



JK COIN

# Smart Contract Audit Report

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# AUDITED DETAILS

## Audited Project

Project name	Token ticker	Blockchain
JK COIN	JK	Binance Smart Chain

## Addresses

Contract address	0x1ec58fe5e681e35e490b5d4cbecdf42b29c1b063
Contract deployer address	0x46214af5dD24511ed9943CeF6691536B78cB3bdd

## Project Website

<https://www.jakaverse.com/>

## Codebase

<https://bscscan.com/address/0x1ec58fe5e681e35e490b5d4cbecdf42b29c1b063#code>

# SUMMARY

AKAVERSE reinforces its leadership in Metaverse (virtual world) platform, ending Pre Series A funding deal from giant alliance Titan Capital Group Holdings, a leader in supporting and investing in innovative technology and startups both nationally and region with an initial funding of more than 3 million USD. to strengthen the business.

## Contract Summary

### Documentation Quality

JK COIN provides a very poor documentation with standard of solidity base code.

- The technical description is provided unclear and disorganized.

### Code Quality

The Overall quality of the basecode is poor.

- Solidity basecode and rules are unclear and disorganized by JK COIN.

### Test Coverage

Test coverage of the project is 100% ( Through Codebase )

## Audit Findings Summary

- SWC-100 SWC-108 | Explicitly define visibility for all state variables on lines 70, 71, 100, 111, 123, 124, 125, 148, 165, 183, 203, 223, 258, 269, 307, 316, 332, 336, 358, 368, 394, 83, 139, 350, 353 and 356.
- SWC-103 | Pragma statements can be allowed to float when a contract is intended on lines 9.
- SWC-110 SWC-123 | It is recommended to use of revert(), assert(), and require() in Solidity, and the new REVERT opcode in the EVM on lines 384, 243, 387, 165, 244, 336, 389, 316, 258, 285, 111, 269, 307, 196, 388, 332, 394, 183, 223 and 397.
- SWC-111 | It is recommended to use alternatives to the deprecated constructions on lines 40, 44, 48, 52, 70, 111, 123, 183, 58, 90, 171, 213, 248, 292, 300 and 149.
- SWC-119 | Review storage variable layouts on lines 244.

# CONCLUSION

We have audited the JK COIN project released on September 2021 to find issues and identify potential security vulnerabilities in the JK COIN project. This process is used to find technical issues and security loopholes that may be found in smart contracts.

The security audit report yielded unsatisfactory results, discovering medium-risk and low-risk issues.

Writing a contract that does not follow the Solidity style guide can pose a significant risk. The serious and low problems we found in the smart contract are incorrect ERC20 implementation. The function could be marked as an external, built-in symbol "assert" shadowing, and an assertion violation was triggered. Function visibility is not set (prior to Solidity 0.5.0), and the function definition of "transfer" lacks a visibility specifier. Note that the compiler assumes "public" visibility by default. Function visibility should always be specified explicitly to assure the correctness of the code and improve readability. Function could be marked as external, function definition of "balanceOf" is marked "public." However, another function never directly calls it in the same contract or any of its descendants. Consider marking it as "external" instead. If an assertion violation was triggered, it is possible to trigger an assertion violation. Solidity asserts () statements should only be used to check invariants. Review the transaction trace generated for this issue and either make sure your program logic is correct or use require() instead of assert() if your goal is to constrain user inputs or enforce preconditions. Remember to validate inputs from both callers (via passed arguments) and callees (for instance, via return values).

We were recommended to keep being aware of investing in this risky smart contract.

# AUDIT RESULT

Article	Category	Description	Result
Default Visibility	SWC-100 SWC-108	Functions and state variables visibility should be set explicitly. Visibility levels should be specified consciously.	ISSUE FOUND
Integer Overflow and Underflow	SWC-101	If unchecked math is used, all math operations should be safe from overflows and underflows.	PASS
Outdated Compiler Version	SWC-102	It is recommended to use a recent version of the Solidity compiler.	PASS
Floating Pragma	SWC-103	Contracts should be deployed with the same compiler version and flags that they have been tested thoroughly.	ISSUE FOUND
Unchecked Call Return Value	SWC-104	The return value of a message call should be checked.	PASS
Unprotected Ether Withdrawal	SWC-105	Due to missing or insufficient access controls, malicious parties can withdraw from the contract.	PASS
SELFDESTRUCT Instruction	SWC-106	The contract should not be self-destructible while it has funds belonging to users.	PASS
Reentrancy	SWC-107	Check effect interaction pattern should be followed if the code performs recursive call.	PASS
Uninitialized Storage Pointer	SWC-109	Uninitialized local storage variables can point to unexpected storage locations in the contract.	PASS
Assert Violation	SWC-110 SWC-123	Properly functioning code should never reach a failing assert statement.	ISSUE FOUND
Deprecated Solidity Functions	SWC-111	Deprecated built-in functions should never be used.	ISSUE FOUND
Delegate call to Untrusted Callee	SWC-112	Delegatecalls should only be allowed to trusted addresses.	PASS

DoS (Denial of Service)	SWC-113 SWC-128	Execution of the code should never be blocked by a specific contract state unless required.	PASS
Race Conditions	SWC-114	Race Conditions and Transactions Order Dependency should not be possible.	PASS
Authorization through tx.origin	SWC-115	tx.origin should not be used for authorization.	PASS
Block values as a proxy for time	SWC-116	Block numbers should not be used for time calculations.	PASS
Signature Unique ID	SWC-117 SWC-121 SWC-122	Signed messages should always have a unique id. A transaction hash should not be used as a unique id.	PASS
Incorrect Constructor Name	SWC-118	Constructors are special functions that are called only once during the contract creation.	PASS
Shadowing State Variable	SWC-119	State variables should not be shadowed.	ISSUE FOUND
Weak Sources of Randomness	SWC-120	Random values should never be generated from Chain Attributes or be predictable.	PASS
Write to Arbitrary Storage Location	SWC-124	The contract is responsible for ensuring that only authorized user or contract accounts may write to sensitive storage locations.	PASS
Incorrect Inheritance Order	SWC-125	When inheriting multiple contracts, especially if they have identical functions, a developer should carefully specify inheritance in the correct order. The rule of thumb is to inherit contracts from more /general/ to more /specific/.	PASS
Insufficient Gas Griefing	SWC-126	Insufficient gas grieving attacks can be performed on contracts which accept data and use it in a sub-call on another contract.	PASS
Arbitrary Jump Function	SWC-127	As Solidity doesnt support pointer arithmetics, it is impossible to change such variable to an arbitrary value.	PASS

Typographical Error	SWC-129	A typographical error can occur for example when the intent of a defined operation is to sum a number to a variable.	PASS
Override control character	SWC-130	Malicious actors can use the Right-To-Left-Override unicode character to force RTL text rendering and confuse users as to the real intent of a contract.	PASS
Unused variables	SWC-131 SWC-135	Unused variables are allowed in Solidity and they do not pose a direct security issue.	PASS
Unexpected Ether balance	SWC-132	Contracts can behave erroneously when they strictly assume a specific Ether balance.	PASS
Hash Collisions Variable	SWC-133	Using abi.encodePacked() with multiple variable length arguments can, in certain situations, lead to a hash collision.	PASS
Hardcoded gas amount	SWC-134	The transfer() and send() functions forward a fixed amount of 2300 gas.	PASS
Unencrypted Private Data	SWC-136	It is a common misconception that private type variables cannot be read.	PASS



# SMART CONTRACT ANALYSIS

Started	Monday Sep 13 2021 14:11:17 GMT+0000 (Coordinated Universal Time)
Finished	Tuesday Sep 14 2021 22:09:54 GMT+0000 (Coordinated Universal Time)
Mode	Standard
Main Source File	JK.sol

