

# BunnyVerse Smart Contract Audit Report



21 Dec 2022



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# AUDITED DETAILS

### Audited Project

Project name	Token ticker	Blockchain	
BunnyVerse	BNV	Ethereum	

### Addresses

Contract address	0x072987D5B36aD8d45552aEd98879a7101cCdd749
Contract deployer address	0x1578265d37E4abDAeBA400674ad4f720439F7c79

### Project Website

https://bunny-verse.com/

### Codebase

https://etherscan.io/address/0x072987D5B36aD8d45552aEd98879a7101cCdd749#code



# SUMMARY

BunnyVerse (BNV) is more than just a meme. It is an ERC 20 token with the actual utility connected to it. The BunnyVerse team has the ambition to create its ecosystem. Our ecosystem will work hard to deliver the best products within the crypto, web3 and metaverse space. The BunnyVerse will be a platform and launchpad for newly developed and released games targeting sophisticated gaming audiences.

### Contract Summary

#### **Documentation Quality**

BunnyVerse provides a very good documentation with standard of solidity base code.

• The technical description is provided clearly and structured and also dont have any high risk issue.

#### Code Quality

The Overall quality of the basecode is standard.

• Standard solidity basecode and rules are already followed by BunnyVerse with the discovery of several low issues.

#### **Test Coverage**

Test coverage of the project is 100% (Through Codebase)

### Audit Findings Summary

- SWC-100 SWC-108 | Explicitly define visibility for all state variables on lines 682.
- SWC-101 | It is recommended to use vetted safe math libraries for arithmetic operations consistently on lines 50, 66, 76, 77, 92, 108, 619, 619, 620, 620, 668, 719, 719, 720, 720, 721, 721, 874, 903, 932, 963, 978, 980, 1024, 1044, 1051, 1079, 1087, 1104, 1104, 1110, 1110, 1115, 1140, 1144, 1144, 1144, 1155, 1378, 1392, 1392, 1392, 1393, 1393, 1393, 1395, 1395, 1395, 1396, 1396, 1396, 1406, 1414, 1451, 1451, 1461, 1461 and 980.
- SWC-110 SWC-123 | It is recommended to use of revert(), assert(), and require() in Solidity, and the new REVERT opcode in the EVM on lines 875, 933, 934, 979, 980, 980, 1171, 1172, 1380, 1381, 1383, 1384, 1483 and 1484.
- SWC-115 | tx.origin should not be used for authorization, use msg.sender instead on lines 1036 and 1037.
- SWC-120 | It is recommended to use external sources of randomness via oracles on lines 865, 1024, 1036 and 1037.



# CONCLUSION

We have audited the BunnyVerse project released on December 2022 to discover issues and identify potential security vulnerabilities in BunnyVerse Project. This process is used to find technical issues and security loopholes which might be found in the smart contract.

The security audit report provides a satisfactory result with some low-risk issues.

The issues found in the BunnyVerse smart contract code do not pose a considerable risk. The writing of the contract is close to the standard of writing contracts in general. The low-risk issues found are some arithmetic operation issues, a state variable visibility is not set, weak sources of randomness, tx.origin as a part of authorization control and out of bounds array access which the index access expression can cause an exception in case of the use of an invalid array index value. We recommend avoiding using " "tx.origin". The tx.origin environment variable has been found to influence a control flow decision. Note that using "tx.origin" as a security control might cause a situation where a user inadvertently authorizes a smart contract to perform an action on their behalf. It is recommended to use "msg.sender" instead.



# AUDIT RESULT

Article	Category	Description	Result	
Default Visibility	SWC-100 SWC-108	Functions and state variables visibility should be set explicitly. Visibility levels should be specified consciously.		
Integer Overflow and Underflow	SWC-101	If unchecked math is used, all math operations should be safe from overflows and underflows.	ISSUE FOUND	
Outdated Compiler Version	SWC-102	It is recommended to use a recent version of the Solidity compiler.	PASS	
Floating Pragma	SWC-103	Contracts should be deployed with the same compiler version and flags that they have been tested thoroughly.	PASS	
Unchecked Call Return Value	SWC-104	The return value of a message call should be checked.	PASS	
Unprotected Ether Withdrawal	SWC-105	Due to missing or insufficient access controls, malicious parties can withdraw from the contract.	PASS	
SELFDESTRUCT Instruction	SWC-106	The contract should not be self-destructible while it has funds belonging to users.	it PASS	
Reentrancy	SWC-107	Check effect interaction pattern should be followed if the code performs recursive call.	d PASS	
Uninitialized Storage Pointer	SWC-109	Uninitialized local storage variables can point to unexpected storage locations in the contract.	PASS	
Assert Violation	SWC-110 SWC-123	Properly functioning code should never reach aISSfailing assert statement.FOL		
Deprecated Solidity Functions	SWC-111	Deprecated built-in functions should never be used.	ed. PASS	
Delegate call to Untrusted Callee	SWC-112	Delegatecalls should only be allowed to trusted addresses.	PASS	



DoS (Denial of Service)	SWC-113 SWC-128	Execution of the code should never be blocked by a specific contract state unless required.	PASS
Race Conditions	SWC-114	Race Conditions and Transactions Order Dependency should not be possible.	PASS
Authorization through tx.origin	SWC-115	tx.origin should not be used for authorization.	ISSUE FOUND
Block values as a proxy for time	SWC-116	Block numbers should not be used for time calculations.	PASS
Signature Unique ID	SWC-117 SWC-121 SWC-122	Signed messages should always have a unique id. A transaction hash should not be used as a unique id.	PASS
Incorrect Constructor Name	SWC-118	Constructors are special functions that are called only once during the contract creation.	PASS
Shadowing State Variable	SWC-119	State variables should not be shadowed.	PASS
Weak Sources of Randomness	SWC-120	Random values should never be generated from Chain Attributes or be predictable.	ISSUE FOUND
Write to Arbitrary Storage Location	SWC-124	The contract is responsible for ensuring that only authorized user or contract accounts may write to sensitive storage locations.	PASS
Incorrect Inheritance Order	SWC-125	When inheriting multiple contracts, especially if they have identical functions, a developer should carefully specify inheritance in the correct order. The rule of thumb is to inherit contracts from more /general/ to more /specific/.	PASS
Insufficient Gas Griefing	SWC-126	Insufficient gas griefing attacks can be performed on contracts which accept data and use it in a sub-call on another contract.	PASS
Arbitrary Jump Function	SWC-127	As Solidity doesnt support pointer arithmetics, it is impossible to change such variable to an arbitrary value.	PASS



