



FBcoin.live Coin Smart Contract Audit Report

TABLE OF CONTENTS

[Audited Details](#)

- Audited Project
- Blockchain
- Addresses
- Project Website
- Codebase

[Summary](#)

- Contract Summary
- Audit Findings Summary
- Vulnerabilities Summary

[Conclusion](#)

[Audit Results](#)

[Smart Contract Analysis](#)

- Detected Vulnerabilities

[Disclaimer](#)

[About Us](#)

AUDITED DETAILS

Audited Project

Project name	Token ticker	Blockchain
FBcoin.live Coin	FB	Binance Smart Chain

Addresses

Contract address	0x770f030fdbf63ebf1c939de8bcff8943c2c2d454
Contract deployer address	0x189ACf59cCf0844C67058d80Ebf2f4D47560BfE5

Project Website

<https://github.com/cubeforex/FBBank>

Codebase

<https://bscscan.com/address/0x770f030fdbf63ebf1c939de8bcff8943c2c2d454#code>

SUMMARY

FBBank is the Web3 world's first decentralized crypto fund. It uses the DAO organization form of the blockchain to build an investment system, which is an unprecedented new financial organization. The FBBank project is committed to solving the shortcomings of ordinary investors, focusing on solving various pain points of ordinary investors, and helping investors to effectively avoid investment decision mistakes caused by various psychological factors. With its excellent results, FBBank has successfully obtained strategic cooperation support from well-known Web3 wallets and DeFi institutions such as Bitkeep, Onto, OKC, CoinHub, CherrySwap, HyperPay, and Ivy Market.

Contract Summary

Documentation Quality

FBcoin.live Coin provides a very poor documentation with standard of solidity base code.

- The technical description is provided unclear and disorganized.

Code Quality

The Overall quality of the basecode is poor.

- Solidity basecode and rules are unclear and disorganized by FBcoin.live Coin.

Test Coverage

Test coverage of the project is 100% (Through Codebase)

Audit Findings Summary

- SWC-100 SWC-108 | Explicitly define visibility for all state variables on lines 71, 86, 97, 106, 119, 128, 137, 147 and 153.
- SWC-103 | Pragma statements can be allowed to float when a contract is intended on lines 10.
- SWC-111 | It is recommended to use alternatives to the deprecated constructions on lines 42, 87, 88, 89, 90, 99, 107, 108, 109, 110, 111, 120, 121, 129, 130, 138, 139 and 148.

CONCLUSION

We have audited the FBcoin.live Coin project released on January 2022 to find issues and identify potential security vulnerabilities in FBcoin.live Coin project. This process is used to find technical issues and security loopholes that may be found in smart contracts.

The security audit report yielded unsatisfactory results, discovering medium-risk and low-risk issues.

Writing a contract that does not follow the Solidity style guide can pose a significant risk. The serious and low problems we found in the smart contract are the built-in symbol "assert" shadowing and the definition "assert" using the same name as a built-in symbol. Reserved names should not be used to avoid confusion. Low-risk found are a floating pragma is set, and the "throw" keyword is deprecated. The current pragma Solidity directive is `"^0.4.12"`. Specifying a fixed compiler version is recommended to ensure that the bytecode produced does not vary between builds. This is especially important if you rely on bytecode-level verification of the code. "throw" is disallowed as of Solidity version 0.5.0. Use one of "revert()", "require()" or "assert()" instead

We were recommended to keep being aware of investing in this risky smart contract.

AUDIT RESULT

Article	Category	Description	Result
Default Visibility	SWC-100 SWC-108	Functions and state variables visibility should be set explicitly. Visibility levels should be specified consciously.	ISSUE FOUND
Integer Overflow and Underflow	SWC-101	If unchecked math is used, all math operations should be safe from overflows and underflows.	PASS
Outdated Compiler Version	SWC-102	It is recommended to use a recent version of the Solidity compiler.	PASS
Floating Pragma	SWC-103	Contracts should be deployed with the same compiler version and flags that they have been tested thoroughly.	ISSUE FOUND
Unchecked Call Return Value	SWC-104	The return value of a message call should be checked.	PASS
Unprotected Ether Withdrawal	SWC-105	Due to missing or insufficient access controls, malicious parties can withdraw from the contract.	PASS
SELFDESTRUCT Instruction	SWC-106	The contract should not be self-destructible while it has funds belonging to users.	PASS
Reentrancy	SWC-107	Check effect interaction pattern should be followed if the code performs recursive call.	PASS
Uninitialized Storage Pointer	SWC-109	Uninitialized local storage variables can point to unexpected storage locations in the contract.	PASS
Assert Violation	SWC-110 SWC-123	Properly functioning code should never reach a failing assert statement.	PASS
Deprecated Solidity Functions	SWC-111	Deprecated built-in functions should never be used.	ISSUE FOUND
Delegate call to Untrusted Callee	SWC-112	Delegatecalls should only be allowed to trusted addresses.	PASS