## Detected Issues

ID	Title	Severity	Status
SWC-000	INCORRECT ERC20 IMPLEMENTATION	medium	acknowledged
SWC-000	INCORRECT ERC20 IMPLEMENTATION	medium	acknowledged
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SWC-000	INCORRECT ERC20 IMPLEMENTATION	medium	acknowledged
SWC-000	INCORRECT ERC20 IMPLEMENTATION	medium	acknowledged
SWC-000	INCORRECT ERC20 IMPLEMENTATION	medium	acknowledged
SWC-000	FUNCTION COULD BE MARKED AS EXTERNAL.	medium	acknowledged
SWC-000	FUNCTION COULD BE MARKED AS EXTERNAL.	medium	acknowledged
SWC-000	FUNCTION COULD BE MARKED AS EXTERNAL.	medium	acknowledged
SWC-000	FUNCTION COULD BE MARKED AS EXTERNAL.	medium	acknowledged
SWC-000	FUNCTION COULD BE MARKED AS EXTERNAL.	medium	acknowledged
SWC-000	FUNCTION COULD BE MARKED AS EXTERNAL.	medium	acknowledged
SWC-000	INCORRECT ERC20 IMPLEMENTATION	medium	acknowledged





<b>SWC-100</b>	FUNCTION VISIBILITY IS NOT SET (PRIOR TO SOLIDITY 0.5.0)	<b>low</b>	acknowledged
<b>SWC-100</b>	FUNCTION VISIBILITY IS NOT SET (PRIOR TO SOLIDITY 0.5.0)	<b>low</b>	acknowledged
<b>SWC-100</b>	FUNCTION VISIBILITY IS NOT SET (PRIOR TO SOLIDITY 0.5.0)	<b>low</b>	acknowledged
<b>SWC-100</b>	FUNCTION VISIBILITY IS NOT SET (PRIOR TO SOLIDITY 0.5.0)	<b>low</b>	acknowledged
<b>SWC-100</b>	FUNCTION VISIBILITY IS NOT SET (PRIOR TO SOLIDITY 0.5.0)	<b>low</b>	acknowledged
<b>SWC-100</b>	FUNCTION VISIBILITY IS NOT SET (PRIOR TO SOLIDITY 0.5.0)	<b>low</b>	acknowledged
<b>SWC-100</b>	FUNCTION VISIBILITY IS NOT SET (PRIOR TO SOLIDITY 0.5.0)	<b>low</b>	acknowledged
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<b>SWC-100</b>	FUNCTION VISIBILITY IS NOT SET (PRIOR TO SOLIDITY 0.5.0)	<b>low</b>	acknowledged
<b>SWC-100</b>	FUNCTION VISIBILITY IS NOT SET (PRIOR TO SOLIDITY 0.5.0)	<b>low</b>	acknowledged
<b>SWC-103</b>	A FLOATING PRAGMA IS SET.	<b>low</b>	acknowledged
<b>SWC-108</b>	STATE VARIABLE VISIBILITY IS NOT SET.	<b>low</b>	acknowledged
<b>SWC-108</b>	STATE VARIABLE VISIBILITY IS NOT SET.	<b>low</b>	acknowledged
<b>SWC-108</b>	STATE VARIABLE VISIBILITY IS NOT SET.	<b>low</b>	acknowledged
<b>SWC-108</b>	STATE VARIABLE VISIBILITY IS NOT SET.	<b>low</b>	acknowledged

<b>SWC-108</b>	STATE VARIABLE VISIBILITY IS NOT SET.	<b>low</b>	acknowledged
<b>SWC-111</b>	USE OF THE "CONSTANT" STATE MUTABILITY MODIFIER IS DEPRECATED.	<b>low</b>	acknowledged
<b>SWC-111</b>	USE OF THE "CONSTANT" STATE MUTABILITY MODIFIER IS DEPRECATED.	<b>low</b>	acknowledged
<b>SWC-111</b>	USE OF THE "CONSTANT" STATE MUTABILITY MODIFIER IS DEPRECATED.	<b>low</b>	acknowledged
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<b>SWC-111</b>	USE OF THE "CONSTANT" STATE MUTABILITY MODIFIER IS DEPRECATED.	<b>low</b>	acknowledged
<b>SWC-111</b>	USE OF THE "CONSTANT" STATE MUTABILITY MODIFIER IS DEPRECATED.	<b>low</b>	acknowledged
<b>SWC-111</b>	USE OF THE "THROW" KEYWORD IS DEPRECATED.	<b>low</b>	acknowledged
<b>SWC-111</b>	USE OF THE "THROW" KEYWORD IS DEPRECATED.	<b>low</b>	acknowledged
<b>SWC-111</b>	USE OF THE "THROW" KEYWORD IS DEPRECATED.	<b>low</b>	acknowledged
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<b>SWC-111</b>	USE OF THE "THROW" KEYWORD IS DEPRECATED.	<b>low</b>	acknowledged
<b>SWC-111</b>	USE OF THE "THROW" KEYWORD IS DEPRECATED.	<b>low</b>	acknowledged
<b>SWC-111</b>	USE OF THE "VAR" KEYWORD IS DEPRECATED.	<b>low</b>	acknowledged
<b>SWC-119</b>	STATE VARIABLE SHADOWS ANOTHER STATE VARIABLE.	<b>low</b>	acknowledged

# SWC-000 | INCORRECT ERC20 IMPLEMENTATION

LINE 100

## medium SEVERITY

Contract "BasicToken" looks like its trying to implement the ERC20 standard, but its missing a required externally accessible function with signature "function transfer(address, uint256) returns (bool)". A similar "transfer" function is defined in contract "BasicToken", but its signature deviates from the standard.

## Source File

- JK.sol

## Locations

```
99  */
100  function transfer(address _to, uint _value) onlyPayloadSize(2 * 32) {
101    balances[msg.sender] = balances[msg.sender].sub(_value);
102    balances[_to] = balances[_to].add(_value);
103    Transfer(msg.sender, _to, _value);
104  }
```

## SWC-000 | INCORRECT ERC20 IMPLEMENTATION

LINE 80

### medium SEVERITY

Contract "BasicToken" looks like its trying to implement the ERC20 standard, but its missing a required event with signature "event Approval(address indexed, address indexed, uint256)"

### Source File

- JK.sol

### Locations

```
79  */
80  contract BasicToken is ERC20Basic {
81  using SafeMath for uint;
82
83  mapping(address => uint) balances;
84
```

# SWC-000 | INCORRECT ERC20 IMPLEMENTATION

LINE 137

## medium SEVERITY

Contract "StandardToken" looks like its trying to implement the ERC20 standard, but its missing a required externally accessible function with signature "function transfer(address, uint256) returns (bool)". A similar "transfer" function is defined in contract "BasicToken", but its signature deviates from the standard.

## Source File

- JK.sol

## Locations

```
136  */
137  contract StandardToken is BasicToken, ERC20 {
138
139      mapping (address => mapping (address => uint)) allowed;
140
141
```



# SWC-000 | INCORRECT ERC20 IMPLEMENTATION

LINE 148

## medium SEVERITY

Contract "StandardToken" looks like its trying to implement the ERC20 standard, but its missing a required externally accessible function with signature "function transferFrom(address, address, uint256) returns (bool)". A similar "transferFrom" function is defined in contract "StandardToken", but its signature deviates from the standard.

