



Maidalnu.Finance

# Smart Contract Audit Report

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# AUDITED DETAILS

## Audited Project

Project name	Token ticker	Blockchain
Maidalnu.Finance	MAIDA	Binance Smart Chain

## Addresses

Contract address	0x754eA224B4e85c1b3AF7A5c1C08b28B3a296b776
Contract deployer address	0xCe34E942A441Fa7Afa313EB482C9375608a8E2eC

## Project Website

<a href="https://maidainu.finance/">https://maidainu.finance/</a>
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## Codebase

<a href="https://bscscan.com/address/0x754eA224B4e85c1b3AF7A5c1C08b28B3a296b776#code">https://bscscan.com/address/0x754eA224B4e85c1b3AF7A5c1C08b28B3a296b776#code</a>
---

# SUMMARY

We are very happy to announce that we are going to enter the market very soon and hope to make history, step by step we will complete everything please stay with us and know everything see everything then invest

## Contract Summary

### Documentation Quality

Maidalnu.Finance provides a very good documentation with standard of solidity base code.

- The technical description is provided clearly and structured and also don't have any high risk issue.

### Code Quality

The Overall quality of the basecode is standard.

- Standard solidity basecode and rules are already followed by Maidalnu.Finance with the discovery of several low issues.

### Test Coverage

Test coverage of the project is 100% ( Through Codebase )

## Audit Findings Summary

- SWC-100 SWC-108 | Explicitly define visibility for all state variables on lines 174, 175, 176, 177, 183, 187, 188, 190, 191, 192, 195, 196, 197, 198, 199 and 212.
- SWC-101 | It is recommended to use vetted safe math libraries for arithmetic operations consistently on lines 14, 24, 33, 34, 44, 183, 183, 184, 184, 185, 185, 211, 211, 280, 286, 317 and 403.
- SWC-103 | Pragma statements can be allowed to float when a contract is intended on lines 10.
- SWC-110 SWC-123 | It is recommended to use of revert(), assert(), and require() in Solidity, and the new REVERT opcode in the EVM on lines 344, 345, 383 and 384.
- SWC-120 | It is recommended to use external sources of randomness via oracles on lines 317 and 399.

## CONCLUSION

We have audited the Maidalnu.Finance project released on February 2023 to discover issues and identify potential security vulnerabilities in Maidalnu.Finance Project. This process is used to find technical issues and security loopholes which might be found in the smart contract.

The security audit report provides a satisfactory result with some low-risk issues.

The issues found in the Maidalnu.Finance smart contract code do not pose a considerable risk. The writing of the contract is close to the standard of writing contracts in general. The low-risk issues found are some arithmetic operation issues, a floating pragma is set, a state variable visibility is not set, weak sources of randomness and out of bounds array access which the index access expression can cause an exception in case of the use of an invalid array index value.

# AUDIT RESULT

Article	Category	Description	Result
Default Visibility	SWC-100 SWC-108	Functions and state variables visibility should be set explicitly. Visibility levels should be specified consciously.	ISSUE FOUND
Integer Overflow and Underflow	SWC-101	If unchecked math is used, all math operations should be safe from overflows and underflows.	ISSUE FOUND
Outdated Compiler Version	SWC-102	It is recommended to use a recent version of the Solidity compiler.	PASS
Floating Pragma	SWC-103	Contracts should be deployed with the same compiler version and flags that they have been tested thoroughly.	ISSUE FOUND
Unchecked Call Return Value	SWC-104	The return value of a message call should be checked.	PASS
Unprotected Ether Withdrawal	SWC-105	Due to missing or insufficient access controls, malicious parties can withdraw from the contract.	PASS
SELFDESTRUCT Instruction	SWC-106	The contract should not be self-destructible while it has funds belonging to users.	PASS
Reentrancy	SWC-107	Check effect interaction pattern should be followed if the code performs recursive call.	PASS
Uninitialized Storage Pointer	SWC-109	Uninitialized local storage variables can point to unexpected storage locations in the contract.	PASS
Assert Violation	SWC-110 SWC-123	Properly functioning code should never reach a failing assert statement.	ISSUE FOUND
Deprecated Solidity Functions	SWC-111	Deprecated built-in functions should never be used.	PASS
Delegate call to Untrusted Callee	SWC-112	Delegatecalls should only be allowed to trusted addresses.	PASS