DoS (Denial of Service)	SWC-113 SWC-128	Execution of the code should never be blocked by a specific contract state unless required.	PASS
Race Conditions	SWC-114	Race Conditions and Transactions Order Dependency should not be possible.	PASS
Authorization through tx.origin	SWC-115	tx.origin should not be used for authorization.	PASS
Block values as a proxy for time	SWC-116	Block numbers should not be used for time calculations.	PASS
Signature Unique ID	SWC-117 SWC-121 SWC-122	Signed messages should always have a unique id. A transaction hash should not be used as a unique id.	PASS
Incorrect Constructor Name	SWC-118	Constructors are special functions that are called only once during the contract creation.	PASS
Shadowing State Variable	SWC-119	State variables should not be shadowed.	PASS
Weak Sources of Randomness	SWC-120	Random values should never be generated from Chain Attributes or be predictable.	PASS
Write to Arbitrary Storage Location	SWC-124	The contract is responsible for ensuring that only authorized user or contract accounts may write to sensitive storage locations.	PASS
Incorrect Inheritance Order	SWC-125	When inheriting multiple contracts, especially if they have identical functions, a developer should carefully specify inheritance in the correct order. The rule of thumb is to inherit contracts from more /general/ to more /specific/.	PASS
Insufficient Gas Griefing	SWC-126	Insufficient gas grieving attacks can be performed on contracts which accept data and use it in a sub-call on another contract.	PASS
Arbitrary Jump Function	SWC-127	As Solidity doesnt support pointer arithmetics, it is impossible to change such variable to an arbitrary value.	PASS

Typographical Error	SWC-129	A typographical error can occur for example when the intent of a defined operation is to sum a number to a variable.	PASS
Override control character	SWC-130	Malicious actors can use the Right-To-Left-Override unicode character to force RTL text rendering and confuse users as to the real intent of a contract.	PASS
Unused variables	SWC-131 SWC-135	Unused variables are allowed in Solidity and they do not pose a direct security issue.	PASS
Unexpected Ether balance	SWC-132	Contracts can behave erroneously when they strictly assume a specific Ether balance.	PASS
Hash Collisions Variable	SWC-133	Using abi.encodePacked() with multiple variable length arguments can, in certain situations, lead to a hash collision.	PASS
Hardcoded gas amount	SWC-134	The transfer() and send() functions forward a fixed amount of 2300 gas.	PASS
Unencrypted Private Data	SWC-136	It is a common misconception that private type variables cannot be read.	PASS

SMART CONTRACT ANALYSIS

Started	Monday Jan 17 2022 00:20:43 GMT+0000 (Coordinated Universal Time)
Finished	Tuesday Jan 18 2022 21:52:04 GMT+0000 (Coordinated Universal Time)
Mode	Standard
Main Source File	FB.sol

Detected Issues

[illegible]

SWC-000 | BUILTIN SYMBOL "ASSERT" SHADOWING

LINE 40

medium SEVERITY

Definition "assert" uses the same name as a built-in symbol. Reserved names should not be used to avoid confusion.

Source File

- FB.sol

Locations

```
39
40  function assert(bool assertion) internal {
41    if (!assertion) {
42      throw;
43    }
44
```

SWC-100 | FUNCTION VISIBILITY IS NOT SET (PRIOR TO SOLIDITY 0.5.0)

LINE 71

low SEVERITY

The function definition of "FB" lacks a visibility specifier. Note that the compiler assumes "public" visibility by default. Function visibility should always be specified explicitly to assure correctness of the code and improve readability.

Source File

- FB.sol

Locations

```
70  /* Initializes contract with initial supply tokens to the creator of the contract */
71  function FB(
72      uint256 initialSupply,
73      string tokenName,
74      uint8 decimalUnits,
75  )
```

SWC-100 | FUNCTION VISIBILITY IS NOT SET (PRIOR TO SOLIDITY 0.5.0)

LINE 86

low SEVERITY

The function definition of "transfer" lacks a visibility specifier. Note that the compiler assumes "public" visibility by default. Function visibility should always be specified explicitly to assure correctness of the code and improve readability.