## Source File

- JK.sol

## Locations

```
147  */
148  function transferFrom(address _from, address _to, uint _value) onlyPayloadSize(3 *
32) {
149    var _allowance = allowed[_from][msg.sender];
150
151    // Check is not needed because sub(_allowance, _value) will already throw if this
condition is not met
152
```

# SWC-000 | INCORRECT ERC20 IMPLEMENTATION

LINE 239

## medium SEVERITY

Contract "MintableToken" looks like its trying to implement the ERC20 standard, but its missing a required externally accessible function with signature "function transfer(address, uint256) returns (bool)". A similar "transfer" function is defined in contract "BasicToken", but its signature deviates from the standard.

## Source File

- JK.sol

## Locations

```
238
239 contract MintableToken is StandardToken, Ownable {
240     event Mint(address indexed to, uint value);
241     event MintFinished();
242
243
```

## SWC-000 | INCORRECT ERC20 IMPLEMENTATION

LINE 330

### medium SEVERITY

Contract "PausableToken" looks like its trying to implement the ERC20 standard, but its missing a required externally accessible function with signature "function approve(address, uint256) returns (bool)". A similar "approve" function is defined in contract "StandardToken", but its signature deviates from the standard.

### Source File

- JK.sol

### Locations

```
329
330 contract PausableToken is StandardToken, Pausable {
331
332     function transfer(address _to, uint _value) whenNotPaused {
333         super.transfer(_to, _value);
334     }
```

## SWC-000 | INCORRECT ERC20 IMPLEMENTATION

LINE 384

### medium SEVERITY

Contract "JK" looks like its trying to implement the ERC20 standard, but its missing a required externally accessible function with signature "function transfer(address, uint256) returns (bool)". A similar "transfer" function is defined in contract "PausableToken", but its signature deviates from the standard.

### Source File

- JK.sol

### Locations

```
383  */
384  contract JK is PausableToken, MintableToken {
385      using SafeMath for uint256;
386
387      string public name = "JK COIN";
388  }
```

## SWC-000 | FUNCTION COULD BE MARKED AS EXTERNAL.

LINE 70

### medium SEVERITY

The function definition of "balanceOf" is marked "public". However, it is never directly called by another function in the same contract or in any of its descendants. Consider to mark it as "external" instead.

### Source File

- JK.sol

### Locations

```
69  uint public totalSupply;
70  function balanceOf(address who) constant returns (uint);
71  function transfer(address to, uint value);
72  event Transfer(address indexed from, address indexed to, uint value);
73  }
74
```

## SWC-000 | FUNCTION COULD BE MARKED AS EXTERNAL.

LINE 71

### medium SEVERITY

The function definition of "transfer" is marked "public". However, it is never directly called by another function in the same contract or in any of its descendants. Consider to mark it as "external" instead.

### Source File

- JK.sol

### Locations

```
70  function balanceOf(address who) constant returns (uint);
71  function transfer(address to, uint value);
72  event Transfer(address indexed from, address indexed to, uint value);
73  }
74
75
```

## SWC-000 | FUNCTION COULD BE MARKED AS EXTERNAL.

LINE 111

### medium SEVERITY

The function definition of "balanceOf" is marked "public". However, it is never directly called by another function in the same contract or in any of its descendants. Consider to mark it as "external" instead.

### Source File

- JK.sol

### Locations

```
110  */
111  function balanceOf(address _owner) constant returns(uint balance) {
112  return balances[_owner];
113  }
114
115
```

## SWC-000 | FUNCTION COULD BE MARKED AS EXTERNAL.

LINE 123

### medium SEVERITY

The function definition of "allowance" is marked "public". However, it is never directly called by another function in the same contract or in any of its descendants. Consider to mark it as "external" instead.

### Source File

- JK.sol

### Locations

```
122 contract ERC20 is ERC20Basic {  
123     function allowance(address owner, address spender) constant returns (uint);  
124     function transferFrom(address from, address to, uint value);  
125     function approve(address spender, uint value);  
126     event Approval(address indexed owner, address indexed spender, uint value);  
127 }
```



## SWC-000 | FUNCTION COULD BE MARKED AS EXTERNAL.

LINE 124

### medium SEVERITY

The function definition of "transferFrom" is marked "public". However, it is never directly called by another function in the same contract or in any of its descendants. Consider to mark it as "external" instead.

### Source File

- JK.sol

### Locations

```
123  function allowance(address owner, address spender) constant returns (uint);
124  function transferFrom(address from, address to, uint value);
125  function approve(address spender, uint value);
126  event Approval(address indexed owner, address indexed spender, uint value);
127  }
128
```

## SWC-000 | FUNCTION COULD BE MARKED AS EXTERNAL.

LINE 125

### medium SEVERITY

The function definition of "approve" is marked "public". However, it is never directly called by another function in the same contract or in any of its descendants. Consider to mark it as "external" instead.

### Source File

- JK.sol

### Locations

```
124 function transferFrom(address from, address to, uint value);  
125 function approve(address spender, uint value);  
126 event Approval(address indexed owner, address indexed spender, uint value);  
127 }  
128  
129
```

# SWC-000 | INCORRECT ERC20 IMPLEMENTATION

LINE 165

## medium SEVERITY

Contract "StandardToken" looks like its trying to implement the ERC20 standard, but its missing a required externally accessible function with signature "function approve(address, uint256) returns (bool)". A similar "approve" function is defined in contract "StandardToken", but its signature deviates from the standard.

## Source File

- JK.sol

## Locations

```
164  */
165  function approve(address _spender, uint _value) {
166
167  // To change the approve amount you first have to reduce the addresses`
168  //  allowance to zero by calling `approve(_spender, 0)` if it is not
169
```

## SWC-000 | FUNCTION COULD BE MARKED AS EXTERNAL.

LINE 183

### medium SEVERITY

The function definition of "allowance" is marked "public". However, it is never directly called by another function in the same contract or in any of its descendants. Consider to mark it as "external" instead.

### Source File

- JK.sol

### Locations

```
182  */
183  function allowance(address _owner, address _spender) constant returns (uint
remaining) {
184  return allowed[_owner][_spender];
185  }
186
187
```

## SWC-000 | FUNCTION COULD BE MARKED AS EXTERNAL.

LINE 223

### medium SEVERITY

The function definition of "transferOwnership" is marked "public". However, it is never directly called by another function in the same contract or in any of its descendants. Consider to mark it as "external" instead.

### Source File

- JK.sol

### Locations

```
222  */
223  function transferOwnership(address newOwner) onlyOwner {
224    if (newOwner != address(0)) {
225      owner = newOwner;
226    }
227
```

## SWC-000 | FUNCTION COULD BE MARKED AS EXTERNAL.

LINE 269

### medium SEVERITY

The function definition of "finishMinting" is marked "public". However, it is never directly called by another function in the same contract or in any of its descendants. Consider to mark it as "external" instead.

### Source File

- JK.sol

### Locations

```
268  */
269  function finishMinting() onlyOwner returns (bool) {
270      mintingFinished = true;
271      MintFinished();
272      return true;
273  }
```

## SWC-000 | FUNCTION COULD BE MARKED AS EXTERNAL.

LINE 307

### medium SEVERITY

The function definition of "pause" is marked "public". However, it is never directly called by another function in the same contract or in any of its descendants. Consider to mark it as "external" instead.

### Source File

- JK.sol

### Locations

```
306  */
307  function pause() onlyOwner whenNotPaused returns (bool) {
308    paused = true;
309    Pause();
310    return true;
311
```

## SWC-000 | FUNCTION COULD BE MARKED AS EXTERNAL.

LINE 316

### medium SEVERITY

The function definition of "unpause" is marked "public". However, it is never directly called by another function in the same contract or in any of its descendants. Consider to mark it as "external" instead.