Typographical Error	SWC-129	A typographical error can occur for example when the intent of a defined operation is to sum a number to a variable.		
Override control character	SWC-130	Malicious actors can use the Right-To-Left-Override unicode character to force RTL text rendering and confuse users as to the real intent of a contract.		
Unused variables	SWC-131 SWC-135	Unused variables are allowed in Solidity and they do not pose a direct security issue.	PASS	
Unexpected Ether balance	SWC-132	Contracts can behave erroneously when they strictly assume a specific Ether balance.		
Hash Collisions Variable	SWC-133	Using abi.encodePacked() with multiple variable length arguments can, in certain situations, lead to a hash collision.		
Hardcoded gas amount	SWC-134	The transfer() and send() functions forward a fixed amount of 2300 gas.		
Unencrypted Private Data	SWC-136	It is a common misconception that private type variables cannot be read.	PASS	



# **SMART CONTRACT ANALYSIS**

Started	Tuesday Dec 20 2022 19:41:40 GMT+0000 (Coordinated Universal Time)		
Finished	Wednesday Dec 21 2022 02:00:16 GMT+0000 (Coordinated Universal Ti	me)	
Mode	Standard		
Main Source File	BUNNYVERSE.sol		

### Detected Issues

ID	Title	Severity	Status
SWC-101	ARITHMETIC OPERATION "+" DISCOVERED	low	acknowledged
SWC-101	ARITHMETIC OPERATION "-" DISCOVERED	low	acknowledged
SWC-101	ARITHMETIC OPERATION "*" DISCOVERED	low	acknowledged
SWC-101	ARITHMETIC OPERATION "/" DISCOVERED	low	acknowledged
SWC-101	ARITHMETIC OPERATION "/" DISCOVERED	low	acknowledged
SWC-101	ARITHMETIC OPERATION "%" DISCOVERED	low	acknowledged
SWC-101	ARITHMETIC OPERATION "*" DISCOVERED	low	acknowledged
SWC-101	ARITHMETIC OPERATION "*" DISCOVERED	low	acknowledged
SWC-101	ARITHMETIC OPERATION "-" DISCOVERED	low	acknowledged
SWC-101	ARITHMETIC OPERATION "%" DISCOVERED	low	acknowledged
SWC-101	ARITHMETIC OPERATION "*" DISCOVERED	low	acknowledged
SWC-101	ARITHMETIC OPERATION "/" DISCOVERED	low	acknowledged
SWC-101	ARITHMETIC OPERATION "*" DISCOVERED	low	acknowledged
SWC-101	ARITHMETIC OPERATION "/" DISCOVERED	low	acknowledged



SWC-101	ARITHMETIC OPERATION "*" DISCOVERED	low	acknowledged
SWC-101	ARITHMETIC OPERATION "/" DISCOVERED	low	acknowledged
SWC-101	ARITHMETIC OPERATION "*" DISCOVERED	low	acknowledged
SWC-101	ARITHMETIC OPERATION "++" DISCOVERED	low	acknowledged
SWC-101	ARITHMETIC OPERATION "*" DISCOVERED	low	acknowledged
SWC-101	ARITHMETIC OPERATION "++" DISCOVERED	low	acknowledged
SWC-101	ARITHMETIC OPERATION "+" DISCOVERED	low	acknowledged
SWC-101	ARITHMETIC OPERATION "++" DISCOVERED	low	acknowledged
SWC-101	ARITHMETIC OPERATION "-" DISCOVERED	low	acknowledged
SWC-101	ARITHMETIC OPERATION "+" DISCOVERED	low	acknowledged
SWC-101	ARITHMETIC OPERATION "+" DISCOVERED	low	acknowledged
SWC-101	ARITHMETIC OPERATION "+" DISCOVERED	low	acknowledged
SWC-101	ARITHMETIC OPERATION "+" DISCOVERED	low	acknowledged
SWC-101	ARITHMETIC OPERATION "+" DISCOVERED	low	acknowledged
SWC-101	ARITHMETIC OPERATION "/" DISCOVERED	low	acknowledged
SWC-101	ARITHMETIC OPERATION "*" DISCOVERED	low	acknowledged
SWC-101	ARITHMETIC OPERATION "/" DISCOVERED	low	acknowledged
SWC-101	ARITHMETIC OPERATION "*" DISCOVERED	low	acknowledged
SWC-101	ARITHMETIC OPERATION "+" DISCOVERED	low	acknowledged
SWC-101	ARITHMETIC OPERATION "+" DISCOVERED	low	acknowledged
SWC-101	ARITHMETIC OPERATION "/" DISCOVERED	low	acknowledged
SWC-101	ARITHMETIC OPERATION "/" DISCOVERED	low	acknowledged





SWC-101	ARITHMETIC OPERATION "*" DISCOVERED	low	acknowledged
SWC-101	ARITHMETIC OPERATION "-" DISCOVERED	low	acknowledged
SWC-101	ARITHMETIC OPERATION "++" DISCOVERED	low	acknowledged
SWC-101	ARITHMETIC OPERATION "+=" DISCOVERED	low	acknowledged
SWC-101	ARITHMETIC OPERATION "/" DISCOVERED	low	acknowledged
SWC-101	ARITHMETIC OPERATION "*" DISCOVERED	low	acknowledged
SWC-101	ARITHMETIC OPERATION "+=" DISCOVERED	low	acknowledged
SWC-101	ARITHMETIC OPERATION "/" DISCOVERED	low	acknowledged
SWC-101	ARITHMETIC OPERATION "*" DISCOVERED	low	acknowledged
SWC-101	ARITHMETIC OPERATION "+=" DISCOVERED	low	acknowledged
SWC-101	ARITHMETIC OPERATION "/" DISCOVERED	low	acknowledged
SWC-101	ARITHMETIC OPERATION "*" DISCOVERED	low	acknowledged
SWC-101	ARITHMETIC OPERATION "+=" DISCOVERED	low	acknowledged
SWC-101	ARITHMETIC OPERATION "/" DISCOVERED	low	acknowledged
SWC-101	ARITHMETIC OPERATION "*" DISCOVERED	low	acknowledged
SWC-101	ARITHMETIC OPERATION "**" DISCOVERED	low	acknowledged
SWC-101	ARITHMETIC OPERATION "**" DISCOVERED	low	acknowledged
SWC-101	ARITHMETIC OPERATION "+" DISCOVERED	low	acknowledged
SWC-101	ARITHMETIC OPERATION "+" DISCOVERED	low	acknowledged
SWC-101	ARITHMETIC OPERATION "+" DISCOVERED	low	acknowledged
SWC-101	ARITHMETIC OPERATION "+" DISCOVERED	low	acknowledged
SWC-101	COMPILER-REWRITABLE " <uint> - 1" DISCOVERED</uint>	low	acknowledged