DoS (Denial of Service)	SWC-113 SWC-128	Execution of the code should never be blocked by a specific contract state unless required.	PASS
Race Conditions	SWC-114	Race Conditions and Transactions Order Dependency should not be possible.	PASS
Authorization through tx.origin	SWC-115	tx.origin should not be used for authorization.	PASS
Block values as a proxy for time	SWC-116	Block numbers should not be used for time calculations.	PASS
Signature Unique ID	SWC-117 SWC-121 SWC-122	Signed messages should always have a unique id. A transaction hash should not be used as a unique id.	PASS
Incorrect Constructor Name	SWC-118	Constructors are special functions that are called only once during the contract creation.	PASS
Shadowing State Variable	SWC-119	State variables should not be shadowed.	PASS
Weak Sources of Randomness	SWC-120	Random values should never be generated from Chain Attributes or be predictable.	ISSUE FOUND
Write to Arbitrary Storage Location	SWC-124	The contract is responsible for ensuring that only authorized user or contract accounts may write to sensitive storage locations.	PASS
Incorrect Inheritance Order	SWC-125	When inheriting multiple contracts, especially if they have identical functions, a developer should carefully specify inheritance in the correct order. The rule of thumb is to inherit contracts from more /general/ to more /specific/.	PASS
Insufficient Gas Griefing	SWC-126	Insufficient gas grieving attacks can be performed on contracts which accept data and use it in a sub-call on another contract.	PASS
Arbitrary Jump Function	SWC-127	As Solidity doesnt support pointer arithmetics, it is impossible to change such variable to an arbitrary value.	PASS

Typographical Error	SWC-129	A typographical error can occur for example when the intent of a defined operation is to sum a number to a variable.	PASS
Override control character	SWC-130	Malicious actors can use the Right-To-Left-Override unicode character to force RTL text rendering and confuse users as to the real intent of a contract.	PASS
Unused variables	SWC-131 SWC-135	Unused variables are allowed in Solidity and they do not pose a direct security issue.	PASS
Unexpected Ether balance	SWC-132	Contracts can behave erroneously when they strictly assume a specific Ether balance.	PASS
Hash Collisions Variable	SWC-133	Using abi.encodePacked() with multiple variable length arguments can, in certain situations, lead to a hash collision.	PASS
Hardcoded gas amount	SWC-134	The transfer() and send() functions forward a fixed amount of 2300 gas.	PASS
Unencrypted Private Data	SWC-136	It is a common misconception that private type variables cannot be read.	PASS



# SMART CONTRACT ANALYSIS

Started	Monday Feb 06 2023 17:56:40 GMT+0000 (Coordinated Universal Time)
Finished	Tuesday Feb 07 2023 20:33:02 GMT+0000 (Coordinated Universal Time)
Mode	Standard
Main Source File	MAIDAINU.sol