### Source File

- JK.sol

### Locations

```
315  */
316  function unpause() onlyOwner whenPaused returns (bool) {
317    paused = false;
318    Unpause();
319    return true;
320
```



# SWC-000 | INCORRECT ERC20 IMPLEMENTATION

LINE 332

## medium SEVERITY

Contract "PausableToken" looks like its trying to implement the ERC20 standard, but its missing a required externally accessible function with signature "function transfer(address, uint256) returns (bool)". A similar "transfer" function is defined in contract "PausableToken", but its signature deviates from the standard.

## Source File

- JK.sol

## Locations

```
331
332  function transfer(address _to, uint _value) whenNotPaused {
333      super.transfer(_to, _value);
334  }
335
336
```

## SWC-000 | INCORRECT ERC20 IMPLEMENTATION

LINE 336

### medium SEVERITY

Contract "PausableToken" looks like its trying to implement the ERC20 standard, but its missing a required externally accessible function with signature "function transferFrom(address, address, uint256) returns (bool)". A similar "transferFrom" function is defined in contract "PausableToken", but its signature deviates from the standard.

### Source File

- JK.sol

### Locations

```
335
336 function transferFrom(address _from, address _to, uint _value) whenNotPaused {
337     super.transferFrom(_from, _to, _value);
338 }
339 }
340
```

## SWC-000 | FUNCTION COULD BE MARKED AS EXTERNAL.

LINE 368

### medium SEVERITY

The function definition of "claim" is marked "public". However, it is never directly called by another function in the same contract or in any of its descendants. Consider to mark it as "external" instead.

### Source File

- JK.sol

### Locations

```
367  */  
368  function claim() {  
369      require(msg.sender == beneficiary);  
370      require(now >= releaseTime);  
371  
372
```

## SWC-000 | FUNCTION COULD BE MARKED AS EXTERNAL.

LINE 394

### medium SEVERITY

The function definition of "mintTimelocked" is marked "public". However, it is never directly called by another function in the same contract or in any of its descendants. Consider to mark it as "external" instead.

### Source File

- JK.sol

### Locations

```
393  */
394  function mintTimelocked(address _to, uint256 _amount, uint256 _releaseTime)
395  onlyOwner canMint returns (TokenTimelock) {
396
397  TokenTimelock timelock = new TokenTimelock(this, _to, _releaseTime);
398
```

## SWC-000 | BUILTIN SYMBOL "ASSERT" SHADOWING

LINE 56

### medium SEVERITY

Definition "assert" uses the same name as a built-in symbol. Reserved names should not be used to avoid confusion.

### Source File

- JK.sol

### Locations

```
55
56  function assert(bool assertion) internal {
57    if (!assertion) {
58      throw;
59    }
60
```

## SWC-110 | AN ASSERTION VIOLATION WAS TRIGGERED.

LINE 384

### medium SEVERITY

It is possible to trigger an assertion violation. Note that Solidity `assert()` statements should only be used to check invariants. Review the transaction trace generated for this issue and either make sure your program logic is correct, or use `require()` instead of `assert()` if your goal is to constrain user inputs or enforce preconditions. Remember to validate inputs from both callers (for instance, via passed arguments) and callees (for instance, via return values).

### Source File

- JK.sol

### Locations

```
383  */
384  contract JK is PausableToken, MintableToken {
385      using SafeMath for uint256;
386
387      string public name = "JK COIN";
388  }
```

## SWC-110 | AN ASSERTION VIOLATION WAS TRIGGERED.

LINE 243

### medium SEVERITY

It is possible to trigger an assertion violation. Note that Solidity `assert()` statements should only be used to check invariants. Review the transaction trace generated for this issue and either make sure your program logic is correct, or use `require()` instead of `assert()` if your goal is to constrain user inputs or enforce preconditions. Remember to validate inputs from both callers (for instance, via passed arguments) and callees (for instance, via return values).

### Source File

- JK.sol

### Locations

```
242
243  bool public mintingFinished = false;
244  uint public totalSupply = 0;
245
246
247
```

## SWC-110 | AN ASSERTION VIOLATION WAS TRIGGERED.

LINE 387

### medium SEVERITY

It is possible to trigger an assertion violation. Note that Solidity `assert()` statements should only be used to check invariants. Review the transaction trace generated for this issue and either make sure your program logic is correct, or use `require()` instead of `assert()` if your goal is to constrain user inputs or enforce preconditions. Remember to validate inputs from both callers (for instance, via passed arguments) and callees (for instance, via return values).

### Source File

- JK.sol

### Locations

```
386
387  string public name = "JK COIN";
388  string public symbol = "JK";
389  uint public decimals = 18;
390
391
```



## SWC-110 | AN ASSERTION VIOLATION WAS TRIGGERED.

LINE 165

### medium SEVERITY

It is possible to trigger an assertion violation. Note that Solidity `assert()` statements should only be used to check invariants. Review the transaction trace generated for this issue and either make sure your program logic is correct, or use `require()` instead of `assert()` if your goal is to constrain user inputs or enforce preconditions. Remember to validate inputs from both callers (for instance, via passed arguments) and callees (for instance, via return values).

### Source File

- JK.sol

### Locations

```
164  */
165  function approve(address _spender, uint _value) {
166
167  // To change the approve amount you first have to reduce the addresses`
168  // allowance to zero by calling `approve(_spender, 0)` if it is not
169
```

## SWC-110 | AN ASSERTION VIOLATION WAS TRIGGERED.

LINE 244

### medium SEVERITY

It is possible to trigger an assertion violation. Note that Solidity `assert()` statements should only be used to check invariants. Review the transaction trace generated for this issue and either make sure your program logic is correct, or use `require()` instead of `assert()` if your goal is to constrain user inputs or enforce preconditions. Remember to validate inputs from both callers (for instance, via passed arguments) and callees (for instance, via return values).

### Source File

- JK.sol

### Locations

```
243  bool public mintingFinished = false;
244  uint public totalSupply = 0;
245
246
247  modifier canMint() {
248
```

## SWC-110 | AN ASSERTION VIOLATION WAS TRIGGERED.

LINE 336

### medium SEVERITY

It is possible to trigger an assertion violation. Note that Solidity `assert()` statements should only be used to check invariants. Review the transaction trace generated for this issue and either make sure your program logic is correct, or use `require()` instead of `assert()` if your goal is to constrain user inputs or enforce preconditions. Remember to validate inputs from both callers (for instance, via passed arguments) and callees (for instance, via return values).

### Source File

- JK.sol

### Locations

```
335
336 function transferFrom(address _from, address _to, uint _value) whenNotPaused {
337     super.transferFrom(_from, _to, _value);
338 }
339 }
340
```

## SWC-110 | AN ASSERTION VIOLATION WAS TRIGGERED.

LINE 389

### medium SEVERITY

It is possible to trigger an assertion violation. Note that Solidity `assert()` statements should only be used to check invariants. Review the transaction trace generated for this issue and either make sure your program logic is correct, or use `require()` instead of `assert()` if your goal is to constrain user inputs or enforce preconditions. Remember to validate inputs from both callers (for instance, via passed arguments) and callees (for instance, via return values).

### Source File

- JK.sol

### Locations

```
388     string public symbol = "JK";
389     uint public decimals = 18;
390
391     /**
392      * @dev mint timelocked tokens
393
```

## SWC-110 | AN ASSERTION VIOLATION WAS TRIGGERED.

LINE 316

### medium SEVERITY

It is possible to trigger an assertion violation. Note that Solidity `assert()` statements should only be used to check invariants. Review the transaction trace generated for this issue and either make sure your program logic is correct, or use `require()` instead of `assert()` if your goal is to constrain user inputs or enforce preconditions. Remember to validate inputs from both callers (for instance, via passed arguments) and callees (for instance, via return values).

