

# Astrix Smart Contract Audit Report



19 Apr 2022



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# AUDITED DETAILS

### Audited Project

Project name	Token ticker	Blockchain
Astrix	AIX	Ethereum

### Addresses

Contract address	0xd305fcd46b408371340385a053ad9aE1B7a1D89b
Contract deployer address	0xd8C79BE41a97aAD96739B0f18B25290A8928D4Cc

### Project Website

#### https://astrixtoken.io/

### Codebase

https://etherscan.io/address/0xd305fcd46b408371340385a053ad9aE1B7a1D89b#code



# SUMMARY

Astrix is a two-sided 3D Play to Earn NFT shooter game. An immersive metaverse-based environment on the Ethereum Blockchain. In an effort to integrate blockchain into popular gaming, Astrix offers the benefits of genuine ownership, digital scarcity, monetization, and interoperability to both crypto and non-crypto game lovers.

### Contract Summary

#### **Documentation Quality**

Astrix provides a very good documentation with standard of solidity base code.

• The technical description is provided clearly and structured and also dont have any high risk issue.

#### **Code Quality**

The Overall quality of the basecode is standard.

• Standard solidity basecode and rules are already followed by Astrix with the discovery of several low issues.

#### **Test Coverage**

Test coverage of the project is 100% (Through Codebase)

#### Audit Findings Summary

- SWC-100 SWC-108 | Explicitly define visibility for all state variables on lines 313 and 318.
- SWC-101 | It is recommended to use vetted safe math libraries for arithmetic operations consistently on lines 127, 143, 156, 157, 172, 188, 306, 322, 322, 323, 323, 324, 324, 480 and 664.
- SWC-103 | Pragma statements can be allowed to float when a contract is intended on lines 2.
- SWC-110 SWC-123 | It is recommended to use of revert(), assert(), and require() in Solidity, and the new REVERT opcode in the EVM on lines 718 and 719.



# CONCLUSION

We have audited the NamaFile project released on January 2023 to discover issues and identify potential security vulnerabilities in NamaFile Project. This process is used to find technical issues and security loopholes which might be found in the smart contract.

The security audit report provides a satisfactory result with some low-risk issues.

The issues found in the NamaFile smart contract code do not pose a considerable risk. The writing of the contract is close to the standard of writing contracts in general. The low-risk issues found are some arithmetic operation issues, a floating pragma is set, a state variable visibility is not set, and out-of-bounds array access which the index access expression can cause an exception in case of the use of an invalid array index value. It is recommended to specify a fixed compiler version to ensure that the bytecode produced does not vary between builds. This is especially important if you rely on bytecode-level verification of the code. We recommend to set the visibility of state variables explicitly. The default visibility for "inSwapAndLiquify" is internal. Other possible visibility settings are public and private.



# AUDIT RESULT

Article	Category	Description	Result
Default Visibility	SWC-100 SWC-108	Functions and state variables visibility should be set explicitly. Visibility levels should be specified consciously.	ISSUE FOUND
Integer Overflow and Underflow	SWC-101	If unchecked math is used, all math operations should be safe from overflows and underflows.	ISSUE FOUND
Outdated Compiler Version	SWC-102	It is recommended to use a recent version of the Solidity compiler.	PASS
Floating Pragma	SWC-103	Contracts should be deployed with the same compiler version and flags that they have been tested thoroughly.	ISSUE FOUND
Unchecked Call Return Value	SWC-104	The return value of a message call should be checked.	PASS
Unprotected Ether Withdrawal	SWC-105	Due to missing or insufficient access controls, malicious parties can withdraw from the contract.	PASS
SELFDESTRUCT Instruction	SWC-106	The contract should not be self-destructible while it has funds belonging to users.	PASS
Reentrancy	SWC-107	Check effect interaction pattern should be followed if the code performs recursive call.	PASS
Uninitialized Storage Pointer	SWC-109	Uninitialized local storage variables can point to unexpected storage locations in the contract.	PASS
Assert Violation	SWC-110 SWC-123	Properly functioning code should never reach a failing assert statement.	ISSUE FOUND
Deprecated Solidity Functions	SWC-111	Deprecated built-in functions should never be used.	
Delegate call to Untrusted Callee	SWC-112	Delegatecalls should only be allowed to trusted addresses.	PASS