## Detected Issues

ID	Title	Severity	Status
SWC-101	ARITHMETIC OPERATION "+" DISCOVERED	low	acknowledged
SWC-101	ARITHMETIC OPERATION "-" DISCOVERED	low	acknowledged
SWC-101	ARITHMETIC OPERATION "*" DISCOVERED	low	acknowledged
SWC-101	ARITHMETIC OPERATION "/" DISCOVERED	low	acknowledged
SWC-101	ARITHMETIC OPERATION "/" DISCOVERED	low	acknowledged
SWC-101	ARITHMETIC OPERATION "*" DISCOVERED	low	acknowledged
SWC-101	ARITHMETIC OPERATION "**" DISCOVERED	low	acknowledged
SWC-101	ARITHMETIC OPERATION "/" DISCOVERED	low	acknowledged
SWC-101	ARITHMETIC OPERATION "*" DISCOVERED	low	acknowledged
SWC-101	ARITHMETIC OPERATION "/" DISCOVERED	low	acknowledged
SWC-101	ARITHMETIC OPERATION "*" DISCOVERED	low	acknowledged
SWC-101	ARITHMETIC OPERATION "*" DISCOVERED	low	acknowledged
SWC-101	ARITHMETIC OPERATION "/" DISCOVERED	low	acknowledged
SWC-101	ARITHMETIC OPERATION "+" DISCOVERED	low	acknowledged



<b>SWC-108</b>	STATE VARIABLE VISIBILITY IS NOT SET.	<b>low</b>	acknowledged
<b>SWC-108</b>	STATE VARIABLE VISIBILITY IS NOT SET.	<b>low</b>	acknowledged
<b>SWC-108</b>	STATE VARIABLE VISIBILITY IS NOT SET.	<b>low</b>	acknowledged
<b>SWC-108</b>	STATE VARIABLE VISIBILITY IS NOT SET.	<b>low</b>	acknowledged
<b>SWC-108</b>	STATE VARIABLE VISIBILITY IS NOT SET.	<b>low</b>	acknowledged
<b>SWC-108</b>	STATE VARIABLE VISIBILITY IS NOT SET.	<b>low</b>	acknowledged
<b>SWC-108</b>	STATE VARIABLE VISIBILITY IS NOT SET.	<b>low</b>	acknowledged
<b>SWC-110</b>	OUT OF BOUNDS ARRAY ACCESS	<b>low</b>	acknowledged
<b>SWC-110</b>	OUT OF BOUNDS ARRAY ACCESS	<b>low</b>	acknowledged
<b>SWC-110</b>	OUT OF BOUNDS ARRAY ACCESS	<b>low</b>	acknowledged
<b>SWC-110</b>	OUT OF BOUNDS ARRAY ACCESS	<b>low</b>	acknowledged
<b>SWC-120</b>	POTENTIAL USE OF "BLOCK.NUMBER" AS SOURCE OF RANDOMNESS.	<b>low</b>	acknowledged
<b>SWC-120</b>	POTENTIAL USE OF "BLOCK.NUMBER" AS SOURCE OF RANDOMNESS.	<b>low</b>	acknowledged

# SWC-101 | ARITHMETIC OPERATION "+" DISCOVERED

LINE 14

## low SEVERITY

This plugin produces issues to support false positive discovery within mythril.

## Source File

- MAIDAINU.sol

## Locations

```
13  function add(uint256 a, uint256 b) internal pure returns (uint256) {  
14      uint256 c = a + b;  
15      require(c >= a, "SafeMath: addition overflow");  
16  
17      return c;  
18  }
```

# SWC-101 | ARITHMETIC OPERATION "-" DISCOVERED

LINE 24

## low SEVERITY

This plugin produces issues to support false positive discovery within mythril.

## Source File

- MAIDAINU.sol

## Locations

```
23   require(b <= a, errorMessage);  
24   uint256 c = a - b;  
25  
26   return c;  
27   }  
28
```

# SWC-101 | ARITHMETIC OPERATION "\*" DISCOVERED

LINE 33

## low SEVERITY

This plugin produces issues to support false positive discovery within mythril.

## Source File

- MAIDAINU.sol

## Locations

```
32
33  uint256 c = a * b;
34  require(c / a == b, "SafeMath: multiplication overflow");
35
36  return c;
37
```

# SWC-101 | ARITHMETIC OPERATION "/" DISCOVERED

LINE 34

## low SEVERITY

This plugin produces issues to support false positive discovery within mythril.