## SYSFIXED

SWC-108	STATE VARIABLE VISIBILITY IS NOT SET.	low	acknowledged
SWC-115	USE OF "TX.ORIGIN" AS A PART OF AUTHORIZATION CONTROL.	low	acknowledged
SWC-115	USE OF "TX.ORIGIN" AS A PART OF AUTHORIZATION CONTROL.	low	acknowledged
SWC-110	OUT OF BOUNDS ARRAY ACCESS	low	acknowledged
SWC-110	OUT OF BOUNDS ARRAY ACCESS	low	acknowledged
SWC-110	OUT OF BOUNDS ARRAY ACCESS	low	acknowledged
SWC-110	OUT OF BOUNDS ARRAY ACCESS	low	acknowledged
SWC-110	OUT OF BOUNDS ARRAY ACCESS	low	acknowledged
SWC-110	OUT OF BOUNDS ARRAY ACCESS	low	acknowledged
SWC-110	OUT OF BOUNDS ARRAY ACCESS	low	acknowledged
SWC-110	OUT OF BOUNDS ARRAY ACCESS	low	acknowledged
SWC-110	OUT OF BOUNDS ARRAY ACCESS	low	acknowledged
SWC-110	OUT OF BOUNDS ARRAY ACCESS	low	acknowledged
SWC-110	OUT OF BOUNDS ARRAY ACCESS	low	acknowledged
SWC-110	OUT OF BOUNDS ARRAY ACCESS	low	acknowledged
SWC-110	OUT OF BOUNDS ARRAY ACCESS	low	acknowledged
SWC-110	OUT OF BOUNDS ARRAY ACCESS	low	acknowledged
SWC-120	POTENTIAL USE OF "BLOCK.NUMBER" AS SOURCE OF RANDOMNESS.	low	acknowledged
SWC-120	POTENTIAL USE OF "BLOCK.NUMBER" AS SOURCE OF RANDOMNESS.	low	acknowledged
SWC-120	POTENTIAL USE OF "BLOCK.NUMBER" AS SOURCE OF RANDOMNESS.	low	acknowledged
SWC-120	POTENTIAL USE OF "BLOCK.NUMBER" AS SOURCE OF RANDOMNESS.	low	acknowledged



LINE 50

#### **Iow SEVERITY**

This plugin produces issues to support false positive discovery within mythril.

#### Source File

- BUNNYVERSE.sol

```
49 function add(uint256 a, uint256 b) internal pure returns (uint256) {
50 uint256 c = a + b;
51 require(c >= a, "SafeMath: addition overflow");
52
53 return c;
54
```



LINE 66

#### **Iow SEVERITY**

This plugin produces issues to support false positive discovery within mythril.

#### Source File

- BUNNYVERSE.sol

```
65 require(b <= a, errorMessage);
66 uint256 c = a - b;
67
68 return c;
69 }
70
```



LINE 76

#### **Iow SEVERITY**

This plugin produces issues to support false positive discovery within mythril.

#### Source File

- BUNNYVERSE.sol

```
75
76 uint256 c = a * b;
77 require(c / a == b, "SafeMath: multiplication overflow");
78
79 return c;
80
```



LINE 77

#### **Iow SEVERITY**

This plugin produces issues to support false positive discovery within mythril.

#### Source File

- BUNNYVERSE.sol

```
76 uint256 c = a * b;
77 require(c / a == b, "SafeMath: multiplication overflow");
78
79 return c;
80 }
81
```



LINE 92

#### **Iow SEVERITY**

This plugin produces issues to support false positive discovery within mythril.

#### Source File

- BUNNYVERSE.sol

```
91 require(b > 0, errorMessage);
92 uint256 c = a / b;
93 // assert(a == b * c + a % b); // There is no case in which this doesn't hold
94
95 return c;
96
```



**LINE 108** 

#### **Iow SEVERITY**

This plugin produces issues to support false positive discovery within mythril.

#### Source File

- BUNNYVERSE.sol

```
107 require(b != 0, errorMessage);
108 return a % b;
109 }
110 }
111
112
```



**LINE 619** 

#### **Iow SEVERITY**

This plugin produces issues to support false positive discovery within mythril.

#### Source File

- BUNNYVERSE.sol

```
618 uint256 private constant MAX = ~uint256(0);
619 uint256 private constant _tTotal = 1 * 1e12 * 1e18;
620 uint256 private _rTotal = (MAX - (MAX % _tTotal));
621 uint256 private _tFeeTotal;
622
623
```



**LINE 619** 

#### **Iow SEVERITY**

This plugin produces issues to support false positive discovery within mythril.

#### Source File

- BUNNYVERSE.sol

```
618 uint256 private constant MAX = ~uint256(0);
619 uint256 private constant _tTotal = 1 * 1e12 * 1e18;
620 uint256 private _rTotal = (MAX - (MAX % _tTotal));
621 uint256 private _tFeeTotal;
622
623
```



**LINE 620** 

#### **Iow SEVERITY**

This plugin produces issues to support false positive discovery within mythril.

#### Source File

- BUNNYVERSE.sol

```
619 uint256 private constant _tTotal = 1 * 1e12 * 1e18;
620 uint256 private _rTotal = (MAX - (MAX % _tTotal));
621 uint256 private _tFeeTotal;
622
623 string private constant _name = "BunnyVerse";
624
```



**LINE 620** 

#### **Iow SEVERITY**

This plugin produces issues to support false positive discovery within mythril.

#### Source File

- BUNNYVERSE.sol

```
619 uint256 private constant _tTotal = 1 * 1e12 * 1e18;
620 uint256 private _rTotal = (MAX - (MAX % _tTotal));
621 uint256 private _tFeeTotal;
622
623 string private constant _name = "BunnyVerse";
624
```



**LINE 668** 

#### **Iow SEVERITY**

This plugin produces issues to support false positive discovery within mythril.

#### Source File

- BUNNYVERSE.sol

#### Locations

667 bool private gasLimitActive = true; 668 uint256 private gasPriceLimit = 602 \* 1 gwei; 669 670 // store addresses that a automatic market maker pairs. Any transfer \*to\* these addresses 671 // could be subject to a maximum transfer amount 672



LINE 719

#### **Iow SEVERITY**

This plugin produces issues to support false positive discovery within mythril.