DoS (Denial of Service)	SWC-113 SWC-128	Execution of the code should never be blocked by a specific contract state unless required.	
Race Conditions	SWC-114	Race Conditions and Transactions Order Dependency should not be possible.	
Authorization through tx.origin	SWC-115	tx.origin should not be used for authorization.	
Block values as a proxy for time	SWC-116	Block numbers should not be used for time calculations.	
Signature Unique ID	SWC-117 SWC-121 SWC-122	Signed messages should always have a unique id. A transaction hash should not be used as a unique id.	PASS
Incorrect Constructor Name	SWC-118	Constructors are special functions that are called only once during the contract creation.	PASS
Shadowing State Variable	SWC-119	State variables should not be shadowed.	
Weak Sources of Randomness	SWC-120	Random values should never be generated from Chain Attributes or be predictable.	
Write to Arbitrary Storage Location	SWC-124	The contract is responsible for ensuring that only authorized user or contract accounts may write to sensitive storage locations.	
Incorrect Inheritance Order	SWC-125		PASS
Insufficient Gas Griefing	SWC-126	Insufficient gas griefing attacks can be performed on contracts which accept data and use it in a sub-call on another contract.	
Arbitrary Jump Function	SWC-127	As Solidity doesnt support pointer arithmetics, it is impossible to change such variable to an arbitrary value.	PASS



Typographical Error	SWC-129	A typographical error can occur for example when the intent of a defined operation is to sum a number to a variable.	
Override control character	SWC-130	Malicious actors can use the Right-To-Left-Override unicode character to force RTL text rendering and confuse users as to the real intent of a contract.	
Unused variables	SWC-131 SWC-135	Unused variables are allowed in Solidity and they do not pose a direct security issue.	
Unexpected Ether balance	SWC-132	Contracts can behave erroneously when they strictly assume a specific Ether balance.	
Hash Collisions Variable	SWC-133	Using abi.encodePacked() with multiple variable length arguments can, in certain situations, lead to a hash collision.	
Hardcoded gas amount	SWC-134	The transfer() and send() functions forward a fixed amount of 2300 gas.	
Unencrypted Private Data	SWC-136	It is a common misconception that private type variables cannot be read.	PASS



# **SMART CONTRACT ANALYSIS**

Started	Monday Apr 18 2022 21:15:09 GMT+0000 (Coordinated Universal Time)
Finished	Tuesday Apr 19 2022 19:15:46 GMT+0000 (Coordinated Universal Time)
Mode	Standard
Main Source File	Astrix.sol

### Detected Issues

ID	Title	Severity	Status
SWC-101	ARITHMETIC OPERATION "+" DISCOVERED	low	acknowledged
SWC-101	ARITHMETIC OPERATION "-" DISCOVERED	low	acknowledged
SWC-101	ARITHMETIC OPERATION "*" DISCOVERED	low	acknowledged
SWC-101	ARITHMETIC OPERATION "/" DISCOVERED	low	acknowledged
SWC-101	ARITHMETIC OPERATION "/" DISCOVERED	low	acknowledged
SWC-101	ARITHMETIC OPERATION "%" DISCOVERED	low	acknowledged
SWC-101	ARITHMETIC OPERATION "*" DISCOVERED	low	acknowledged
SWC-101	ARITHMETIC OPERATION "*" DISCOVERED	low	acknowledged
SWC-101	ARITHMETIC OPERATION "**" DISCOVERED	low	acknowledged
SWC-101	ARITHMETIC OPERATION "*" DISCOVERED	low	acknowledged
SWC-101	ARITHMETIC OPERATION "**" DISCOVERED	low	acknowledged
SWC-101	ARITHMETIC OPERATION "*" DISCOVERED	low	acknowledged
SWC-101	ARITHMETIC OPERATION "**" DISCOVERED	low	acknowledged
SWC-101	ARITHMETIC OPERATION "*" DISCOVERED	low	acknowledged



SWC-101	ARITHMETIC OPERATION "*" DISCOVERED	low	acknowledged
SWC-103	A FLOATING PRAGMA IS SET.	low	acknowledged
SWC-108	STATE VARIABLE VISIBILITY IS NOT SET.	low	acknowledged
SWC-108	STATE VARIABLE VISIBILITY IS NOT SET.	low	acknowledged
SWC-110	OUT OF BOUNDS ARRAY ACCESS	low	acknowledged
SWC-110	OUT OF BOUNDS ARRAY ACCESS	low	acknowledged



LINE 127

#### **Iow SEVERITY**

This plugin produces issues to support false positive discovery within mythril.