### Source File

- JK.sol

### Locations

```
315  */
316  function unpause() onlyOwner whenPaused returns (bool) {
317    paused = false;
318    Unpause();
319    return true;
320
```

## SWC-110 | AN ASSERTION VIOLATION WAS TRIGGERED.

LINE 258

### medium SEVERITY

It is possible to trigger an assertion violation. Note that Solidity `assert()` statements should only be used to check invariants. Review the transaction trace generated for this issue and either make sure your program logic is correct, or use `require()` instead of `assert()` if your goal is to constrain user inputs or enforce preconditions. Remember to validate inputs from both callers (for instance, via passed arguments) and callees (for instance, via return values).

### Source File

- JK.sol

### Locations

```
257  */
258  function mint(address _to, uint _amount) onlyOwner canMint returns (bool) {
259      totalSupply = totalSupply.add(_amount);
260      balances[_to] = balances[_to].add(_amount);
261      Mint(_to, _amount);
262  }
```

## SWC-110 | AN ASSERTION VIOLATION WAS TRIGGERED.

LINE 285

### medium SEVERITY

It is possible to trigger an assertion violation. Note that Solidity `assert()` statements should only be used to check invariants. Review the transaction trace generated for this issue and either make sure your program logic is correct, or use `require()` instead of `assert()` if your goal is to constrain user inputs or enforce preconditions. Remember to validate inputs from both callers (for instance, via passed arguments) and callees (for instance, via return values).

### Source File

- JK.sol

### Locations

```
284
285     bool public paused = false;
286
287
288     /**
289
```

## SWC-110 | AN ASSERTION VIOLATION WAS TRIGGERED.

LINE 111

### medium SEVERITY

It is possible to trigger an assertion violation. Note that Solidity `assert()` statements should only be used to check invariants. Review the transaction trace generated for this issue and either make sure your program logic is correct, or use `require()` instead of `assert()` if your goal is to constrain user inputs or enforce preconditions. Remember to validate inputs from both callers (for instance, via passed arguments) and callees (for instance, via return values).

### Source File

- JK.sol

### Locations

```
110  */
111  function balanceOf(address _owner) constant returns (uint balance) {
112  return balances[_owner];
113  }
114
115
```



## SWC-110 | AN ASSERTION VIOLATION WAS TRIGGERED.

LINE 269

### medium SEVERITY

It is possible to trigger an assertion violation. Note that Solidity `assert()` statements should only be used to check invariants. Review the transaction trace generated for this issue and either make sure your program logic is correct, or use `require()` instead of `assert()` if your goal is to constrain user inputs or enforce preconditions. Remember to validate inputs from both callers (for instance, via passed arguments) and callees (for instance, via return values).

### Source File

- JK.sol

### Locations

```
268  */
269  function finishMinting() onlyOwner returns (bool) {
270      mintingFinished = true;
271      MintFinished();
272      return true;
273  }
```

## SWC-110 | AN ASSERTION VIOLATION WAS TRIGGERED.

LINE 307

### medium SEVERITY

It is possible to trigger an assertion violation. Note that Solidity `assert()` statements should only be used to check invariants. Review the transaction trace generated for this issue and either make sure your program logic is correct, or use `require()` instead of `assert()` if your goal is to constrain user inputs or enforce preconditions. Remember to validate inputs from both callers (for instance, via passed arguments) and callees (for instance, via return values).

### Source File

- JK.sol

### Locations

```
306  */
307  function pause() onlyOwner whenNotPaused returns (bool) {
308    paused = true;
309    Pause();
310    return true;
311
```

## SWC-110 | AN ASSERTION VIOLATION WAS TRIGGERED.

LINE 196

### medium SEVERITY

It is possible to trigger an assertion violation. Note that Solidity `assert()` statements should only be used to check invariants. Review the transaction trace generated for this issue and either make sure your program logic is correct, or use `require()` instead of `assert()` if your goal is to constrain user inputs or enforce preconditions. Remember to validate inputs from both callers (for instance, via passed arguments) and callees (for instance, via return values).

### Source File

- JK.sol

### Locations

```
195     contract Ownable {  
196         address public owner;  
197  
198  
199         /**  
200
```

## SWC-110 | AN ASSERTION VIOLATION WAS TRIGGERED.

LINE 388

### medium SEVERITY

It is possible to trigger an assertion violation. Note that Solidity `assert()` statements should only be used to check invariants. Review the transaction trace generated for this issue and either make sure your program logic is correct, or use `require()` instead of `assert()` if your goal is to constrain user inputs or enforce preconditions. Remember to validate inputs from both callers (for instance, via passed arguments) and callees (for instance, via return values).

### Source File

- JK.sol

### Locations

```
387 string public name = "JK COIN";
388 string public symbol = "JK";
389 uint public decimals = 18;
390
391 /**
392
```

## SWC-110 | AN ASSERTION VIOLATION WAS TRIGGERED.

LINE 332

### medium SEVERITY

It is possible to trigger an assertion violation. Note that Solidity `assert()` statements should only be used to check invariants. Review the transaction trace generated for this issue and either make sure your program logic is correct, or use `require()` instead of `assert()` if your goal is to constrain user inputs or enforce preconditions. Remember to validate inputs from both callers (for instance, via passed arguments) and callees (for instance, via return values).

### Source File

- JK.sol

### Locations

```
331
332  function transfer(address _to, uint _value) whenNotPaused {
333      super.transfer(_to, _value);
334  }
335
336
```

## SWC-110 | AN ASSERTION VIOLATION WAS TRIGGERED.

LINE 394

### medium SEVERITY

It is possible to trigger an assertion violation. Note that Solidity `assert()` statements should only be used to check invariants. Review the transaction trace generated for this issue and either make sure your program logic is correct, or use `require()` instead of `assert()` if your goal is to constrain user inputs or enforce preconditions. Remember to validate inputs from both callers (for instance, via passed arguments) and callees (for instance, via return values).

### Source File

- JK.sol

### Locations

```
393  */
394  function mintTimelocked(address _to, uint256 _amount, uint256 _releaseTime)
395  onlyOwner canMint returns (TokenTimelock) {
396
397  TokenTimelock timelock = new TokenTimelock(this, _to, _releaseTime);
398
```

## SWC-110 | AN ASSERTION VIOLATION WAS TRIGGERED.

LINE 183

### medium SEVERITY

It is possible to trigger an assertion violation. Note that Solidity `assert()` statements should only be used to check invariants. Review the transaction trace generated for this issue and either make sure your program logic is correct, or use `require()` instead of `assert()` if your goal is to constrain user inputs or enforce preconditions. Remember to validate inputs from both callers (for instance, via passed arguments) and callees (for instance, via return values).

### Source File

- JK.sol

### Locations

```
182  */
183  function allowance(address _owner, address _spender) constant returns (uint
remaining) {
184  return allowed[_owner][_spender];
185  }
186
187
```

## SWC-110 | AN ASSERTION VIOLATION WAS TRIGGERED.

LINE 223

### medium SEVERITY

It is possible to trigger an assertion violation. Note that Solidity `assert()` statements should only be used to check invariants. Review the transaction trace generated for this issue and either make sure your program logic is correct, or use `require()` instead of `assert()` if your goal is to constrain user inputs or enforce preconditions. Remember to validate inputs from both callers (for instance, via passed arguments) and callees (for instance, via return values).

### Source File

- JK.sol

### Locations

```
222  */
223  function transferOwnership(address newOwner) onlyOwner {
224    if (newOwner != address(0)) {
225      owner = newOwner;
226    }
227  }
```



## SWC-110 | AN ASSERTION VIOLATION WAS TRIGGERED.

LINE 397

### medium SEVERITY

It is possible to trigger an assertion violation. Note that Solidity `assert()` statements should only be used to check invariants. Review the transaction trace generated for this issue and either make sure your program logic is correct, or use `require()` instead of `assert()` if your goal is to constrain user inputs or enforce preconditions. Remember to validate inputs from both callers (for instance, via passed arguments) and callees (for instance, via return values).