#### Source File

- BUNNYVERSE.sol

```
718
719 maxTransactionAmount = _tTotal * 50 / 10000; // 0.5% max txn
720 minimumTokensBeforeSwap = _tTotal * 5 / 10000; // 0.05%
721 maxWallet = _tTotal * 100 / 10000; // 1%
722
723
```



LINE 719

#### **Iow SEVERITY**

This plugin produces issues to support false positive discovery within mythril.

#### Source File

- BUNNYVERSE.sol

```
718
719 maxTransactionAmount = _tTotal * 50 / 10000; // 0.5% max txn
720 minimumTokensBeforeSwap = _tTotal * 5 / 10000; // 0.05%
721 maxWallet = _tTotal * 100 / 10000; // 1%
722
723
```



**LINE 720** 

#### **Iow SEVERITY**

This plugin produces issues to support false positive discovery within mythril.

#### Source File

- BUNNYVERSE.sol

```
719 maxTransactionAmount = _tTotal * 50 / 10000; // 0.5% max txn
720 minimumTokensBeforeSwap = _tTotal * 5 / 10000; // 0.05%
721 maxWallet = _tTotal * 100 / 10000; // 1%
722
723 _rOwned[newOwner] = _rTotal;
724
```



**LINE 720** 

#### **Iow SEVERITY**

This plugin produces issues to support false positive discovery within mythril.

#### Source File

- BUNNYVERSE.sol

```
719 maxTransactionAmount = _tTotal * 50 / 10000; // 0.5% max txn
720 minimumTokensBeforeSwap = _tTotal * 5 / 10000; // 0.05%
721 maxWallet = _tTotal * 100 / 10000; // 1%
722
723 _rOwned[newOwner] = _rTotal;
724
```



**LINE** 721

#### **Iow SEVERITY**

This plugin produces issues to support false positive discovery within mythril.

#### Source File

- BUNNYVERSE.sol

```
720 minimumTokensBeforeSwap = _tTotal * 5 / 10000; // 0.05%
721 maxWallet = _tTotal * 100 / 10000; // 1%
722
723 _rOwned[newOwner] = _rTotal;
724
725
```



**LINE** 721

#### **Iow SEVERITY**

This plugin produces issues to support false positive discovery within mythril.

#### Source File

- BUNNYVERSE.sol

```
720 minimumTokensBeforeSwap = _tTotal * 5 / 10000; // 0.05%
721 maxWallet = _tTotal * 100 / 10000; // 1%
722
723 _rOwned[newOwner] = _rTotal;
724
725
```



**LINE 874** 

#### **Iow SEVERITY**

This plugin produces issues to support false positive discovery within mythril.

#### Source File

- BUNNYVERSE.sol

```
873 function manageSnipers(address[] calldata addresses, bool status) public onlyOwner
{
874 for (uint256 i; i < addresses.length; ++i) {
875 __isSniper[addresses[i]] = status;
876 }
877 }
878</pre>
```



**LINE 903** 

#### **Iow SEVERITY**

This plugin produces issues to support false positive discovery within mythril.

#### Source File

- BUNNYVERSE.sol

```
902 require(gas >= 300);
903 gasPriceLimit = gas * 1 gwei;
904 }
905
906 // disable Transfer delay
907
```



LINE 932

#### **Iow SEVERITY**

This plugin produces issues to support false positive discovery within mythril.

#### Source File

- BUNNYVERSE.sol

```
931 buyOrSellSwitch = TRANSFER;
932 for(uint256 i = 0; i < airdropWallets.length; i++){
933 address wallet = airdropWallets[i];
934 uint256 airdropAmount = amount[i];
935 _tokenTransfer(msg.sender, wallet, airdropAmount);
936
```



LINE 963

#### **Iow SEVERITY**

This plugin produces issues to support false positive discovery within mythril.

#### Source File

- BUNNYVERSE.sol

```
962 require(!_isExcluded[account], "Account is already excluded");
963 require(_excluded.length + 1 <= 50, "Cannot exclude more than 50 accounts. Include
a previously excluded address.");
964 if (_rOwned[account] > 0) {
965 _tOwned[account] = tokenFromReflection(_rOwned[account]);
966 }
967
```



LINE 978

#### **Iow SEVERITY**

This plugin produces issues to support false positive discovery within mythril.

#### Source File

- BUNNYVERSE.sol

```
977 require(_isExcluded[account], "Account is not excluded");
978 for (uint256 i = 0; i < _excluded.length; i++) {
979 if (_excluded[i] == account) {
980 _excluded[i] = _excluded[_excluded.length - 1];
981 _tOwned[account] = 0;
982
```



**LINE 980** 

#### **Iow SEVERITY**

This plugin produces issues to support false positive discovery within mythril.

#### Source File

- BUNNYVERSE.sol

```
979 if (_excluded[i] == account) {
980 _excluded[i] = _excluded[_excluded.length - 1];
981 _tOwned[account] = 0;
982 _isExcluded[account] = false;
983 _excluded.pop();
984
```



### SWC-101 | ARITHMETIC OPERATION "+" DISCOVERED

LINE 1024

#### **Iow SEVERITY**

This plugin produces issues to support false positive discovery within mythril.

#### Source File

- BUNNYVERSE.sol

```
1023 ){
1024 if(tradingActiveBlock > 0 && (tradingActiveBlock + deadBlocks) > block.number){
1025 __isSniper[to]=true;
1026 }
1027
1028
```



LINE 1044

#### **Iow SEVERITY**

This plugin produces issues to support false positive discovery within mythril.

#### Source File

- BUNNYVERSE.sol

```
1043 require(amount <= maxTransactionAmount, "Buy transfer amount exceeds the
maxTransactionAmount.");
1044 require(amount + balanceOf(to) <= maxWallet, "Cannot exceed max wallet");
1045 }
1046 //when sell
1047 else if (automatedMarketMakerPairs[to] && !_isExcludedMaxTransactionAmount[from])
{
1048</pre>
```





LINE 1051

#### **Iow SEVERITY**

This plugin produces issues to support false positive discovery within mythril.

#### Source File

- BUNNYVERSE.sol

```
1050 else if (!_isExcludedMaxTransactionAmount[to]){
1051 require(amount + balanceOf(to) <= maxWallet, "Cannot exceed max wallet");
1052 }
1053 }
1054 }
1055</pre>
```



LINE 1079

#### **Iow SEVERITY**

This plugin produces issues to support false positive discovery within mythril.

#### Source File

- BUNNYVERSE.sol

```
1078 _taxFee = _buyTaxFee;
1079 _liquidityFee = _buyLiquidityFee + _buyMarketingFee;
1080 if(_liquidityFee > 0){
1081 buyOrSellSwitch = BUY;
1082 }
1083
```



LINE 1087

#### **Iow SEVERITY**

This plugin produces issues to support false positive discovery within mythril.