#### Source File

- Astrix.sol

```
126 function add(uint256 a, uint256 b) internal pure returns (uint256) {
127 uint256 c = a + b;
128 require(c >= a, "SafeMath: addition overflow");
129
130 return c;
131
```



**LINE 143** 

#### **Iow SEVERITY**

This plugin produces issues to support false positive discovery within mythril.

#### Source File

- Astrix.sol

```
142 require(b <= a, errorMessage);
143 uint256 c = a - b;
144
145 return c;
146 }
147</pre>
```



**LINE 156** 

#### **Iow SEVERITY**

This plugin produces issues to support false positive discovery within mythril.

#### Source File

- Astrix.sol

```
155
156 uint256 c = a * b;
157 require(c / a == b, "SafeMath: multiplication overflow");
158
159 return c;
160
```



LINE 157

#### **Iow SEVERITY**

This plugin produces issues to support false positive discovery within mythril.

#### Source File

- Astrix.sol

```
156 uint256 c = a * b;
157 require(c / a == b, "SafeMath: multiplication overflow");
158
159 return c;
160 }
161
```



LINE 172

#### **Iow SEVERITY**

This plugin produces issues to support false positive discovery within mythril.

#### Source File

- Astrix.sol

```
171 require(b > 0, errorMessage);
172 uint256 c = a / b;
173 // assert(a == b * c + a % b); // There is no case in which this doesn't hold
174
175 return c;
176
```



**LINE 188** 

#### **Iow SEVERITY**

This plugin produces issues to support false positive discovery within mythril.

#### Source File

- Astrix.sol

```
187 require(b != 0, errorMessage);
188 return a % b;
189 }
190 }
191
192
```



**LINE 306** 

#### **Iow SEVERITY**

This plugin produces issues to support false positive discovery within mythril.

#### Source File

- Astrix.sol

```
305 uint8 private _decimals = 18;
306 uint256 private _tTotal = 500000000 * 1e18;
307
308 IUniswapV2Router02 public uniswapRouter;
309 address public immutable uniSwapPair;
310
```



**LINE 322** 

#### **Iow SEVERITY**

This plugin produces issues to support false positive discovery within mythril.

#### Source File

- Astrix.sol

```
321
322 uint256 public maxSellTransaction = 5000000 * 10**18; // 1% of total suppy
323 uint256 public maxBuyTransaction = 10000000 * 10**18; // 2% of total suppy
324 uint256 public minTokenNumberToSell = 500000 * 10**18; // 0.1% of total supply
325
326
```



**LINE 322** 

#### **Iow SEVERITY**

This plugin produces issues to support false positive discovery within mythril.

#### Source File

- Astrix.sol

```
321
322 uint256 public maxSellTransaction = 5000000 * 10**18; // 1% of total suppy
323 uint256 public maxBuyTransaction = 10000000 * 10**18; // 2% of total suppy
324 uint256 public minTokenNumberToSell = 500000 * 10**18; // 0.1% of total supply
325
326
```



**LINE 323** 

#### **Iow SEVERITY**

This plugin produces issues to support false positive discovery within mythril.

#### Source File

- Astrix.sol

```
322 uint256 public maxSellTransaction = 5000000 * 10**18; // 1% of total suppy
323 uint256 public maxBuyTransaction = 10000000 * 10**18; // 2% of total suppy
324 uint256 public minTokenNumberToSell = 500000 * 10**18; // 0.1% of total supply
325
326 event SwapAndLiquifyEnabledUpdated(bool enabled);
327
```



**LINE 323** 

#### **Iow SEVERITY**

This plugin produces issues to support false positive discovery within mythril.