Source File

- FB.sol

Locations

```
85  /* Send coins */
86  function transfer(address _to, uint256 _value) {
87      if (_to == 0x0) throw;                // Prevent transfer to 0x0
      address. Use burn() instead
88      if (_value <= 0) throw;
89      if (balanceOf[msg.sender] < _value) throw;    // Check if the sender has
      enough
90  }
```

SWC-100 | FUNCTION VISIBILITY IS NOT SET (PRIOR TO SOLIDITY 0.5.0)

LINE 97

low SEVERITY

The function definition of "approve" lacks a visibility specifier. Note that the compiler assumes "public" visibility by default. Function visibility should always be specified explicitly to assure correctness of the code and improve readability.

Source File

- FB.sol

Locations

```
96  /* Allow another contract to spend some tokens in your behalf */
97  function approve(address _spender, uint256 _value)
98  returns (bool success) {
99  if (_value <= 0) throw;
100  allowance[msg.sender][_spender] = _value;
101
```


SWC-100 | FUNCTION VISIBILITY IS NOT SET (PRIOR TO SOLIDITY 0.5.0)

LINE 119

low SEVERITY

The function definition of "burn" lacks a visibility specifier. Note that the compiler assumes "public" visibility by default. Function visibility should always be specified explicitly to assure correctness of the code and improve readability.

Source File

- FB.sol

Locations

```
118
119  function burn(uint256 _value) returns (bool success) {
120  if (balanceOf[msg.sender] < _value) throw;           // Check if the sender has
enough
121  if (_value <= 0) throw;
122  balanceOf[msg.sender] = SafeMath.safeSub(balanceOf[msg.sender],
_value);          // Subtract from the sender
123
```

SWC-100 | FUNCTION VISIBILITY IS NOT SET (PRIOR TO SOLIDITY 0.5.0)

LINE 128

low SEVERITY

The function definition of "freeze" lacks a visibility specifier. Note that the compiler assumes "public" visibility by default. Function visibility should always be specified explicitly to assure correctness of the code and improve readability.

Source File

- FB.sol

Locations

```
127
128  function freeze(uint256 _value) returns (bool success) {
129    if (balanceOf[msg.sender] < _value) throw;           // Check if the sender has
    enough
130    if (_value <= 0) throw;
131    balanceOf[msg.sender] = SafeMath.safeSub(balanceOf[msg.sender],
    _value);           // Subtract from the sender
132
```

SWC-100 | FUNCTION VISIBILITY IS NOT SET (PRIOR TO SOLIDITY 0.5.0)

LINE 137

low SEVERITY

The function definition of "unfreeze" lacks a visibility specifier. Note that the compiler assumes "public" visibility by default. Function visibility should always be specified explicitly to assure correctness of the code and improve readability.

Source File

- FB.sol

Locations

```
136
137  function unfreeze(uint256 _value) returns (bool success) {
138    if (freezeOf[msg.sender] < _value) throw;           // Check if the sender has
    enough
139    if (_value <= 0) throw;
140    freezeOf[msg.sender] = SafeMath.safeSub(freezeOf[msg.sender],
    _value);           // Subtract from the sender
141
```

SWC-100 | FUNCTION VISIBILITY IS NOT SET (PRIOR TO SOLIDITY 0.5.0)

LINE 147

low SEVERITY

The function definition of "withdrawEther" lacks a visibility specifier. Note that the compiler assumes "public" visibility by default. Function visibility should always be specified explicitly to assure correctness of the code and improve readability.

Source File

- FB.sol

Locations

```
146 // transfer balance to owner
147 function withdrawEther(uint256 amount) {
148     if(msg.sender != owner)throw;
149     owner.transfer(amount);
150 }
151
```

SWC-100 | FUNCTION VISIBILITY IS NOT SET (PRIOR TO SOLIDITY 0.5.0)

LINE 153

low SEVERITY

The function definition of "" lacks a visibility specifier. Note that the compiler assumes "public" visibility by default. Function visibility should always be specified explicitly to assure correctness of the code and improve readability.

Source File

- FB.sol

Locations

```
152 // can accept ether
153 function() payable {
154 }
155 }
156
```

SWC-103 | A FLOATING PRAGMA IS SET.