#### Source File

- BUNNYVERSE.sol

```
1086 _taxFee = _sellTaxFee;
1087 _liquidityFee = _sellLiquidityFee + _sellMarketingFee;
1088 if(_liquidityFee > 0){
1089 buyOrSellSwitch = SELL;
1090 }
1091
```



LINE 1104

#### **Iow SEVERITY**

This plugin produces issues to support false positive discovery within mythril.

#### Source File

- BUNNYVERSE.sol

```
1103 require(percent <= 50, "Swap amount cannot be higher than 0.5% total supply.");
1104 minimumTokensBeforeSwap = _tTotal * percent / 10000;
1105 return true;
1106 }
1107
1108</pre>
```



LINE 1104

#### **Iow SEVERITY**

This plugin produces issues to support false positive discovery within mythril.

#### Source File

- BUNNYVERSE.sol

```
1103 require(percent <= 50, "Swap amount cannot be higher than 0.5% total supply.");
1104 minimumTokensBeforeSwap = _tTotal * percent / 10000;
1105 return true;
1106 }
1107
1108</pre>
```



LINE 1110

#### **Iow SEVERITY**

This plugin produces issues to support false positive discovery within mythril.

#### Source File

- BUNNYVERSE.sol

```
1109 require(percent >= 10, "Cannot set maxTransactionAmount lower than 0.1%");
1110 maxTransactionAmount = _tTotal * percent / 10000;
1111 }
1112
1113 // percent 25 for .25%
1114
```



LINE 1110

#### **Iow SEVERITY**

This plugin produces issues to support false positive discovery within mythril.

#### Source File

- BUNNYVERSE.sol

```
1109 require(percent >= 10, "Cannot set maxTransactionAmount lower than 0.1%");
1110 maxTransactionAmount = _tTotal * percent / 10000;
1111 }
1112
1113 // percent 25 for .25%
1114
```



LINE 1115

#### **Iow SEVERITY**

This plugin produces issues to support false positive discovery within mythril.

#### Source File

- BUNNYVERSE.sol

```
1114 function manualBurnLiquidityPairTokens(uint256 percent) external onlyOwner returns
(bool){
1115 require(block.timestamp > lastManualLpBurnTime + manualBurnFrequency , "Must wait
for cooldown to finish");
1116 require(percent <= 1000, "May not nuke more than 10% of tokens in LP");
1117 lastManualLpBurnTime = block.timestamp;
1118
1119</pre>
```



LINE 1140

#### **Iow SEVERITY**

This plugin produces issues to support false positive discovery within mythril.

#### Source File

- BUNNYVERSE.sol

```
1139 bool success;
1140 uint256 totalTokensToSwap = _liquidityTokensToSwap + _marketingTokensToSwap;
1141 if(totalTokensToSwap == 0 || contractBalance == 0) {return;}
1142
1143 // Halve the amount of liquidity tokens
1144
```



LINE 1144

#### **Iow SEVERITY**

This plugin produces issues to support false positive discovery within mythril.

#### Source File

- BUNNYVERSE.sol

#### Locations

1143 // Halve the amount of liquidity tokens 1144 uint256 tokensForLiquidity = (contractBalance \* \_liquidityTokensToSwap / totalTokensToSwap) / 2; 1145 uint256 amountToSwapForBNB = contractBalance.sub(tokensForLiquidity); 1146 1147 uint256 initialBNBBalance = address(this).balance; 1148



LINE 1144

#### **Iow SEVERITY**

This plugin produces issues to support false positive discovery within mythril.

#### Source File

- BUNNYVERSE.sol

#### Locations

1143 // Halve the amount of liquidity tokens 1144 uint256 tokensForLiquidity = (contractBalance \* \_liquidityTokensToSwap / totalTokensToSwap) / 2; 1145 uint256 amountToSwapForBNB = contractBalance.sub(tokensForLiquidity); 1146 1147 uint256 initialBNBBalance = address(this).balance; 1148



LINE 1144

#### **Iow SEVERITY**

This plugin produces issues to support false positive discovery within mythril.

#### Source File

- BUNNYVERSE.sol

#### Locations

1143 // Halve the amount of liquidity tokens 1144 uint256 tokensForLiquidity = (contractBalance \* \_liquidityTokensToSwap / totalTokensToSwap) / 2; 1145 uint256 amountToSwapForBNB = contractBalance.sub(tokensForLiquidity); 1146 1147 uint256 initialBNBBalance = address(this).balance; 1148



LINE 1155

#### **Iow SEVERITY**

This plugin produces issues to support false positive discovery within mythril.

#### Source File

- BUNNYVERSE.sol

#### Locations

1154
1155 uint256 bnbForLiquidity = bnbBalance - bnbForMarketing;
1156
1157 \_liquidityTokensToSwap = 0;
1158 \_marketingTokensToSwap = 0;
1159



LINE 1378

#### **Iow SEVERITY**

This plugin produces issues to support false positive discovery within mythril.

#### Source File

- BUNNYVERSE.sol

```
1377 uint256 tSupply = _tTotal;
1378 for (uint256 i = 0; i < _excluded.length; i++) {
1379 if (
1380 _rOwned[_excluded[i]] > rSupply ||
1381 _tOwned[_excluded[i]] > tSupply
1382
```



LINE 1392

#### **Iow SEVERITY**

This plugin produces issues to support false positive discovery within mythril.

#### Source File

- BUNNYVERSE.sol

#### Locations

1391 if(buyOrSellSwitch == BUY){
1392 \_liquidityTokensToSwap += tLiquidity \* \_buyLiquidityFee / \_liquidityFee;
1393 \_marketingTokensToSwap += tLiquidity \* \_buyMarketingFee / \_liquidityFee;
1394 } else if(buyOrSellSwitch == SELL){
1395 \_liquidityTokensToSwap += tLiquidity \* \_sellLiquidityFee / \_liquidityFee;
1396



LINE 1392

#### **Iow SEVERITY**

This plugin produces issues to support false positive discovery within mythril.

#### Source File

- BUNNYVERSE.sol

#### Locations

1391 if(buyOrSellSwitch == BUY){
1392 \_liquidityTokensToSwap += tLiquidity \* \_buyLiquidityFee / \_liquidityFee;
1393 \_marketingTokensToSwap += tLiquidity \* \_buyMarketingFee / \_liquidityFee;
1394 } else if(buyOrSellSwitch == SELL){
1395 \_liquidityTokensToSwap += tLiquidity \* \_sellLiquidityFee / \_liquidityFee;
1396



LINE 1392

#### **Iow SEVERITY**

This plugin produces issues to support false positive discovery within mythril.