### Source File

- JK.sol

### Locations

```
396
397   TokenTimelock timelock = new TokenTimelock(this, _to, _releaseTime);
398   mint(timelock, _amount);
399
400   return timelock;
401
```

# SWC-100 | FUNCTION VISIBILITY IS NOT SET (PRIOR TO SOLIDITY 0.5.0)

LINE 70

## low SEVERITY

The function definition of "balanceOf" lacks a visibility specifier. Note that the compiler assumes "public" visibility by default. Function visibility should always be specified explicitly to assure correctness of the code and improve readability.

## Source File

- JK.sol

## Locations

```
69  uint public totalSupply;
70  function balanceOf(address who) constant returns (uint);
71  function transfer(address to, uint value);
72  event Transfer(address indexed from, address indexed to, uint value);
73  }
74
```

# SWC-100 | FUNCTION VISIBILITY IS NOT SET (PRIOR TO SOLIDITY 0.5.0)

LINE 71

## low SEVERITY

The function definition of "transfer" lacks a visibility specifier. Note that the compiler assumes "public" visibility by default. Function visibility should always be specified explicitly to assure correctness of the code and improve readability.

## Source File

- JK.sol

## Locations

```
70  function balanceOf(address who) constant returns (uint);
71  function transfer(address to, uint value);
72  event Transfer(address indexed from, address indexed to, uint value);
73  }
74
75
```

# SWC-100 | FUNCTION VISIBILITY IS NOT SET (PRIOR TO SOLIDITY 0.5.0)

LINE 100

## low SEVERITY

The function definition of "transfer" lacks a visibility specifier. Note that the compiler assumes "public" visibility by default. Function visibility should always be specified explicitly to assure correctness of the code and improve readability.

## Source File

- JK.sol

## Locations

```
99  */
100  function transfer(address _to, uint _value) onlyPayloadSize(2 * 32) {
101    balances[msg.sender] = balances[msg.sender].sub(_value);
102    balances[_to] = balances[_to].add(_value);
103    Transfer(msg.sender, _to, _value);
104  }
```

## SWC-100 | FUNCTION VISIBILITY IS NOT SET (PRIOR TO SOLIDITY 0.5.0)

LINE 111

### low SEVERITY

The function definition of "balanceOf" lacks a visibility specifier. Note that the compiler assumes "public" visibility by default. Function visibility should always be specified explicitly to assure correctness of the code and improve readability.

### Source File

- JK.sol

### Locations

```
110  */
111  function balanceOf(address _owner) constant returns (uint balance) {
112  return balances[_owner];
113  }
114
115
```

# SWC-100 | FUNCTION VISIBILITY IS NOT SET (PRIOR TO SOLIDITY 0.5.0)

LINE 123

## low SEVERITY

The function definition of "allowance" lacks a visibility specifier. Note that the compiler assumes "public" visibility by default. Function visibility should always be specified explicitly to assure correctness of the code and improve readability.

## Source File

- JK.sol

## Locations

```
122 contract ERC20 is ERC20Basic {  
123     function allowance(address owner, address spender) constant returns (uint);  
124     function transferFrom(address from, address to, uint value);  
125     function approve(address spender, uint value);  
126     event Approval(address indexed owner, address indexed spender, uint value);  
127 }
```

## SWC-100 | FUNCTION VISIBILITY IS NOT SET (PRIOR TO SOLIDITY 0.5.0)

LINE 124

### low SEVERITY

The function definition of "transferFrom" lacks a visibility specifier. Note that the compiler assumes "public" visibility by default. Function visibility should always be specified explicitly to assure correctness of the code and improve readability.

### Source File

- JK.sol

### Locations

```
123  function allowance(address owner, address spender) constant returns (uint);
124  function transferFrom(address from, address to, uint value);
125  function approve(address spender, uint value);
126  event Approval(address indexed owner, address indexed spender, uint value);
127  }
128
```

# SWC-100 | FUNCTION VISIBILITY IS NOT SET (PRIOR TO SOLIDITY 0.5.0)

LINE 125

## low SEVERITY

The function definition of "approve" lacks a visibility specifier. Note that the compiler assumes "public" visibility by default. Function visibility should always be specified explicitly to assure correctness of the code and improve readability.

## Source File

- JK.sol

## Locations

```
124 function transferFrom(address from, address to, uint value);  
125 function approve(address spender, uint value);  
126 event Approval(address indexed owner, address indexed spender, uint value);  
127 }  
128  
129
```



# SWC-100 | FUNCTION VISIBILITY IS NOT SET (PRIOR TO SOLIDITY 0.5.0)

LINE 148

## low SEVERITY

The function definition of "transferFrom" lacks a visibility specifier. Note that the compiler assumes "public" visibility by default. Function visibility should always be specified explicitly to assure correctness of the code and improve readability.

## Source File

- JK.sol

## Locations

```
147  */
148  function transferFrom(address _from, address _to, uint _value) onlyPayloadSize(3 *
32) {
149    var _allowance = allowed[_from][msg.sender];
150
151    // Check is not needed because sub(_allowance, _value) will already throw if this
condition is not met
152
```

# SWC-100 | FUNCTION VISIBILITY IS NOT SET (PRIOR TO SOLIDITY 0.5.0)

LINE 165

## low SEVERITY

The function definition of "approve" lacks a visibility specifier. Note that the compiler assumes "public" visibility by default. Function visibility should always be specified explicitly to assure correctness of the code and improve readability.

## Source File

- JK.sol

## Locations

```
164  */
165  function approve(address _spender, uint _value) {
166
167  // To change the approve amount you first have to reduce the addresses`
168  // allowance to zero by calling `approve(_spender, 0)` if it is not
169
```

# SWC-100 | FUNCTION VISIBILITY IS NOT SET (PRIOR TO SOLIDITY 0.5.0)

LINE 183

## low SEVERITY

The function definition of "allowance" lacks a visibility specifier. Note that the compiler assumes "public" visibility by default. Function visibility should always be specified explicitly to assure correctness of the code and improve readability.

## Source File

- JK.sol

## Locations

```
182  */
183  function allowance(address _owner, address _spender) constant returns (uint
remaining) {
184  return allowed[_owner][_spender];
185  }
186
187
```

## SWC-100 | FUNCTION VISIBILITY IS NOT SET (PRIOR TO SOLIDITY 0.5.0)

LINE 203

### low SEVERITY

The function definition of "Ownable" lacks a visibility specifier. Note that the compiler assumes "public" visibility by default. Function visibility should always be specified explicitly to assure correctness of the code and improve readability.

### Source File

- JK.sol

### Locations

```
202  */
203  function Ownable() {
204    owner = msg.sender;
205  }
206
207
```

## SWC-100 | FUNCTION VISIBILITY IS NOT SET (PRIOR TO SOLIDITY 0.5.0)

LINE 223

### low SEVERITY

The function definition of "transferOwnership" lacks a visibility specifier. Note that the compiler assumes "public" visibility by default. Function visibility should always be specified explicitly to assure correctness of the code and improve readability.

### Source File

- JK.sol

### Locations

```
222  */
223  function transferOwnership(address newOwner) onlyOwner {
224    if (newOwner != address(0)) {
225      owner = newOwner;
226    }
227
```

# SWC-100 | FUNCTION VISIBILITY IS NOT SET (PRIOR TO SOLIDITY 0.5.0)

LINE 258

## low SEVERITY

The function definition of "mint" lacks a visibility specifier. Note that the compiler assumes "public" visibility by default. Function visibility should always be specified explicitly to assure correctness of the code and improve readability.

