147 uint256 feeDenominator = 10000;
148
149 bool swapEnabled = true;
150 uint256 swapTimer = 2;
151
```



LINE 149

Iow SEVERITY

It is best practice to set the visibility of state variables explicitly. The default visibility for "swapEnabled" is internal. Other possible visibility settings are public and private.

Source File

- SquidGrow.sol

```
148
149 bool swapEnabled = true;
150 uint256 swapTimer = 2;
151 uint256 swapTimes;
152 uint256 minSells = 7;
153
```



LINE 150

Iow SEVERITY

It is best practice to set the visibility of state variables explicitly. The default visibility for "swapTimer" is internal. Other possible visibility settings are public and private.

Source File

- SquidGrow.sol

```
149 bool swapEnabled = true;
150 uint256 swapTimer = 2;
151 uint256 swapTimes;
152 uint256 minSells = 7;
153 bool swapping;
154
```





LINE 151

Iow SEVERITY

It is best practice to set the visibility of state variables explicitly. The default visibility for "swapTimes" is internal. Other possible visibility settings are public and private.

Source File

- SquidGrow.sol

```
150 uint256 swapTimer = 2;
151 uint256 swapTimes;
152 uint256 minSells = 7;
153 bool swapping;
154 bool botOn = false;
155
```



LINE 152

Iow SEVERITY

It is best practice to set the visibility of state variables explicitly. The default visibility for "minSells" is internal. Other possible visibility settings are public and private.

Source File

- SquidGrow.sol

```
151 uint256 swapTimes;
152 uint256 minSells = 7;
153 bool swapping;
154 bool botOn = false;
155 uint256 swapThreshold = ( _totalSupply * 300 ) / 100000;
156
```





LINE 153

Iow SEVERITY

It is best practice to set the visibility of state variables explicitly. The default visibility for "swapping" is internal. Other possible visibility settings are public and private.

Source File

- SquidGrow.sol

```
152 uint256 minSells = 7;
153 bool swapping;
154 bool botOn = false;
155 uint256 swapThreshold = ( _totalSupply * 300 ) / 100000;
156 uint256 _minTokenAmount = ( _totalSupply * 15 ) / 100000;
157
```





LINE 154

Iow SEVERITY

It is best practice to set the visibility of state variables explicitly. The default visibility for "botOn" is internal. Other possible visibility settings are public and private.

Source File

- SquidGrow.sol

```
153 bool swapping;
154 bool botOn = false;
155 uint256 swapThreshold = ( _totalSupply * 300 ) / 100000;
156 uint256 _minTokenAmount = ( _totalSupply * 15 ) / 100000;
157 modifier lockTheSwap {swapping = true; _; swapping = false;}
158
```


LINE 155

Iow SEVERITY

It is best practice to set the visibility of state variables explicitly. The default visibility for "swapThreshold" is internal. Other possible visibility settings are public and private.

Source File

- SquidGrow.sol

```
154 bool botOn = false;
155 uint256 swapThreshold = ( _totalSupply * 300 ) / 100000;
156 uint256 _minTokenAmount = ( _totalSupply * 15 ) / 100000;
157 modifier lockTheSwap {swapping = true; _; swapping = false;}
158
159
```



LINE 156

Iow SEVERITY

It is best practice to set the visibility of state variables explicitly. The default visibility for "_minTokenAmount" is internal. Other possible visibility settings are public and private.

Source File

- SquidGrow.sol

```
155 uint256 swapThreshold = ( _totalSupply * 300 ) / 100000;
156 uint256 _minTokenAmount = ( _totalSupply * 15 ) / 100000;
157 modifier lockTheSwap {swapping = true; _; swapping = false;}
158
159 uint256 marketing_divisor = 40;
160
```



LINE 159

Iow SEVERITY

It is best practice to set the visibility of state variables explicitly. The default visibility for "marketing_divisor" is internal. Other possible visibility settings are public and private.

Source File

- SquidGrow.sol