LINE 10

low SEVERITY

The current pragma Solidity directive is `""^0.4.12""`. It is recommended to specify a fixed compiler version to ensure that the bytecode produced does not vary between builds. This is especially important if you rely on bytecode-level verification of the code.

Source File

- FB.sol

Locations

```
9
10  pragma solidity ^0.4.12;
11
12  /**
13   * Math operations with safety checks
14
```

SWC-111 | USE OF THE "THROW" KEYWORD IS DEPRECATED.

LINE 42

low SEVERITY

"throw" is disallowed as of Solidity version 0.5.0. Use one of "revert()", "require()" or "assert()" instead

Source File

- FB.sol

Locations

```
41  if (!assertion) {  
42  throw;  
43  }  
44  }  
45  }  
46
```

SWC-111 | USE OF THE "THROW" KEYWORD IS DEPRECATED.

LINE 87

low SEVERITY

"throw" is disallowed as of Solidity version 0.5.0. Use one of "revert()", "require()" or "assert()" instead

Source File

- FB.sol

Locations

```
86  function transfer(address _to, uint256 _value) {  
87  if (_to == 0x0) throw; // Prevent transfer to 0x0  
address. Use burn() instead  
88  if (_value <= 0) throw;  
89  if (balanceOf[msg.sender] < _value) throw; // Check if the sender has  
enough  
90  if (balanceOf[_to] + _value < balanceOf[_to]) throw; // Check for overflows  
91
```

SWC-111 | USE OF THE "THROW" KEYWORD IS DEPRECATED.

LINE 88

low SEVERITY

"throw" is disallowed as of Solidity version 0.5.0. Use one of "revert()", "require()" or "assert()" instead

Source File

- FB.sol

Locations

```
87  if (_to == 0x0) throw;                // Prevent transfer to 0x0
    address. Use burn() instead
88  if (_value <= 0) throw;
89  if (balanceOf[msg.sender] < _value) throw;    // Check if the sender has
    enough
90  if (balanceOf[_to] + _value < balanceOf[_to]) throw; // Check for overflows
91  balanceOf[msg.sender] = SafeMath.safeSub(balanceOf[msg.sender],
    _value);                // Subtract from the sender
92
```

SWC-111 | USE OF THE "THROW" KEYWORD IS DEPRECATED.

LINE 89

low SEVERITY

"throw" is disallowed as of Solidity version 0.5.0. Use one of "revert()", "require()" or "assert()" instead

Source File

- FB.sol

Locations

```

88  if (_value <= 0) throw;
89  if (balanceOf[msg.sender] < _value) throw;           // Check if the sender has
enough
90  if (balanceOf[_to] + _value < balanceOf[_to]) throw; // Check for overflows
91  balanceOf[msg.sender] = SafeMath.safeSub(balanceOf[msg.sender],
_value);           // Subtract from the sender
92  balanceOf[_to] = SafeMath.safeAdd(balanceOf[_to],
_value);           // Add the same to the recipient
93

```

SWC-111 | USE OF THE "THROW" KEYWORD IS DEPRECATED.

LINE 90

low SEVERITY

"throw" is disallowed as of Solidity version 0.5.0. Use one of "revert()", "require()" or "assert()" instead

Source File

- FB.sol

Locations

```
89  if (balanceOf[msg.sender] < _value) throw;           // Check if the sender has
    enough
90  if (balanceOf[_to] + _value < balanceOf[_to]) throw; // Check for overflows
91  balanceOf[msg.sender] = SafeMath.safeSub(balanceOf[msg.sender],
    _value);           // Subtract from the sender
92  balanceOf[_to] = SafeMath.safeAdd(balanceOf[_to],
    _value);           // Add the same to the recipient
93  Transfer(msg.sender, _to, _value);                   // Notify anyone listening that
    this transfer took place
94
```

SWC-111 | USE OF THE "THROW" KEYWORD IS DEPRECATED.

LINE 99

low SEVERITY

"throw" is disallowed as of Solidity version 0.5.0. Use one of "revert()", "require()" or "assert()" instead

Source File

- FB.sol

Locations

```
98     returns (bool success) {
99         if (_value <= 0) throw;
100         allowance[msg.sender][_spender] = _value;
101         return true;
102     }
103
```

SWC-111 | USE OF THE "THROW" KEYWORD IS DEPRECATED.