#### Source File

- BUNNYVERSE.sol

#### Locations

1391 if(buyOrSellSwitch == BUY){
1392 \_liquidityTokensToSwap += tLiquidity \* \_buyLiquidityFee / \_liquidityFee;
1393 \_marketingTokensToSwap += tLiquidity \* \_buyMarketingFee / \_liquidityFee;
1394 } else if(buyOrSellSwitch == SELL){
1395 \_liquidityTokensToSwap += tLiquidity \* \_sellLiquidityFee / \_liquidityFee;
1396



LINE 1393

#### **Iow SEVERITY**

This plugin produces issues to support false positive discovery within mythril.

#### Source File

- BUNNYVERSE.sol

```
1392 _liquidityTokensToSwap += tLiquidity * _buyLiquidityFee / _liquidityFee;
1393 _marketingTokensToSwap += tLiquidity * _buyMarketingFee / _liquidityFee;
1394 } else if(buyOrSellSwitch == SELL){
1395 _liquidityTokensToSwap += tLiquidity * _sellLiquidityFee / _liquidityFee;
1396 _marketingTokensToSwap += tLiquidity * _sellMarketingFee / _liquidityFee;
1397
```



LINE 1393

#### **Iow SEVERITY**

This plugin produces issues to support false positive discovery within mythril.

#### Source File

- BUNNYVERSE.sol

```
1392 _liquidityTokensToSwap += tLiquidity * _buyLiquidityFee / _liquidityFee;
1393 _marketingTokensToSwap += tLiquidity * _buyMarketingFee / _liquidityFee;
1394 } else if(buyOrSellSwitch == SELL){
1395 _liquidityTokensToSwap += tLiquidity * _sellLiquidityFee / _liquidityFee;
1396 _marketingTokensToSwap += tLiquidity * _sellMarketingFee / _liquidityFee;
1397
```



LINE 1393

#### **Iow SEVERITY**

This plugin produces issues to support false positive discovery within mythril.

#### Source File

- BUNNYVERSE.sol

```
1392 _liquidityTokensToSwap += tLiquidity * _buyLiquidityFee / _liquidityFee;
1393 _marketingTokensToSwap += tLiquidity * _buyMarketingFee / _liquidityFee;
1394 } else if(buyOrSellSwitch == SELL){
1395 _liquidityTokensToSwap += tLiquidity * _sellLiquidityFee / _liquidityFee;
1396 _marketingTokensToSwap += tLiquidity * _sellMarketingFee / _liquidityFee;
1397
```



LINE 1395

#### **Iow SEVERITY**

This plugin produces issues to support false positive discovery within mythril.

#### Source File

- BUNNYVERSE.sol

```
1394 } else if(buyOrSellSwitch == SELL){
1395 __liquidityTokensToSwap += tLiquidity * _sellLiquidityFee / _liquidityFee;
1396 __marketingTokensToSwap += tLiquidity * _sellMarketingFee / _liquidityFee;
1397 }
1398 uint256 currentRate = _getRate();
1399
```



LINE 1395

#### **Iow SEVERITY**

This plugin produces issues to support false positive discovery within mythril.

#### Source File

- BUNNYVERSE.sol

```
1394 } else if(buyOrSellSwitch == SELL){
1395 __liquidityTokensToSwap += tLiquidity * _sellLiquidityFee / _liquidityFee;
1396 __marketingTokensToSwap += tLiquidity * _sellMarketingFee / _liquidityFee;
1397 }
1398 uint256 currentRate = _getRate();
1399
```



LINE 1395

#### **Iow SEVERITY**

This plugin produces issues to support false positive discovery within mythril.

#### Source File

- BUNNYVERSE.sol

```
1394 } else if(buyOrSellSwitch == SELL){
1395 __liquidityTokensToSwap += tLiquidity * _sellLiquidityFee / _liquidityFee;
1396 __marketingTokensToSwap += tLiquidity * _sellMarketingFee / _liquidityFee;
1397 }
1398 uint256 currentRate = _getRate();
1399
```



LINE 1396

#### **Iow SEVERITY**

This plugin produces issues to support false positive discovery within mythril.

#### Source File

- BUNNYVERSE.sol

```
1395 _liquidityTokensToSwap += tLiquidity * _sellLiquidityFee / _liquidityFee;
1396 _marketingTokensToSwap += tLiquidity * _sellMarketingFee / _liquidityFee;
1397 }
1398 uint256 currentRate = _getRate();
1399 uint256 rLiquidity = tLiquidity.mul(currentRate);
1400
```



LINE 1396

#### **Iow SEVERITY**

This plugin produces issues to support false positive discovery within mythril.

#### Source File

- BUNNYVERSE.sol

```
1395 _liquidityTokensToSwap += tLiquidity * _sellLiquidityFee / _liquidityFee;
1396 _marketingTokensToSwap += tLiquidity * _sellMarketingFee / _liquidityFee;
1397 }
1398 uint256 currentRate = _getRate();
1399 uint256 rLiquidity = tLiquidity.mul(currentRate);
1400
```



LINE 1396

#### **Iow SEVERITY**

This plugin produces issues to support false positive discovery within mythril.

#### Source File

- BUNNYVERSE.sol

```
1395 _liquidityTokensToSwap += tLiquidity * _sellLiquidityFee / _liquidityFee;
1396 _marketingTokensToSwap += tLiquidity * _sellMarketingFee / _liquidityFee;
1397 }
1398 uint256 currentRate = _getRate();
1399 uint256 rLiquidity = tLiquidity.mul(currentRate);
1400
```



LINE 1406

#### **Iow SEVERITY**

This plugin produces issues to support false positive discovery within mythril.

#### Source File

- BUNNYVERSE.sol

```
1405 function calculateTaxFee(uint256 _amount) private view returns (uint256) {
1406 return _amount.mul(_taxFee).div(10**2);
1407 }
1408
1409 function calculateLiquidityFee(uint256 _amount)
1410
```



LINE 1414

#### **Iow SEVERITY**

This plugin produces issues to support false positive discovery within mythril.

#### Source File

- BUNNYVERSE.sol

#### Locations

1413 {
1414 return \_amount.mul(\_liquidityFee).div(10\*\*2);
1415 }
1416
1417 function removeAllFee() private {
1418



LINE 1451

#### **Iow SEVERITY**

This plugin produces issues to support false positive discovery within mythril.