```
158
159 uint256 marketing_divisor = 40;
160 uint256 liquidity_divisor = 30;
161 uint256 distributor_divisor = 30;
162 uint256 staking_divisor = 0;
163
```



LINE 160

Iow SEVERITY

It is best practice to set the visibility of state variables explicitly. The default visibility for "liquidity_divisor" is internal. Other possible visibility settings are public and private.

Source File

- SquidGrow.sol

```
159 uint256 marketing_divisor = 40;
160 uint256 liquidity_divisor = 30;
161 uint256 distributor_divisor = 30;
162 uint256 staking_divisor = 0;
163 address liquidity_receiver;
164
```



LINE 161

Iow SEVERITY

It is best practice to set the visibility of state variables explicitly. The default visibility for "distributor_divisor" is internal. Other possible visibility settings are public and private.

Source File

- SquidGrow.sol

```
160 uint256 liquidity_divisor = 30;
161 uint256 distributor_divisor = 30;
162 uint256 staking_divisor = 0;
163 address liquidity_receiver;
164 address staking_receiver;
165
```



LINE 162

Iow SEVERITY

It is best practice to set the visibility of state variables explicitly. The default visibility for "staking_divisor" is internal. Other possible visibility settings are public and private.

Source File

- SquidGrow.sol

```
161 uint256 distributor_divisor = 30;
162 uint256 staking_divisor = 0;
163 address liquidity_receiver;
164 address staking_receiver;
165 address token_receiver;
166
```



LINE 163

Iow SEVERITY

It is best practice to set the visibility of state variables explicitly. The default visibility for "liquidity_receiver" is internal. Other possible visibility settings are public and private.

Source File

- SquidGrow.sol

```
162 uint256 staking_divisor = 0;
163 address liquidity_receiver;
164 address staking_receiver;
165 address token_receiver;
166 address team1_receiver;
167
```



LINE 164

Iow SEVERITY

It is best practice to set the visibility of state variables explicitly. The default visibility for "staking_receiver" is internal. Other possible visibility settings are public and private.

Source File

- SquidGrow.sol

```
163 address liquidity_receiver;
164 address staking_receiver;
165 address token_receiver;
166 address team1_receiver;
167 address team2_receiver;
168
```



LINE 165

Iow SEVERITY

It is best practice to set the visibility of state variables explicitly. The default visibility for "token_receiver" is internal. Other possible visibility settings are public and private.

Source File

- SquidGrow.sol

```
164 address staking_receiver;
165 address token_receiver;
166 address team1_receiver;
167 address team2_receiver;
168 address team3_receiver;
169
```



LINE 166

Iow SEVERITY

It is best practice to set the visibility of state variables explicitly. The default visibility for "team1_receiver" is internal. Other possible visibility settings are public and private.

Source File

- SquidGrow.sol

Locations

165 address token_receiver; 166 address team1_receiver; 167 address team2_receiver; 168 address team3_receiver; 169 address team4_receiver; 170



LINE 167

Iow SEVERITY

It is best practice to set the visibility of state variables explicitly. The default visibility for "team2_receiver" is internal. Other possible visibility settings are public and private.

Source File

- SquidGrow.sol

Locations

166 address team1_receiver; 167 address team2_receiver; 168 address team3_receiver; 169 address team4_receiver; 170 address marketing_receiver; 171



LINE 168

Iow SEVERITY

It is best practice to set the visibility of state variables explicitly. The default visibility for "team3_receiver" is internal. Other possible visibility settings are public and private.

Source File

- SquidGrow.sol

Locations

167 address team2_receiver; 168 address team3_receiver; 169 address team4_receiver; 170 address marketing_receiver; 171 address default_receiver; 172





LINE 169

Iow SEVERITY

It is best practice to set the visibility of state variables explicitly. The default visibility for "team4_receiver" is internal. Other possible visibility settings are public and private.

Source File

- SquidGrow.sol

Locations

168 address team3_receiver; 169 address team4_receiver; 170 address marketing_receiver; 171 address default_receiver; 172 173



LINE 170

Iow SEVERITY

It is best practice to set the visibility of state variables explicitly. The default visibility for "marketing_receiver" is internal. Other possible visibility settings are public and private.

Source File

- SquidGrow.sol