## Source File

- JK.sol

## Locations

```
257  */
258  function mint(address _to, uint _amount) onlyOwner canMint returns (bool) {
259    totalSupply = totalSupply.add(_amount);
260    balances[_to] = balances[_to].add(_amount);
261    Mint(_to, _amount);
262  }
```

## SWC-100 | FUNCTION VISIBILITY IS NOT SET (PRIOR TO SOLIDITY 0.5.0)

LINE 269

### low SEVERITY

The function definition of "finishMinting" lacks a visibility specifier. Note that the compiler assumes "public" visibility by default. Function visibility should always be specified explicitly to assure correctness of the code and improve readability.

### Source File

- JK.sol

### Locations

```
268  */
269  function finishMinting() onlyOwner returns (bool) {
270      mintingFinished = true;
271      MintFinished();
272      return true;
273  }
```

## SWC-100 | FUNCTION VISIBILITY IS NOT SET (PRIOR TO SOLIDITY 0.5.0)

LINE 307

### low SEVERITY

The function definition of "pause" lacks a visibility specifier. Note that the compiler assumes "public" visibility by default. Function visibility should always be specified explicitly to assure correctness of the code and improve readability.

### Source File

- JK.sol

### Locations

```
306  */
307  function pause() onlyOwner whenNotPaused returns (bool) {
308    paused = true;
309    Pause();
310    return true;
311
```



## SWC-100 | FUNCTION VISIBILITY IS NOT SET (PRIOR TO SOLIDITY 0.5.0)

LINE 316

### low SEVERITY

The function definition of "unpause" lacks a visibility specifier. Note that the compiler assumes "public" visibility by default. Function visibility should always be specified explicitly to assure correctness of the code and improve readability.

### Source File

- JK.sol

### Locations

```
315  */
316  function unpause() onlyOwner whenPaused returns (bool) {
317    paused = false;
318    Unpause();
319    return true;
320
```

## SWC-100 | FUNCTION VISIBILITY IS NOT SET (PRIOR TO SOLIDITY 0.5.0)

LINE 332

### low SEVERITY

The function definition of "transfer" lacks a visibility specifier. Note that the compiler assumes "public" visibility by default. Function visibility should always be specified explicitly to assure correctness of the code and improve readability.

### Source File

- JK.sol

### Locations

```
331
332  function transfer(address _to, uint _value) whenNotPaused {
333      super.transfer(_to, _value);
334  }
335
336
```

## SWC-100 | FUNCTION VISIBILITY IS NOT SET (PRIOR TO SOLIDITY 0.5.0)

LINE 336

### low SEVERITY

The function definition of "transferFrom" lacks a visibility specifier. Note that the compiler assumes "public" visibility by default. Function visibility should always be specified explicitly to assure correctness of the code and improve readability.

### Source File

- JK.sol

### Locations

```
335
336 function transferFrom(address _from, address _to, uint _value) whenNotPaused {
337     super.transferFrom(_from, _to, _value);
338 }
339 }
340
```

# SWC-100 | FUNCTION VISIBILITY IS NOT SET (PRIOR TO SOLIDITY 0.5.0)

LINE 358

## low SEVERITY

The function definition of "TokenTimelock" lacks a visibility specifier. Note that the compiler assumes "public" visibility by default. Function visibility should always be specified explicitly to assure correctness of the code and improve readability.

## Source File

- JK.sol

## Locations

```
357
358  function TokenTimelock(ERC20Basic _token, address _beneficiary, uint _releaseTime)
    {
359      require(_releaseTime > now);
360      token = _token;
361      beneficiary = _beneficiary;
362
```

## SWC-100 | FUNCTION VISIBILITY IS NOT SET (PRIOR TO SOLIDITY 0.5.0)

LINE 368

### low SEVERITY

The function definition of "claim" lacks a visibility specifier. Note that the compiler assumes "public" visibility by default. Function visibility should always be specified explicitly to assure correctness of the code and improve readability.

### Source File

- JK.sol

### Locations

```
367  */  
368  function claim() {  
369      require(msg.sender == beneficiary);  
370      require(now >= releaseTime);  
371  
372
```

# SWC-100 | FUNCTION VISIBILITY IS NOT SET (PRIOR TO SOLIDITY 0.5.0)

LINE 394

## low SEVERITY

The function definition of "mintTimelocked" lacks a visibility specifier. Note that the compiler assumes "public" visibility by default. Function visibility should always be specified explicitly to assure correctness of the code and improve readability.

## Source File

- JK.sol

## Locations

```
393  */
394  function mintTimelocked(address _to, uint256 _amount, uint256 _releaseTime)
395  onlyOwner canMint returns (TokenTimelock) {
396
397  TokenTimelock timelock = new TokenTimelock(this, _to, _releaseTime);
398
```

## SWC-103 | A FLOATING PRAGMA IS SET.

LINE 9

### low SEVERITY

The current pragma Solidity directive is `""^0.4.11""`. It is recommended to specify a fixed compiler version to ensure that the bytecode produced does not vary between builds. This is especially important if you rely on bytecode-level verification of the code.

### Source File

- JK.sol

### Locations

```
8
9  pragma solidity ^0.4.11;
10
11
12  /**
13
```

## SWC-108 | STATE VARIABLE VISIBILITY IS NOT SET.

LINE 83

### low SEVERITY

It is best practice to set the visibility of state variables explicitly. The default visibility for "balances" is internal. Other possible visibility settings are public and private.

### Source File

- JK.sol

### Locations

```
82
83 mapping(address => uint) balances;
84
85 /**
86  * @dev Fix for the ERC20 short address attack.
87
```



## SWC-108 | STATE VARIABLE VISIBILITY IS NOT SET.

LINE 139

### low SEVERITY

It is best practice to set the visibility of state variables explicitly. The default visibility for "allowed" is internal. Other possible visibility settings are public and private.

### Source File

- JK.sol

### Locations

```
138
139 mapping (address => mapping (address => uint)) allowed;
140
141
142 /**
143
```

## SWC-108 | STATE VARIABLE VISIBILITY IS NOT SET.

LINE 350

### low SEVERITY

It is best practice to set the visibility of state variables explicitly. The default visibility for "token" is internal. Other possible visibility settings are public and private.

### Source File

- JK.sol

### Locations

```
349 // ERC20 basic token contract being held
350 ERC20Basic token;
351
352 // beneficiary of tokens after they are released
353 address beneficiary;
354
```

## SWC-108 | STATE VARIABLE VISIBILITY IS NOT SET.

LINE 353

### low SEVERITY

It is best practice to set the visibility of state variables explicitly. The default visibility for "beneficiary" is internal. Other possible visibility settings are public and private.

### Source File

- JK.sol

### Locations

```
352 // beneficiary of tokens after they are released
353 address beneficiary;
354
355 // timestamp where token release is enabled
356 uint releaseTime;
357
```

## SWC-108 | STATE VARIABLE VISIBILITY IS NOT SET.

LINE 356

### low SEVERITY

It is best practice to set the visibility of state variables explicitly. The default visibility for "releaseTime" is internal. Other possible visibility settings are public and private.

### Source File

- JK.sol

### Locations

```
355 // timestamp where token release is enabled
356 uint releaseTime;
357
358 function TokenTimelock(ERC20Basic _token, address _beneficiary, uint _releaseTime)
359 {
359     require(_releaseTime > now);
360 }
```

## SWC-111 | USE OF THE "CONSTANT" STATE MUTABILITY MODIFIER IS DEPRECATED.

LINE 40

### low SEVERITY

Using "constant" as a state mutability modifier in function "max64" is disallowed as of Solidity version 0.5.0. Use "view" instead.