#### Source File

- BUNNYVERSE.sol

```
1450 _buyMarketingFee = buyMarketingFee;
1451 require(_buyTaxFee + _buyLiquidityFee + _buyMarketingFee <= 15, "Must keep taxes
below 15%");
1452 }
1453 
1454 function setSellFee(uint256 sellTaxFee, uint256 sellLiquidityFee, uint256 sellMarketingFee)
1455
```



LINE 1451

#### **Iow SEVERITY**

This plugin produces issues to support false positive discovery within mythril.

#### Source File

- BUNNYVERSE.sol

```
1450 _buyMarketingFee = buyMarketingFee;
1451 require(_buyTaxFee + _buyLiquidityFee + _buyMarketingFee <= 15, "Must keep taxes
below 15%");
1452 }
1453 
1454 function setSellFee(uint256 sellTaxFee, uint256 sellLiquidityFee, uint256 sellMarketingFee)
1455
```



LINE 1461

#### **Iow SEVERITY**

This plugin produces issues to support false positive discovery within mythril.

#### Source File

- BUNNYVERSE.sol

```
1460 _sellMarketingFee = sellMarketingFee;
1461 require(_sellTaxFee + _sellLiquidityFee + _sellMarketingFee <= 25, "Must keep
taxes below 25%");
1462 }
1463 
1464 function setMarketingAddress(address _marketingAddress) external onlyOwner {
1465
```



LINE 1461

#### **Iow SEVERITY**

This plugin produces issues to support false positive discovery within mythril.

#### Source File

- BUNNYVERSE.sol

```
1460 _sellMarketingFee = sellMarketingFee;
1461 require(_sellTaxFee + _sellLiquidityFee + _sellMarketingFee <= 25, "Must keep
taxes below 25%");
1462 }
1463 
1464 function setMarketingAddress(address _marketingAddress) external onlyOwner {
1465
```



### SWC-101 | COMPILER-REWRITABLE "<UINT> - 1" DISCOVERED

**LINE 980** 

#### **Iow SEVERITY**

This plugin produces issues to support false positive discovery within mythril.

#### Source File

- BUNNYVERSE.sol

```
979 if (_excluded[i] == account) {
980 _excluded[i] = _excluded[_excluded.length - 1];
981 _tOwned[account] = 0;
982 _isExcluded[account] = false;
983 _excluded.pop();
984
```



C

### SWC-108 | STATE VARIABLE VISIBILITY IS NOT SET.

LINE 682

#### **Iow SEVERITY**

It is best practice to set the visibility of state variables explicitly. The default visibility for "inSwapAndLiquify" is internal. Other possible visibility settings are public and private.

#### Source File

- BUNNYVERSE.sol

#### Locations

681
682 bool inSwapAndLiquify;
683 bool public swapAndLiquifyEnabled = false;
684
685 event RewardLiquidityProviders(uint256 tokenAmount);
686



# SWC-115 | USE OF "TX.ORIGIN" AS A PART OF AUTHORIZATION CONTROL.

LINE 1036

#### **Iow SEVERITY**

The tx.origin environment variable has been found to influence a control flow decision. Note that using "tx.origin" as a security control might cause a situation where a user inadvertently authorizes a smart contract to perform an action on their behalf. It is recommended to use "msg.sender" instead.

#### Source File

- BUNNYVERSE.sol

```
1035 if (to != owner() && to != address(uniswapV2Router) && to !=
address(uniswapV2Pair)){
1036 require(_holderLastTransferTimestamp[tx.origin] < block.number, "_transfer::
Transfer Delay enabled. Only one purchase per block allowed.");
1037 _holderLastTransferTimestamp[tx.origin] = block.number;
1038 }
1039 }
1040</pre>
```





# SWC-115 USE OF "TX.ORIGIN" AS A PART OF AUTHORIZATION CONTROL.

LINE 1037

#### **Iow SEVERITY**

Using "tx.origin" as a security control can lead to authorization bypass vulnerabilities. Consider using "msg.sender" unless you really know what you are doing.

#### Source File

- BUNNYVERSE.sol

```
1036 require(_holderLastTransferTimestamp[tx.origin] < block.number, "_transfer::
Transfer Delay enabled. Only one purchase per block allowed.");
1037 _holderLastTransferTimestamp[tx.origin] = block.number;
1038 }
1039 }
1040
1041
```





**LINE 875** 

#### **Iow SEVERITY**

The index access expression can cause an exception in case of use of invalid array index value.

#### Source File

- BUNNYVERSE.sol

```
874 for (uint256 i; i < addresses.length; ++i) {
875 __isSniper[addresses[i]] = status;
876 }
877 }
878
878
879</pre>
```



**LINE 933** 

#### **Iow SEVERITY**

The index access expression can cause an exception in case of use of invalid array index value.

#### Source File

- BUNNYVERSE.sol

```
932 for(uint256 i = 0; i < airdropWallets.length; i++){
933 address wallet = airdropWallets[i];
934 uint256 airdropAmount = amount[i];
935 _tokenTransfer(msg.sender, wallet, airdropAmount);
936 }
937</pre>
```



**LINE 934** 

#### **Iow SEVERITY**

The index access expression can cause an exception in case of use of invalid array index value.

#### Source File

- BUNNYVERSE.sol

```
933 address wallet = airdropWallets[i];
934 uint256 airdropAmount = amount[i];
935 _tokenTransfer(msg.sender, wallet, airdropAmount);
936 }
937 restoreAllFee();
938
```



**LINE 979** 

#### **Iow SEVERITY**

The index access expression can cause an exception in case of use of invalid array index value.

#### Source File

- BUNNYVERSE.sol

```
978 for (uint256 i = 0; i < _excluded.length; i++) {
979 if (_excluded[i] == account) {
980 _excluded[i] = _excluded[_excluded.length - 1];
981 _tOwned[account] = 0;
982 _isExcluded[account] = false;
983</pre>
```



**LINE 980** 

#### **Iow SEVERITY**

The index access expression can cause an exception in case of use of invalid array index value.

#### Source File

- BUNNYVERSE.sol

```
979 if (_excluded[i] == account) {
980 _excluded[i] = _excluded[_excluded.length - 1];
981 _tOwned[account] = 0;
982 _isExcluded[account] = false;
983 _excluded.pop();
984
```



**LINE 980** 

#### **Iow SEVERITY**

The index access expression can cause an exception in case of use of invalid array index value.