LINE 107

low SEVERITY

"throw" is disallowed as of Solidity version 0.5.0. Use one of "revert()", "require()" or "assert()" instead

Source File

- FB.sol

Locations

```
106  function transferFrom(address _from, address _to, uint256 _value) returns (bool
success) {
107  if (_to == 0x0) throw;                                // Prevent transfer to 0x0
address. Use burn() instead
108  if (_value <= 0) throw;
109  if (balanceOf[_from] < _value) throw;                  // Check if the sender has
enough
110  if (balanceOf[_to] + _value < balanceOf[_to]) throw;    // Check for overflows
111
```

SWC-111 | USE OF THE "THROW" KEYWORD IS DEPRECATED.

LINE 108

low SEVERITY

"throw" is disallowed as of Solidity version 0.5.0. Use one of "revert()", "require()" or "assert()" instead

Source File

- FB.sol

Locations

```
107  if (_to == 0x0) throw;                                // Prevent transfer to 0x0
address. Use burn() instead
108  if (_value <= 0) throw;
109  if (balanceOf[_from] < _value) throw;                  // Check if the sender has
enough
110  if (balanceOf[_to] + _value < balanceOf[_to]) throw;    // Check for overflows
111  if (_value > allowance[_from][msg.sender]) throw;      // Check allowance
112
```

SWC-111 | USE OF THE "THROW" KEYWORD IS DEPRECATED.

LINE 109

low SEVERITY

"throw" is disallowed as of Solidity version 0.5.0. Use one of "revert()", "require()" or "assert()" instead

Source File

- FB.sol

Locations

```
108   if (_value <= 0) throw;
109   if (balanceOf[_from] < _value) throw;           // Check if the sender has
enough
110   if (balanceOf[_to] + _value < balanceOf[_to]) throw; // Check for overflows
111   if (_value > allowance[_from][msg.sender]) throw; // Check allowance
112   balanceOf[_from] = SafeMath.safeSub(balanceOf[_from],
_value);           // Subtract from the sender
113
```

SWC-111 | USE OF THE "THROW" KEYWORD IS DEPRECATED.

LINE 110

low SEVERITY

"throw" is disallowed as of Solidity version 0.5.0. Use one of "revert()", "require()" or "assert()" instead

Source File

- FB.sol

Locations

```
109  if (balanceOf[_from] < _value) throw;           // Check if the sender has
enough
110  if (balanceOf[_to] + _value < balanceOf[_to]) throw; // Check for overflows
111  if (_value > allowance[_from][msg.sender]) throw;  // Check allowance
112  balanceOf[_from] = SafeMath.safeSub(balanceOf[_from],
_value);           // Subtract from the sender
113  balanceOf[_to] = SafeMath.safeAdd(balanceOf[_to],
_value);           // Add the same to the recipient
114
```

SWC-111 | USE OF THE "THROW" KEYWORD IS DEPRECATED.

LINE 111

low SEVERITY

"throw" is disallowed as of Solidity version 0.5.0. Use one of "revert()", "require()" or "assert()" instead

Source File

- FB.sol

Locations

```
110   if (balanceOf[_to] + _value < balanceOf[_to]) throw;  // Check for overflows
111   if (_value > allowance[_from][msg.sender]) throw;      // Check allowance
112   balanceOf[_from] = SafeMath.safeSub(balanceOf[_from],
    _value);
    // Subtract from the sender
113   balanceOf[_to] = SafeMath.safeAdd(balanceOf[_to],
    _value);
    // Add the same to the recipient
114   allowance[_from][msg.sender] = SafeMath.safeSub(allowance[_from][msg.sender],
    _value);
115
```

SWC-111 | USE OF THE "THROW" KEYWORD IS DEPRECATED.

LINE 120

low SEVERITY

"throw" is disallowed as of Solidity version 0.5.0. Use one of "revert()", "require()" or "assert()" instead

Source File

- FB.sol

Locations

```
119 function burn(uint256 _value) returns (bool success) {
120     if (balanceOf[msg.sender] < _value) throw;           // Check if the sender has
    enough
121     if (_value <= 0) throw;
122     balanceOf[msg.sender] = SafeMath.safeSub(balanceOf[msg.sender],
    _value);           // Subtract from the sender
123     totalSupply = SafeMath.safeSub(totalSupply, _value);
    // Updates totalSupply
124 }
```

SWC-111 | USE OF THE "THROW" KEYWORD IS DEPRECATED.