### Source File

- JK.sol

### Locations

```
39
40  function max64(uint64 a, uint64 b) internal constant returns (uint64) {
41  return a >= b ? a : b;
42  }
43
44
```

## SWC-111 | USE OF THE "CONSTANT" STATE MUTABILITY MODIFIER IS DEPRECATED.

LINE 44

### low SEVERITY

Using "constant" as a state mutability modifier in function "min64" is disallowed as of Solidity version 0.5.0. Use "view" instead.

### Source File

- JK.sol

### Locations

```
43
44  function min64(uint64 a, uint64 b) internal constant returns (uint64) {
45  return a < b ? a : b;
46  }
47
48
```

## SWC-111 | USE OF THE "CONSTANT" STATE MUTABILITY MODIFIER IS DEPRECATED.

LINE 48

### low SEVERITY

Using "constant" as a state mutability modifier in function "max256" is disallowed as of Solidity version 0.5.0. Use "view" instead.

### Source File

- JK.sol

### Locations

```
47
48  function max256(uint256 a, uint256 b) internal constant returns (uint256) {
49  return a >= b ? a : b;
50  }
51
52
```

## SWC-111 | USE OF THE "CONSTANT" STATE MUTABILITY MODIFIER IS DEPRECATED.

LINE 52

### low SEVERITY

Using "constant" as a state mutability modifier in function "min256" is disallowed as of Solidity version 0.5.0. Use "view" instead.

### Source File

- JK.sol

### Locations

```
51
52  function min256(uint256 a, uint256 b) internal constant returns (uint256) {
53  return a < b ? a : b;
54  }
55
56
```



## SWC-111 | USE OF THE "CONSTANT" STATE MUTABILITY MODIFIER IS DEPRECATED.

LINE 70

### low SEVERITY

Using "constant" as a state mutability modifier in function "balanceOf" is disallowed as of Solidity version 0.5.0. Use "view" instead.

### Source File

- JK.sol

### Locations

```
69  uint public totalSupply;
70  function balanceOf(address who) constant returns (uint);
71  function transfer(address to, uint value);
72  event Transfer(address indexed from, address indexed to, uint value);
73  }
74
```

## SWC-111 | USE OF THE "CONSTANT" STATE MUTABILITY MODIFIER IS DEPRECATED.

LINE 111

### low SEVERITY

Using "constant" as a state mutability modifier in function "balanceOf" is disallowed as of Solidity version 0.5.0. Use "view" instead.

### Source File

- JK.sol

### Locations

```
110  */
111  function balanceOf(address _owner) constant returns (uint balance) {
112  return balances[_owner];
113  }
114
115
```

## SWC-111 | USE OF THE "CONSTANT" STATE MUTABILITY MODIFIER IS DEPRECATED.

LINE 123

### low SEVERITY

Using "constant" as a state mutability modifier in function "allowance" is disallowed as of Solidity version 0.5.0. Use "view" instead.

### Source File

- JK.sol

### Locations

```
122 contract ERC20 is ERC20Basic {  
123     function allowance(address owner, address spender) constant returns (uint);  
124     function transferFrom(address from, address to, uint value);  
125     function approve(address spender, uint value);  
126     event Approval(address indexed owner, address indexed spender, uint value);  
127 }
```

## SWC-111 | USE OF THE "CONSTANT" STATE MUTABILITY MODIFIER IS DEPRECATED.

LINE 183

### low SEVERITY

Using "constant" as a state mutability modifier in function "allowance" is disallowed as of Solidity version 0.5.0. Use "view" instead.

### Source File

- JK.sol

### Locations

```
182  */
183  function allowance(address _owner, address _spender) constant returns (uint
remaining) {
184  return allowed[_owner][_spender];
185  }
186
187
```

# SWC-111 | USE OF THE "THROW" KEYWORD IS DEPRECATED.

LINE 58

## low SEVERITY

"throw" is disallowed as of Solidity version 0.5.0. Use one of "revert()", "require()" or "assert()" instead

## Source File

- JK.sol

## Locations

```
57  if (!assertion) {  
58  throw;  
59  }  
60  }  
61  }  
62
```

## SWC-111 | USE OF THE "THROW" KEYWORD IS DEPRECATED.

LINE 90

### low SEVERITY

"throw" is disallowed as of Solidity version 0.5.0. Use one of "revert()", "require()" or "assert()" instead

### Source File

- JK.sol

### Locations

```
89  if(msg.data.length < size + 4) {  
90  throw;  
91  }  
92  _;  
93  }  
94
```

## SWC-111 | USE OF THE "THROW" KEYWORD IS DEPRECATED.

LINE 171

### low SEVERITY

"throw" is disallowed as of Solidity version 0.5.0. Use one of "revert()", "require()" or "assert()" instead

### Source File

- JK.sol

### Locations

```
170 // https://github.com/ethereum/EIPs/issues/20#issuecomment-263524729
171 if ((_value != 0) && (allowed[msg.sender][_spender] != 0)) throw;
172
173 allowed[msg.sender][_spender] = _value;
174 Approval(msg.sender, _spender, _value);
175
```

## SWC-111 | USE OF THE "THROW" KEYWORD IS DEPRECATED.

LINE 213

### low SEVERITY

"throw" is disallowed as of Solidity version 0.5.0. Use one of "revert()", "require()" or "assert()" instead

### Source File

- JK.sol

### Locations

```
212     if (msg.sender != owner) {  
213         throw;  
214     }  
215     _;  
216 }  
217
```



## SWC-111 | USE OF THE "THROW" KEYWORD IS DEPRECATED.

LINE 248

### low SEVERITY

"throw" is disallowed as of Solidity version 0.5.0. Use one of "revert()", "require()" or "assert()" instead

### Source File

- JK.sol

### Locations

```
247     modifier canMint() {  
248         if(mintingFinished) throw;  
249         _;  
250     }  
251  
252
```

## SWC-111 | USE OF THE "THROW" KEYWORD IS DEPRECATED.

LINE 292

### low SEVERITY

"throw" is disallowed as of Solidity version 0.5.0. Use one of "revert()", "require()" or "assert()" instead

### Source File

- JK.sol

### Locations

```
291     modifier whenNotPaused() {  
292         if (paused) throw;  
293         _;  
294     }  
295  
296
```

## SWC-111 | USE OF THE "THROW" KEYWORD IS DEPRECATED.

LINE 300

### low SEVERITY

"throw" is disallowed as of Solidity version 0.5.0. Use one of "revert()", "require()" or "assert()" instead

### Source File

- JK.sol

### Locations

```
299     modifier whenPaused {  
300         if (!paused) throw;  
301         _;  
302     }  
303  
304
```

## SWC-111 | USE OF THE "VAR" KEYWORD IS DEPRECATED.

LINE 149

### low SEVERITY

The keyword "var" is disallowed as of Solidity version 0.5.0. It is not possible anymore to create variable declarations without static types. Note that it is always preferable to be as explicit as possible when writing Solidity code.

### Source File

- JK.sol

### Locations

```
148  function transferFrom(address _from, address _to, uint _value) onlyPayloadSize(3 *  
32) {  
149  var _allowance = allowed[_from][msg.sender];  
150  
151  // Check is not needed because sub(_allowance, _value) will already throw if this  
condition is not met  
152  // if (_value > _allowance) throw;  
153
```

## SWC-119 | STATE VARIABLE SHADOWS ANOTHER STATE VARIABLE.

LINE 244

### low SEVERITY

The state variable "totalSupply" in contract "MintableToken" shadows another state variable with the same name "totalSupply" in contract "ERC20Basic".

### Source File

- JK.sol

### Locations

```
243  bool public mintingFinished = false;
244  uint public totalSupply = 0;
245
246
247  modifier canMint() {
248
```

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