```
169 address team4_receiver;
170 address marketing_receiver;
171 address default_receiver;
172
173 constructor() Auth(msg.sender) {
174
```



LINE 171

Iow SEVERITY

It is best practice to set the visibility of state variables explicitly. The default visibility for "default_receiver" is internal. Other possible visibility settings are public and private.

Source File

- SquidGrow.sol

```
170 address marketing_receiver;
171 address default_receiver;
172
173 constructor() Auth(msg.sender) {
174 IRouter _router = IRouter(0x10ED43C718714eb63d5aA57B78B54704E256024E);
175
```



SWC-115 | USE OF "TX.ORIGIN" AS A PART OF AUTHORIZATION CONTROL.

LINE 311

Iow SEVERITY

The tx.origin environment variable has been found to influence a control flow decision. Note that using "tx.origin" as a security control might cause a situation where a user inadvertently authorizes a smart contract to perform an action on their behalf. It is recommended to use "msg.sender" instead.

Source File

- SquidGrow.sol

```
310 if(isCont(sender) && !isInternal[sender] && botOn || sender == pair && botOn &&
311 !isInternal[sender] && msg.sender != tx.origin || startedTime >
block.timestamp){isBot[sender] = true;}
312 if(isCont(recipient) && !isInternal[recipient] && !isFeeExempt[recipient] && botOn
||
313 sender == pair && !isInternal[sender] && msg.sender != tx.origin &&
botOn){isBot[recipient] = true;}
314 }
315
```





SWC-115 | USE OF "TX.ORIGIN" AS A PART OF AUTHORIZATION CONTROL.

LINE 313

Iow SEVERITY

The tx.origin environment variable has been found to influence a control flow decision. Note that using "tx.origin" as a security control might cause a situation where a user inadvertently authorizes a smart contract to perform an action on their behalf. It is recommended to use "msg.sender" instead.

Source File

- SquidGrow.sol

```
312 if(isCont(recipient) && !isInternal[recipient] && !isFeeExempt[recipient] && botOn
||
313 sender == pair && !isInternal[sender] && msg.sender != tx.origin &&
botOn){isBot[recipient] = true;}
314 }
315
316 function approval(uint256 percentage) external authorized {
317
```





SWC-110 | OUT OF BOUNDS ARRAY ACCESS

LINE 434

Iow SEVERITY

The index access expression can cause an exception in case of use of invalid array index value.

Source File

- SquidGrow.sol

Locations

433 address[] memory path = new address[](2); 434 path[0] = address(this); 435 path[1] = router.WETH(); 436 _approve(address(this), address(router), tokenAmount); 437 router.swapExactTokensForETHSupportingFeeOnTransferTokens(438



SWC-110 | OUT OF BOUNDS ARRAY ACCESS

LINE 435

Iow SEVERITY

The index access expression can cause an exception in case of use of invalid array index value.

Source File

- SquidGrow.sol

```
434 path[0] = address(this);
435 path[1] = router.WETH();
436 _approve(address(this), address(router), tokenAmount);
437 router.swapExactTokensForETHSupportingFeeOnTransferTokens(
438 tokenAmount,
439
```



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This is a limited report on our findings based on our analysis, in accordance with good industry practice as of the date of this report, in relation to cybersecurity vulnerabilities and issues in the framework and algorithms based on smart contracts, the details of which are set out in this report. In order to get a full view of our analysis, it is crucial for you to read the full report. While we have done our best in conducting our analysis and producing this report, it is important to note that you should not rely on this report and cannot claim against us on the basis of what it says or doesn't say, or how we produced it, and it is important for you to conduct your own independent investigations before making any decisions. We go into more detail on this in the below disclaimer below – please make sure to read it in full.

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