Gen Shards

Smart Contract Audit Report

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AUDITED DETAILS

Audited Project

Project name	Token ticker	Blockchain
Gen Shards	GS	Ethereum

Addresses

Contract address	0xe0b9a2c3e9f40cf74b2c7f591b2b0cca055c3112
Contract deployer address	0xB452A14B387DA9328C3a3f1ECD6e210B943614FA

Project Website

http://genshards.com/

Codebase

https://etherscan.io/address/0xe0b9a2c3e9f40cf74b2c7f591b2b0cca055c3112#code

SUMMARY

Genesis Shards is a new marketplace for pre-IDO tokens on NFTs. It allows NFTs transformation into a liquidity vehicle for Pre-IDO tokens and a whole new suite of DeFi products across multiple blockchains. $GS is the native token of the Genesis Shard Ecosystem.

▌ Contract Summary

Documentation Quality

Gen Shards provides a very good documentation with standard of solidity base code.

- The technical description is provided clearly and structured and also dont have any high risk issue.

Code Quality

The Overall quality of the basecode is standard.

- Standard solidity basecode and rules are already followed by Gen Shards with the discovery of several low issues.

Test Coverage

Test coverage of the project is 100% (Through Codebase)

▌ Audit Findings Summary

- SWC-103 | Pragma statements can be allowed to float when a contract is intended on lines 9, 36, 116, 333, 641, 711, 758 and 800.
- SWC-110 SWC-123 | It is recommended to use of revert(), assert(), and require() in Solidity, and the new REVERT opcode in the EVM on lines 853.
- SWC-116 | It is recommended to use oracles for block values as a proxy for time on lines 969.
- SWC-120 | It is recommended to use external sources of randomness via oracles on lines 999, 1072, 999 and 1085.

CONCLUSION

We have audited the Gen Shards project released on April 2022 to discover issues and identify potential security vulnerabilities in Gen Shards Project. This process is used to find technical issues and security loopholes which might be found in the smart contract.

The security audit report provides a satisfactory result with some low-risk issues.

The issues found in the Gen Shards smart contract code do not pose a considerable risk. The writing of the contract is close to the standard of writing contracts in general. The low-risk issues found are some arithmetic operation issues, a floating pragma is set, a control flow decision is made based on The block.timestamp environment variable, the potential use of "block.number" as a source of randomness, requirement violation, and out of bounds array access which the index access expression can cause an exception in case of the use of an invalid array index value. We recommend to don't using any of those environment variables as sources of randomness and being aware that the use of these variables introduces a certain level of trust in miners. The requirement was violated in a nested call and the call was reverted as a result. Make sure valid inputs are provided to the nested call (for instance, via passed arguments).

AUDIT RESULT

Article	Category	Description	Result
Default Visibility	SWC-100 SWC-108	Functions and state variables visibility should be set explicitly. Visibility levels should be specified consciously.	PASS
Integer Overflow and Underflow	SWC-101	If unchecked math is used, all math operations should be safe from overflows and underflows.	PASS
Outdated Compiler Version	SWC-102	It is recommended to use a recent version of the Solidity compiler.	PASS
Floating Pragma	SWC-103	Contracts should be deployed with the same compiler version and flags that they have been tested thoroughly.	ISSUE FOUND
Unchecked Call Return Value	SWC-104	The return value of a message call should be checked.	PASS
Unprotected Ether Withdrawal	SWC-105	Due to missing or insufficient access controls, malicious parties can withdraw from the contract.	PASS
SELFDESTRUCT Instruction	SWC-106	The contract should not be self-destructible while it has funds belonging to users.	PASS
Reentrancy	SWC-107	Check effect interaction pattern should be followed if the code performs recursive call.	PASS
Uninitialized Storage Pointer	SWC-109	Uninitialized local storage variables can point to unexpected storage locations in the contract.	PASS
Assert Violation	SWC-110 SWC-123	Properly functioning code should never reach a failing assert statement.	ISSUE FOUND
Deprecated Solidity Functions	SWC-111	Deprecated built-in functions should never be used.	PASS
Delegate call to Untrusted Callee	SWC-112	Delegatecalls should only be allowed to trusted addresses.	PASS

DoS (Denial of Service)	SWC-113 SWC-128	Execution of the code should never be blocked by a specific contract state unless required.	PASS
Race Conditions	SWC-114	Race Conditions and Transactions Order Dependency should not be possible.	PASS
Authorization through tx.origin	SWC-115	tx.origin should not be used for authorization.	PASS
Block values as a proxy for time	SWC-116	Block numbers should not be used for time calculations.	ISSUE FOUND
Signature Unique ID	SWC-117 SWC-121 SWC-122	Signed messages should always have a unique id. A transaction hash should not be used as a unique id.	PASS
Incorrect Constructor Name	SWC-118	Constructors are special functions that are called only once during the contract creation.	PASS
Shadowing State Variable	SWC-119	State variables should not be shadowed.	PASS
Weak Sources of Randomness	SWC-120	Random values should never be generated from Chain Attributes or be predictable.	ISSUE FOUND
Write to Arbitrary Storage Location	SWC-124	The contract is responsible for ensuring that only authorized user or contract accounts may write to sensitive storage locations.	PASS
Incorrect Inheritance Order	SWC-125	When inheriting multiple contracts, especially if they have identical functions, a developer should carefully specify inheritance in the correct order. The rule of thumb is to inherit contracts from more /general/ to more /specific/.	PASS
Insufficient Gas Griefing	SWC-126	Insufficient gas griefing attacks can be performed on contracts which accept data and use it in a sub-call on another contract.	PASS
Arbitrary Jump Function	SWC-127	As Solidity doesnt support pointer arithmetics, it is impossible to change such variable to an arbitrary value.	PASS