## Source File

- MAIDAINU.sol

## Locations

```
33  uint256 c = a * b;  
34  require(c / a == b, "SafeMath: multiplication overflow");  
35  
36  return c;  
37  }  
38
```

# SWC-101 | ARITHMETIC OPERATION "/" DISCOVERED

LINE 44

## low SEVERITY

This plugin produces issues to support false positive discovery within mythril.

## Source File

- MAIDAINU.sol

## Locations

```
43  require(b > 0, errorMessage);
44  uint256 c = a / b;
45  // assert(a == b * c + a % b); // There is no case in which this doesn't hold
46
47  return c;
48
```



# SWC-101 | ARITHMETIC OPERATION "\*" DISCOVERED

LINE 183

## low SEVERITY

This plugin produces issues to support false positive discovery within mythril.

## Source File

- MAIDAINU.sol

## Locations

```
182
183  uint256 _totalSupply = 1000000000 * (10 ** _decimals);
184  uint256 public _maxTxAmount = (_totalSupply * 2) / 1000;
185  uint256 public _maxWalletSize = (_totalSupply * 2) / 1000;
186
187
```

# SWC-101 | ARITHMETIC OPERATION "\*\*" DISCOVERED

LINE 183

## low SEVERITY

This plugin produces issues to support false positive discovery within mythril.

## Source File

- MAIDAINU.sol

## Locations

```
182
183  uint256 _totalSupply = 1000000000 * (10 ** _decimals);
184  uint256 public _maxTxAmount = (_totalSupply * 2) / 1000;
185  uint256 public _maxWalletSize = (_totalSupply * 2) / 1000;
186
187
```

# SWC-101 | ARITHMETIC OPERATION "/" DISCOVERED

LINE 184

## low SEVERITY

This plugin produces issues to support false positive discovery within mythril.

## Source File

- MAIDAINU.sol

## Locations

```
183     uint256 _totalSupply = 1000000000 * (10 ** _decimals);
184     uint256 public _maxTxAmount = (_totalSupply * 2) / 1000;
185     uint256 public _maxWalletSize = (_totalSupply * 2) / 1000;
186
187     mapping (address => uint256) _balances;
188
```

# SWC-101 | ARITHMETIC OPERATION "\*" DISCOVERED

LINE 184

## low SEVERITY

This plugin produces issues to support false positive discovery within mythril.

## Source File

- MAIDAINU.sol

## Locations

```
183  uint256 _totalSupply = 1000000000 * (10 ** _decimals);
184  uint256 public _maxTxAmount = (_totalSupply * 2) / 1000;
185  uint256 public _maxWalletSize = (_totalSupply * 2) / 1000;
186
187  mapping (address => uint256) _balances;
188
```

## SWC-101 | ARITHMETIC OPERATION "/" DISCOVERED

LINE 185

### low SEVERITY

This plugin produces issues to support false positive discovery within mythril.

### Source File

- MAIDAINU.sol

### Locations

```
184 uint256 public _maxTxAmount = (_totalSupply * 2) / 1000;  
185 uint256 public _maxWalletSize = (_totalSupply * 2) / 1000;  
186  
187 mapping (address => uint256) _balances;  
188 mapping (address => mapping (address => uint256)) _allowances;  
189
```

# SWC-101 | ARITHMETIC OPERATION "\*" DISCOVERED

LINE 185

## low SEVERITY

This plugin produces issues to support false positive discovery within mythril.

## Source File

- MAIDAINU.sol

## Locations

```
184 uint256 public _maxTxAmount = (_totalSupply * 2) / 1000;  
185 uint256 public _maxWalletSize = (_totalSupply * 2) / 1000;  
186  
187 mapping (address => uint256) _balances;  
188 mapping (address => mapping (address => uint256)) _allowances;  
189
```

# SWC-101 | ARITHMETIC OPERATION "\*" DISCOVERED

LINE 211

## low SEVERITY

This plugin produces issues to support false positive discovery within mythril.