#### Source File

- Astrix.sol

```
322 uint256 public maxSellTransaction = 5000000 * 10**18; // 1% of total suppy
323 uint256 public maxBuyTransaction = 10000000 * 10**18; // 2% of total suppy
324 uint256 public minTokenNumberToSell = 500000 * 10**18; // 0.1% of total supply
325
326 event SwapAndLiquifyEnabledUpdated(bool enabled);
327
```



**LINE 324** 

#### **Iow SEVERITY**

This plugin produces issues to support false positive discovery within mythril.

#### Source File

- Astrix.sol

```
323 uint256 public maxBuyTransaction = 10000000 * 10**18; // 2% of total suppy
324 uint256 public minTokenNumberToSell = 500000 * 10**18; // 0.1% of total supply
325
326 event SwapAndLiquifyEnabledUpdated(bool enabled);
327
328
```



**LINE 324** 

#### **Iow SEVERITY**

This plugin produces issues to support false positive discovery within mythril.

#### Source File

- Astrix.sol

```
323 uint256 public maxBuyTransaction = 10000000 * 10**18; // 2% of total suppy
324 uint256 public minTokenNumberToSell = 500000 * 10**18; // 0.1% of total supply
325
326 event SwapAndLiquifyEnabledUpdated(bool enabled);
327
328
```



**LINE 480** 

#### **Iow SEVERITY**

This plugin produces issues to support false positive discovery within mythril.

#### Source File

- Astrix.sol

```
479 {
480 require(_maxSellTxAmount >= 150000 * 1e18);
481 maxSellTransaction = _maxSellTxAmount;
482 maxBuyTransaction = _maxBuyTxAmount;
483 }
484
```



**LINE 664** 

#### **Iow SEVERITY**

This plugin produces issues to support false positive discovery within mythril.

#### Source File

- Astrix.sol

#### Locations

663 function manualSwap() external onlyOwner {
664 uint256 contractTokenBalance = balanceOf(address(this)).sub(1000 \* 1e18); //
maintain tokens in the contract
665 require(
666 contractTokenBalance > 0,
667 "TOKEN: contract balance must be greater than zero"
668



### SWC-103 | A FLOATING PRAGMA IS SET.

LINE 2

#### **Iow SEVERITY**

The current pragma Solidity directive is ""^0.8.10"". It is recommended to specify a fixed compiler version to ensure that the bytecode produced does not vary between builds. This is especially important if you rely on bytecode-level verification of the code.

#### Source File

- Astrix.sol

```
1 // SPDX-License-Identifier: MIT
2 pragma solidity ^0.8.10;
3
4 interface ERC20 {
5 function totalSupply() external view returns (uint256);
6
```



### SWC-108 | STATE VARIABLE VISIBILITY IS NOT SET.

LINE 313

#### **Iow SEVERITY**

It is best practice to set the visibility of state variables explicitly. The default visibility for "\_marketingTax" is internal. Other possible visibility settings are public and private.

#### Source File

- Astrix.sol

```
312
313 uint256 _marketingTax;
314 uint256 public _buyMarketingTax = 60; // 6%
315 uint256 public _sellMarketingTax = 100; //10%
316 uint256 public _normalTransferTax = 10; // 1%
317
```



C

### SWC-108 | STATE VARIABLE VISIBILITY IS NOT SET.

LINE 318

#### **Iow SEVERITY**

It is best practice to set the visibility of state variables explicitly. The default visibility for "inSwapAndLiquify" is internal. Other possible visibility settings are public and private.

#### Source File

- Astrix.sol

#### Locations

317
318 bool inSwapAndLiquify = false;
319 bool public swapAndLiquifyEnabled = true;
320
321
322



### SWC-110 | OUT OF BOUNDS ARRAY ACCESS

LINE 718

#### **Iow SEVERITY**

The index access expression can cause an exception in case of use of invalid array index value.

#### Source File

- Astrix.sol

```
717 address[] memory path = new address[](2);
718 path[0] = address(this);
719 path[1] = uniswapRouter.WETH();
720
721 // make the swap
722
```



### SWC-110 | OUT OF BOUNDS ARRAY ACCESS

LINE 719

#### **Iow SEVERITY**

The index access expression can cause an exception in case of use of invalid array index value.

#### Source File

- Astrix.sol

```
718 path[0] = address(this);
719 path[1] = uniswapRouter.WETH();
720
721 // make the swap
722 uniswapRouter.swapExactTokensForETHSupportingFeeOnTransferTokens(
723
```



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