SYSFIXED

Typographical Error	SWC-129	A typographical error can occur for example when the intent of a defined operation is to sum a number to a variable.	PASS
Override control character	SWC-130	Malicious actors can use the Right-To-Left-Override unicode character to force RTL text rendering and confuse users as to the real intent of a contract.	PASS
Unused variables	SWC-131 SWC-135	Unused variables are allowed in Solidity and they do not pose a direct security issue.	PASS
Unexpected Ether balance	SWC-132	Contracts can behave erroneously when they strictly assume a specific Ether balance.	PASS
Hash Collisions Variable	SWC-133	Using abi.encodePacked() with multiple variable length arguments can, in certain situations, lead to a hash collision.	PASS
Hardcoded gas amount	SWC-134	The transfer() and send() functions forward a fixed amount of 2300 gas.	PASS
Unencrypted Private Data	SWC-136	It is a common misconception that private type variables cannot be read.	PASS

SMART CONTRACT ANALYSIS

Started	Saturday Apr 02 2022 00:53:08 GMT+0000 (Coordinated Universal Time)
Finished	Sunday Apr 03 2022 06:49:34 GMT+0000 (Coordinated Universal Time)
Mode	Standard
Main Source File	GenShards.sol

Detected Issues

ID	Title	Severity	Status
SWC-103	A FLOATING PRAGMA IS SET.	low	acknowledged
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SWC-116	A CONTROL FLOW DECISION IS MADE BASED ON THE BLOCK.TIMESTAMP ENVIRONMENT VARIABLE.	low	acknowledged
SWC-120	POTENTIAL USE OF "BLOCK.NUMBER" AS SOURCE OF RANDOMNESS.	low	acknowledged
SWC-120	POTENTIAL USE OF "BLOCK.NUMBER" AS SOURCE OF RANDOMNESS.	low	acknowledged

SWC-120	A CONTROL FLOW DECISION IS MADE BASED ON THE BLOCK.NUMBER ENVIRONMENT VARIABLE.	low	acknowledged
SWC-120	A CONTROL FLOW DECISION IS MADE BASED ON THE BLOCK.NUMBER ENVIRONMENT VARIABLE.	low	acknowledged
SWC-123	REQUIREMENT VIOLATION.	low	acknowledged

SWC-103 | A FLOATING PRAGMA IS SET.

LINE 9

low SEVERITY

The current pragma Solidity directive is """>=0.6.0<0.8.0"". It is recommended to specify a fixed compiler version to ensure that the bytecode produced does not vary between builds. This is especially important if you rely on bytecode-level verification of the code.

Source File

- GenShards.sol

Locations

```
8
9    pragma solidity >=0.6.0 <0.8.0;
10
11   /*
12    * @dev Provides information about the current execution context, including the
13
```

SWC-103 | A FLOATING PRAGMA IS SET.
LINE 36

low SEVERITY

The current pragma Solidity directive is """>=0.6.0<0.8.0""". It is recommended to specify a fixed compiler version to ensure that the bytecode produced does not vary between builds. This is especially important if you rely on bytecode-level verification of the code.

Source File

- GenShards.sol

Locations

```
35
36   pragma solidity >=0.6.0 <0.8.0;
37
38   /**
39    * @dev Interface of the ERC20 standard as defined in the EIP.
40
```

SYSFIXED

SWC-103 | A FLOATING PRAGMA IS SET.
LINE 116

low SEVERITY

The current pragma Solidity directive is """>=0.6.0<0.8.0"". It is recommended to specify a fixed compiler version to ensure that the bytecode produced does not vary between builds. This is especially important if you rely on bytecode-level verification of the code.

Source File

- GenShards.sol

Locations

```
115
116   pragma solidity >=0.6.0 <0.8.0;
117
118   /**
119   * @dev Wrappers over Solidity's arithmetic operations with added overflow
120
```

SWC-103 | A FLOATING PRAGMA IS SET.
LINE 333

low SEVERITY

The current pragma Solidity directive is """>=0.6.0<0.8.0"". It is recommended to specify a fixed compiler version to ensure that the bytecode produced does not vary between builds. This is especially important if you rely on bytecode-level verification of the code.

Source File

- GenShards.sol

Locations

```
332
333    pragma solidity >=0.6.0 <0.8.0;
334
335
336
337
```

SWC-103 | A FLOATING PRAGMA IS SET.
LINE 641

low SEVERITY

The current pragma Solidity directive is """>=0.6.0<0.8.0"". It is recommended to specify a fixed compiler version to ensure that the bytecode produced does not vary between builds. This is especially important if you rely on bytecode-level verification of the code.