## Source File

- MAIDAINU.sol

## Locations

```
210    bool public swapEnabled = true;
211    uint256 public swapThreshold = _totalSupply / 10000 * 50; // 0.25%
212    bool inSwap;
213    modifier swapping() { inSwap = true; _; inSwap = false; }
214
215
```

# SWC-101 | ARITHMETIC OPERATION "/" DISCOVERED

LINE 211

## low SEVERITY

This plugin produces issues to support false positive discovery within mythril.

## Source File

- MAIDAINU.sol

## Locations

```
210  bool public swapEnabled = true;
211  uint256 public swapThreshold = _totalSupply / 10000 * 50; // 0.25%
212  bool inSwap;
213  modifier swapping() { inSwap = true; _; inSwap = false; }
214
215
```



# SWC-101 | ARITHMETIC OPERATION "+" DISCOVERED

LINE 280

## low SEVERITY

This plugin produces issues to support false positive discovery within mythril.

## Source File

- MAIDAINU.sol

## Locations

```
279     if (recipient != pair && recipient != DEAD) {  
280         require(isTxLimitExempt[recipient] || _balances[recipient] + amount <=  
_maxWalletSize, "Transfer amount exceeds the bag size.");  
281     }  
282     if (sender == pair &&  
283         opCooldownEnabled &&  
284
```

## SWC-101 | ARITHMETIC OPERATION "+" DISCOVERED

LINE 286

### low SEVERITY

This plugin produces issues to support false positive discovery within mythril.

### Source File

- MAIDAINU.sol

### Locations

```
285     require(cooldownTimer[recipient] < block.timestamp,"Please wait for 1min between
two operations");
286     cooldownTimer[recipient] = block.timestamp + cooldownTimerInterval;
287 }
288 if(shouldSwapBack()){ swapBack(); }
289
290
```

# SWC-101 | ARITHMETIC OPERATION "+" DISCOVERED

LINE 317

## low SEVERITY

This plugin produces issues to support false positive discovery within mythril.

## Source File

- MAIDAINU.sol

## Locations

```
316 function getTotalFee(bool selling) public view returns (uint256) {  
317     if(launchedAt + 5 >= block.number){ return feeDenominator.sub(1); }  
318     if(selling) { return totalFee.mul(_sellMultiplier); }  
319     return totalFee;  
320 }  
321
```

## SWC-101 | ARITHMETIC OPERATION "/" DISCOVERED

LINE 403

### low SEVERITY

This plugin produces issues to support false positive discovery within mythril.

### Source File

- MAIDAINU.sol

### Locations

```
402     function setMaxWallet(uint256 amount) external onlyOwner {  
403         require(amount >= _totalSupply / 1000 );  
404         _maxWalletSize = amount;  
405     }  
406  
407
```

## SWC-103 | A FLOATING PRAGMA IS SET.

LINE 10

### low SEVERITY

The current pragma Solidity directive is `""^0.8.11""`. It is recommended to specify a fixed compiler version to ensure that the bytecode produced does not vary between builds. This is especially important if you rely on bytecode-level verification of the code.

### Source File

- MAIDAINU.sol

### Locations

```
9  //SPDX-License-Identifier: MIT
10 pragma solidity ^0.8.11;
11
12 library SafeMath {
13     function add(uint256 a, uint256 b) internal pure returns (uint256) {
14
```

## SWC-108 | STATE VARIABLE VISIBILITY IS NOT SET.

## LINE 174

low SEVERITY

It is best practice to set the visibility of state variables explicitly. The default visibility for "WBNB" is internal. Other possible visibility settings are public and private.