LINE 121

low SEVERITY

"throw" is disallowed as of Solidity version 0.5.0. Use one of "revert()", "require()" or "assert()" instead

Source File

- FB.sol

Locations

```
120  if (balanceOf[msg.sender] < _value) throw;           // Check if the sender has
enough
121  if (_value <= 0) throw;
122  balanceOf[msg.sender] = SafeMath.safeSub(balanceOf[msg.sender],
_value);           // Subtract from the sender
123  totalSupply = SafeMath.safeSub(totalSupply,_value);
// Updates totalSupply
124  Burn(msg.sender, _value);
125
```

SWC-111 | USE OF THE "THROW" KEYWORD IS DEPRECATED.

LINE 129

low SEVERITY

"throw" is disallowed as of Solidity version 0.5.0. Use one of "revert()", "require()" or "assert()" instead

Source File

- FB.sol

Locations

```
128 function freeze(uint256 _value) returns (bool success) {
129     if (balanceOf[msg.sender] < _value) throw;           // Check if the sender has
    enough
130     if (_value <= 0) throw;
131     balanceOf[msg.sender] = SafeMath.safeSub(balanceOf[msg.sender],
    _value);           // Subtract from the sender
132     freezeOf[msg.sender] = SafeMath.safeAdd(freezeOf[msg.sender],
    _value);           // Updates totalSupply
133 }
```

SWC-111 | USE OF THE "THROW" KEYWORD IS DEPRECATED.

LINE 130

low SEVERITY

"throw" is disallowed as of Solidity version 0.5.0. Use one of "revert()", "require()" or "assert()" instead

Source File

- FB.sol

Locations

```

129  if (balanceOf[msg.sender] < _value) throw;           // Check if the sender has
enough
130  if (_value <= 0) throw;
131  balanceOf[msg.sender] = SafeMath.safeSub(balanceOf[msg.sender],
_value);           // Subtract from the sender
132  freezeOf[msg.sender] = SafeMath.safeAdd(freezeOf[msg.sender],
_value);           // Updates totalSupply
133  Freeze(msg.sender, _value);
134

```

SWC-111 | USE OF THE "THROW" KEYWORD IS DEPRECATED.

LINE 138

low SEVERITY

"throw" is disallowed as of Solidity version 0.5.0. Use one of "revert()", "require()" or "assert()" instead

Source File

- FB.sol

Locations

```
137 function unfreeze(uint256 _value) returns (bool success) {
138     if (freezeOf[msg.sender] < _value) throw;           // Check if the sender has
    enough
139     if (_value <= 0) throw;
140     freezeOf[msg.sender] = SafeMath.safeSub(freezeOf[msg.sender],
    _value);           // Subtract from the sender
141     balanceOf[msg.sender] = SafeMath.safeAdd(balanceOf[msg.sender], _value);
142 }
```

SWC-111 | USE OF THE "THROW" KEYWORD IS DEPRECATED.

LINE 139

low SEVERITY

"throw" is disallowed as of Solidity version 0.5.0. Use one of "revert()", "require()" or "assert()" instead

Source File

- FB.sol

Locations

```
138  if (freezeOf[msg.sender] < _value) throw;           // Check if the sender has
enough
139  if (_value <= 0) throw;
140  freezeOf[msg.sender] = SafeMath.safeSub(freezeOf[msg.sender],
_value);           // Subtract from the sender
141  balanceOf[msg.sender] = SafeMath.safeAdd(balanceOf[msg.sender], _value);
142  Unfreeze(msg.sender, _value);
143
```

SWC-111 | USE OF THE "THROW" KEYWORD IS DEPRECATED.

LINE 148

low SEVERITY

"throw" is disallowed as of Solidity version 0.5.0. Use one of "revert()", "require()" or "assert()" instead

Source File

- FB.sol

Locations

```
147     function withdrawEther(uint256 amount) {  
148         if(msg.sender != owner)throw;  
149         owner.transfer(amount);  
150     }  
151  
152
```

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Sysfixed is a blockchain security certification organization established in 2021 with the objective to provide smart contract security services and verify their correctness in blockchain-based protocols. Sysfixed automatically scans for security vulnerabilities in Ethereum and other EVM-based blockchain smart contracts. Sysfixed a comprehensive range of analysis techniques—including static analysis, dynamic analysis, and symbolic execution—can accurately detect security vulnerabilities to provide an in-depth analysis report. With a vibrant ecosystem of world-class integration partners that amplify developer productivity, Sysfixed can be utilized in all phases of your project's lifecycle. Our team of security experts is dedicated to the research and improvement of our tools and techniques used to fortify your code.