#### Source File

- BUNNYVERSE.sol

```
979 if (_excluded[i] == account) {
980 _excluded[i] = _excluded[_excluded.length - 1];
981 _tOwned[account] = 0;
982 _isExcluded[account] = false;
983 _excluded.pop();
984
```



LINE 1171

#### **Iow SEVERITY**

The index access expression can cause an exception in case of use of invalid array index value.

#### Source File

- BUNNYVERSE.sol

```
1170 address[] memory path = new address[](2);
1171 path[0] = address(this);
1172 path[1] = uniswapV2Router.WETH();
1173 _approve(address(this), address(uniswapV2Router), tokenAmount);
1174 uniswapV2Router.swapExactTokensForETHSupportingFeeOnTransferTokens(
1175
```



LINE 1172

#### **Iow SEVERITY**

The index access expression can cause an exception in case of use of invalid array index value.

#### Source File

- BUNNYVERSE.sol

#### Locations

1171 path[0] = address(this); 1172 path[1] = uniswapV2Router.WETH(); 1173 \_approve(address(this), address(uniswapV2Router), tokenAmount); 1174 uniswapV2Router.swapExactTokensForETHSupportingFeeOnTransferTokens( 1175 tokenAmount, 1176



LINE 1380

#### **Iow SEVERITY**

The index access expression can cause an exception in case of use of invalid array index value.

#### Source File

- BUNNYVERSE.sol

```
1379 if (
1380 _rOwned[_excluded[i]] > rSupply ||
1381 _tOwned[_excluded[i]] > tSupply
1382 ) return (_rTotal, _tTotal);
1383 rSupply = rSupply.sub(_rOwned[_excluded[i]]);
1384
```



LINE 1381

#### **Iow SEVERITY**

The index access expression can cause an exception in case of use of invalid array index value.

#### Source File

- BUNNYVERSE.sol

```
1380 _rOwned[_excluded[i]] > rSupply ||
1381 _tOwned[_excluded[i]] > tSupply
1382 ) return (_rTotal, _tTotal);
1383 rSupply = rSupply.sub(_rOwned[_excluded[i]]);
1384 tSupply = tSupply.sub(_tOwned[_excluded[i]]);
1385
```



LINE 1383

#### **Iow SEVERITY**

The index access expression can cause an exception in case of use of invalid array index value.

#### Source File

- BUNNYVERSE.sol

```
1382 ) return (_rTotal, _tTotal);
1383 rSupply = rSupply.sub(_rOwned[_excluded[i]]);
1384 tSupply = tSupply.sub(_tOwned[_excluded[i]]);
1385 }
1386 if (rSupply < _rTotal.div(_tTotal)) return (_rTotal, _tTotal);
1387
```



LINE 1384

#### **Iow SEVERITY**

The index access expression can cause an exception in case of use of invalid array index value.

#### Source File

- BUNNYVERSE.sol

```
1383 rSupply = rSupply.sub(_rOwned[_excluded[i]]);
1384 tSupply = tSupply.sub(_tOwned[_excluded[i]]);
1385 }
1386 if (rSupply < _rTotal.div(_tTotal)) return (_rTotal, _tTotal);
1387 return (rSupply, tSupply);
1388
```



LINE 1483

#### **Iow SEVERITY**

The index access expression can cause an exception in case of use of invalid array index value.

#### Source File

- BUNNYVERSE.sol

```
1482 address[] memory path = new address[](2);
1483 path[0] = uniswapV2Router.WETH();
1484 path[1] = address(this);
1485
1486 // make the swap
1487
```



LINE 1484

#### **Iow SEVERITY**

The index access expression can cause an exception in case of use of invalid array index value.

#### Source File

- BUNNYVERSE.sol

```
1483 path[0] = uniswapV2Router.WETH();
1484 path[1] = address(this);
1485
1486 // make the swap
1487 uniswapV2Router.swapExactETHForTokensSupportingFeeOnTransferTokens{value:
bnbAmountInWei}(
1488
```



**LINE 865** 

#### **Iow SEVERITY**

The environment variable "block.number" looks like it might be used as a source of randomness. Note that the values of variables like coinbase, gaslimit, block number and timestamp are predictable and can be manipulated by a malicious miner. Also keep in mind that attackers know hashes of earlier blocks. Don't use any of those environment variables as sources of randomness and be aware that use of these variables introduces a certain level of trust into miners.

#### Source File

- BUNNYVERSE.sol

```
864 swapAndLiquifyEnabled = true;
865 tradingActiveBlock = block.number;
866 deadBlocks = _deadBlocks;
867 }
868
869
```





LINE 1024

#### **Iow SEVERITY**

The environment variable "block.number" looks like it might be used as a source of randomness. Note that the values of variables like coinbase, gaslimit, block number and timestamp are predictable and can be manipulated by a malicious miner. Also keep in mind that attackers know hashes of earlier blocks. Don't use any of those environment variables as sources of randomness and be aware that use of these variables introduces a certain level of trust into miners.

#### Source File

- BUNNYVERSE.sol

```
1023 ){
1024 if(tradingActiveBlock > 0 && (tradingActiveBlock + deadBlocks) > block.number){
1025 _isSniper[to]=true;
1026 }
1027
1028
```





LINE 1036

#### **Iow SEVERITY**

The environment variable "block.number" looks like it might be used as a source of randomness. Note that the values of variables like coinbase, gaslimit, block number and timestamp are predictable and can be manipulated by a malicious miner. Also keep in mind that attackers know hashes of earlier blocks. Don't use any of those environment variables as sources of randomness and be aware that use of these variables introduces a certain level of trust into miners.

#### Source File

- BUNNYVERSE.sol

```
1035 if (to != owner() && to != address(uniswapV2Router) && to !=
address(uniswapV2Pair)){
1036 require(_holderLastTransferTimestamp[tx.origin] < block.number, "_transfer::
Transfer Delay enabled. Only one purchase per block allowed.");
1037 _holderLastTransferTimestamp[tx.origin] = block.number;
1038 }
1039 }
1040</pre>
```



LINE 1037

#### **Iow SEVERITY**

The environment variable "block.number" looks like it might be used as a source of randomness. Note that the values of variables like coinbase, gaslimit, block number and timestamp are predictable and can be manipulated by a malicious miner. Also keep in mind that attackers know hashes of earlier blocks. Don't use any of those environment variables as sources of randomness and be aware that use of these variables introduces a certain level of trust into miners.

#### Source File

- BUNNYVERSE.sol

```
1036 require(_holderLastTransferTimestamp[tx.origin] < block.number, "_transfer::
Transfer Delay enabled. Only one purchase per block allowed.");
1037 _holderLastTransferTimestamp[tx.origin] = block.number;
1038 }
1039 }
1040
1041
```



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