## Source File

- MAIDAINU.sol

## Locations

```
173
174     address WBNB = 0xbb4CdB9CBd36B01bD1cBaEBF2De08d9173bc095c;
175     address DEAD = 0x00000000000000000000000000000000dEaD;
176     address ZERO = 0x000000000000000000000000000000000000;
177     address routerAddress = 0x10ED43C718714eb63d5aA57B78B54704E256024E; // MAINNET
178
```

## SWC-108 | STATE VARIABLE VISIBILITY IS NOT SET.

## LINE 175

low SEVERITY

It is best practice to set the visibility of state variables explicitly. The default visibility for "DEAD" is internal. Other possible visibility settings are public and private.

## Source File

- MAIDAINU.sol

## Locations

```
174 address WBNB = 0xbb4CdB9CBd36B01bD1cBaEbf2De08d9173bc095c;
175 address DEAD = 0x00000000000000000000000000000000dEaD;
176 address ZERO = 0x000000000000000000000000000000000000;
177 address routerAddress = 0x10ED43C718714eb63d5aA57B78B54704E256024E; // MAINNET
178
179
```

## SWC-108 | STATE VARIABLE VISIBILITY IS NOT SET.

LINE 176

low SEVERITY

It is best practice to set the visibility of state variables explicitly. The default visibility for "ZERO" is internal. Other possible visibility settings are public and private.

## Source File

- MAIDAINU.sol

## Locations

```
175 address DEAD = 0x00000000000000000000000000000000dEaD;
176 address ZERO = 0x000000000000000000000000000000000000;
177 address routerAddress = 0x10ED43C718714eb63d5aA57B78B54704E256024E; // MAINNET
178
179 string constant _name = "MaidaInu.Finance ";
180
```



## SWC-108 | STATE VARIABLE VISIBILITY IS NOT SET.

LINE 177

### low SEVERITY

It is best practice to set the visibility of state variables explicitly. The default visibility for "routerAddress" is internal. Other possible visibility settings are public and private.

### Source File

- MAIDAINU.sol

### Locations

```
176 address ZERO = 0x0000000000000000000000000000000000000000000000000000000000000000;
177 address routerAddress = 0x10ED43C718714eb63d5aA57B78B54704E256024E; // MAINNET
178
179 string constant _name = "Maidainu.Finance ";
180 string constant _symbol = "MAIDA";
181
```

## SWC-108 | STATE VARIABLE VISIBILITY IS NOT SET.

LINE 183

### low SEVERITY

It is best practice to set the visibility of state variables explicitly. The default visibility for "\_totalSupply" is internal. Other possible visibility settings are public and private.

### Source File

- MAIDAINU.sol

### Locations

```
182
183     uint256 _totalSupply = 1000000000 * (10 ** _decimals);
184     uint256 public _maxTxAmount = (_totalSupply * 2) / 1000;
185     uint256 public _maxWalletSize = (_totalSupply * 2) / 1000;
186
187
```

## SWC-108 | STATE VARIABLE VISIBILITY IS NOT SET.

LINE 187

### low SEVERITY

It is best practice to set the visibility of state variables explicitly. The default visibility for "\_balances" is internal. Other possible visibility settings are public and private.

### Source File

- MAIDAINU.sol

### Locations

```
186
187 mapping (address => uint256) _balances;
188 mapping (address => mapping (address => uint256)) _allowances;
189
190 mapping (address => bool) isFeeExempt;
191
```

## SWC-108 | STATE VARIABLE VISIBILITY IS NOT SET.

LINE 188

### low SEVERITY

It is best practice to set the visibility of state variables explicitly. The default visibility for "\_allowances" is internal. Other possible visibility settings are public and private.

### Source File

- MAIDAINU.sol

### Locations

```
187 mapping (address => uint256) _balances;  
188 mapping (address => mapping (address => uint256)) _allowances;  
189  
190 mapping (address => bool) isFeeExempt;  
191 mapping (address => bool) isTxLimitExempt;  
192
```

## SWC-108 | STATE VARIABLE VISIBILITY IS NOT SET.

LINE 190

### low SEVERITY

It is best practice to set the visibility of state variables explicitly. The default visibility for "isFeeExempt" is internal. Other possible visibility settings are public and private.

### Source File

- MAIDAINU.sol

### Locations

```
189
190 mapping (address => bool) isFeeExempt;
191 mapping (address => bool) isTxLimitExempt;
192 mapping (address => bool) isTimelockExempt;
193 mapping (address => bool) public isBot;
194
```

## SWC-108 | STATE VARIABLE VISIBILITY IS NOT SET.

LINE 191

### low SEVERITY

It is best practice to set the visibility of state variables explicitly. The default visibility for "isTxLimitExempt" is internal. Other possible visibility settings are public and private.

### Source File

- MAIDAINU.sol

### Locations

```
190 mapping (address => bool) isFeeExempt;  
191 mapping (address => bool) isTxLimitExempt;  
192 mapping (address => bool) isTimelockExempt;  
193 mapping (address => bool) public isBot;  
194  
195
```

## SWC-108 | STATE VARIABLE VISIBILITY IS NOT SET.

LINE 192

### low SEVERITY

It is best practice to set the visibility of state variables explicitly. The default visibility for "isTimelockExempt" is internal. Other possible visibility settings are public and private.

### Source File

- MAIDAINU.sol

### Locations

```
191 mapping (address => bool) isTxLimitExempt;  
192 mapping (address => bool) isTimelockExempt;  
193 mapping (address => bool) public isBot;  
194  
195 uint256 liquidityFee = 0;  
196
```

## SWC-108 | STATE VARIABLE VISIBILITY IS NOT SET.

LINE 195

### low SEVERITY

It is best practice to set the visibility of state variables explicitly. The default visibility for "liquidityFee" is internal. Other possible visibility settings are public and private.

### Source File

- MAIDAINU.sol

### Locations

```
194
195     uint256 liquidityFee = 0;
196     uint256 devFee = 2;
197     uint256 marketingFee = 2;
198     uint256 totalFee = 4;
199
```



## SWC-108 | STATE VARIABLE VISIBILITY IS NOT SET.

LINE 196

### low SEVERITY

It is best practice to set the visibility of state variables explicitly. The default visibility for "devFee" is internal. Other possible visibility settings are public and private.

### Source File

- MAIDAINU.sol

### Locations

```
195  uint256 liquidityFee = 0;  
196  uint256 devFee = 2;  
197  uint256 marketingFee = 2;  
198  uint256 totalFee = 4;  
199  uint256 feeDenominator = 100;  
200
```

## SWC-108 | STATE VARIABLE VISIBILITY IS NOT SET.

LINE 197

### low SEVERITY

It is best practice to set the visibility of state variables explicitly. The default visibility for "marketingFee" is internal. Other possible visibility settings are public and private.

### Source File

- MAIDAINU.sol

### Locations

```
196     uint256 devFee = 2;
197     uint256 marketingFee = 2;
198     uint256 totalFee = 4;
199     uint256 feeDenominator = 100;
200     uint256 public _sellMultiplier = 1;
201
```

## SWC-108 | STATE VARIABLE VISIBILITY IS NOT SET.

LINE 198

### low SEVERITY

It is best practice to set the visibility of state variables explicitly. The default visibility for "totalFee" is internal. Other possible visibility settings are public and private.

### Source File

- MAIDAINU.sol

### Locations

```
197  uint256 marketingFee = 2;  
198  uint256 totalFee = 4;  
199  uint256 feeDenominator = 100;  
200  uint256 public _sellMultiplier = 1;  
201  
202
```

## SWC-108 | STATE VARIABLE VISIBILITY IS NOT SET.

LINE 199

### low SEVERITY

It is best practice to set the visibility of state variables explicitly. The default visibility for "feeDenominator" is internal. Other possible visibility settings are public and private.

### Source File

- MAIDAINU.sol

### Locations

```
198  uint256 totalFee = 4;
199  uint256 feeDenominator = 100;
200  uint256 public _sellMultiplier = 1;
201
202  address public marketingFeeReceiver = 0x54A263e1f8c842dEF0b81Ef02fdC894c270a3A75;
203
```

## SWC-108 | STATE VARIABLE VISIBILITY IS NOT SET.

LINE 212

### low SEVERITY

It is best practice to set the visibility of state variables explicitly. The default visibility for "inSwap" is internal. Other possible visibility settings are public and private.

### Source File

- MAIDAINU.sol

### Locations

```
211  uint256 public swapThreshold = _totalSupply / 10000 * 50; // 0.25%
212  bool inSwap;
213  modifier swapping() { inSwap = true; _; inSwap = false; }
214
215  // Cooldown & timer functionality
216
```

## SWC-110 | OUT OF BOUNDS ARRAY ACCESS

LINE 344

### low SEVERITY

The index access expression can cause an exception in case of use of invalid array index value.

### Source File

- MAIDAINU.sol

### Locations

```
343     address[] memory path = new address[](2);
344     path[0] = address(this);
345     path[1] = WBNB;
346
347     uint256 balanceBefore = address(this).balance;
348
```

## SWC-110 | OUT OF BOUNDS ARRAY ACCESS

LINE 345

### low SEVERITY

The index access expression can cause an exception in case of use of invalid array index value.

### Source File

- MAIDAINU.sol

### Locations

```
344  path[0] = address(this);  
345  path[1] = WBNB;  
346  
347  uint256 balanceBefore = address(this).balance;  
348  
349
```

## SWC-110 | OUT OF BOUNDS ARRAY ACCESS

LINE 383

### low SEVERITY

The index access expression can cause an exception in case of use of invalid array index value.

### Source File

- MAIDAINU.sol

### Locations

```
382     address[] memory path = new address[](2);
383     path[0] = WBNB;
384     path[1] = address(this);
385
386     router.swapExactETHForTokensSupportingFeeOnTransferTokens{value: amount}(
387
```



## SWC-110 | OUT OF BOUNDS ARRAY ACCESS

LINE 384

### low SEVERITY

The index access expression can cause an exception in case of use of invalid array index value.

### Source File

- MAIDAINU.sol

### Locations

```
383     path[0] = WBNB;  
384     path[1] = address(this);  
385  
386     router.swapExactETHForTokensSupportingFeeOnTransferTokens{value: amount}(  
387         0,  
388
```

## SWC-120 | POTENTIAL USE OF "BLOCK.NUMBER" AS SOURCE OF RANDOMNESS.

LINE 317

### low SEVERITY

The environment variable "block.number" looks like it might be used as a source of randomness. Note that the values of variables like coinbase, gaslimit, block number and timestamp are predictable and can be manipulated by a malicious miner. Also keep in mind that attackers know hashes of earlier blocks. Don't use any of those environment variables as sources of randomness and be aware that use of these variables introduces a certain level of trust into miners.

### Source File

- MAIDAINU.sol

### Locations

```
316 function getTotalFee(bool selling) public view returns (uint256) {  
317     if(launchedAt + 5 >= block.number){ return feeDenominator.sub(1); }  
318     if(selling) { return totalFee.mul(_sellMultiplier); }  
319     return totalFee;  
320 }  
321
```

## SWC-120 | POTENTIAL USE OF "BLOCK.NUMBER" AS SOURCE OF RANDOMNESS.

LINE 399

### low SEVERITY

The environment variable "block.number" looks like it might be used as a source of randomness. Note that the values of variables like coinbase, gaslimit, block number and timestamp are predictable and can be manipulated by a malicious miner. Also keep in mind that attackers know hashes of earlier blocks. Don't use any of those environment variables as sources of randomness and be aware that use of these variables introduces a certain level of trust into miners.

### Source File

- MAIDAINU.sol

### Locations

```
398 function launch() internal {  
399     launchedAt = block.number;  
400 }  
401  
402 function setMaxWallet(uint256 amount) external onlyOwner {  
403
```

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