Source File

- GenShards.sol

Locations

```
640
641    pragma solidity >=0.6.0 <0.8.0;
642
643    /**
644    * @dev Contract module which provides a basic access control mechanism, where
645
```

SWC-103 | A FLOATING PRAGMA IS SET.
LINE 711

low SEVERITY

The current pragma Solidity directive is """>=0.6.0<0.8.0"". It is recommended to specify a fixed compiler version to ensure that the bytecode produced does not vary between builds. This is especially important if you rely on bytecode-level verification of the code.

Source File

- GenShards.sol

Locations

```
710
711    pragma solidity >=0.6.0 <0.8.0;
712
713
714    /**
715
```

SWC-103 | A FLOATING PRAGMA IS SET.
LINE 758

low SEVERITY

The current pragma Solidity directive is """>=0.6.0<0.8.0"". It is recommended to specify a fixed compiler version to ensure that the bytecode produced does not vary between builds. This is especially important if you rely on bytecode-level verification of the code.

Source File

- GenShards.sol

Locations

```
757
758    pragma solidity >=0.6.0 <0.8.0;
759
760
761
762
```

SWC-103 | A FLOATING PRAGMA IS SET.

LINE 800

low SEVERITY

The current pragma Solidity directive is """>=0.6.0<0.8.0"". It is recommended to specify a fixed compiler version to ensure that the bytecode produced does not vary between builds. This is especially important if you rely on bytecode-level verification of the code.

Source File

- GenShards.sol

Locations

```
799
800   pragma solidity >=0.6.0 <0.8.0;
801
802   interface ILiquiditySyncer {
803   function syncLiquiditySupply(address pool) external;
804
```

SYSFIXED

SWC-116 | A CONTROL FLOW DECISION IS MADE BASED ON THE BLOCK.TIMESTAMP ENVIRONMENT VARIABLE.

LINE 969

low SEVERITY

The block.timestamp environment variable is used to determine a control flow decision. Note that the values of variables like coinbase, gaslimit, block number and timestamp are predictable and can be manipulated by a malicious miner. Also keep in mind that attackers know hashes of earlier blocks. Don't use any of those environment variables as sources of randomness and be aware that use of these variables introduces a certain level of trust into miners.

Source File

- GenShards.sol

Locations

```
968   require(nonce == nonces[signatory]++, "GenShards::delegateBySig: invalid nonce");
969   require(now <= expiry, "GenShards::delegateBySig: signature expired");
970   return _delegate(signatory, delegatee);
971   }
972
973
```

SWC-120 | POTENTIAL USE OF "BLOCK.NUMBER" AS SOURCE OF RANDOMNESS.
LINE 999

low SEVERITY

The environment variable "block.number" looks like it might be used as a source of randomness. Note that the values of variables like coinbase, gaslimit, block number and timestamp are predictable and can be manipulated by a malicious miner. Also keep in mind that attackers know hashes of earlier blocks. Don't use any of those environment variables as sources of randomness and be aware that use of these variables introduces a certain level of trust into miners.

Source File

- GenShards.sol

Locations

```
998    {
999    require(blockNumber < block.number, "GenShards::getPriorVotes: not yet
determined");
1000
1001   uint32 nCheckpoints = numCheckpoints[account];
1002   if (nCheckpoints == 0) {
1003
```

SYSFIXED

SWC-120 | POTENTIAL USE OF "BLOCK.NUMBER" AS SOURCE OF RANDOMNESS.

LINE 1072

low SEVERITY

The environment variable "block.number" looks like it might be used as a source of randomness. Note that the values of variables like coinbase, gaslimit, block number and timestamp are predictable and can be manipulated by a malicious miner. Also keep in mind that attackers know hashes of earlier blocks. Don't use any of those environment variables as sources of randomness and be aware that use of these variables introduces a certain level of trust into miners.

Source File

- GenShards.sol

Locations

```
1071   {
1072   uint32 blockNumber = safe32(block.number, "GenShards::_writeCheckpoint: block
number exceeds 32 bits");
1073
1074   if (nCheckpoints > 0 && checkpoints[delegatee][nCheckpoints - 1].fromBlock ==
blockNumber) {
1075   checkpoints[delegatee][nCheckpoints - 1].votes = newVotes;
1076
```

SWC-120 | A CONTROL FLOW DECISION IS MADE BASED ON THE BLOCK.NUMBER ENVIRONMENT VARIABLE.

LINE 999

low SEVERITY

The block.number environment variable is used to determine a control flow decision. Note that the values of variables like coinbase, gaslimit, block number and timestamp are predictable and can be manipulated by a malicious miner. Also keep in mind that attackers know hashes of earlier blocks. Don't use any of those environment variables as sources of randomness and be aware that use of these variables introduces a certain level of trust into miners.

Source File

- GenShards.sol

Locations

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998    {
999    require(blockNumber < block.number, "GenShards::getPriorVotes: not yet
determined");
1000
1001   uint32 nCheckpoints = numCheckpoints[account];
1002   if (nCheckpoints == 0) {
1003
```

SWC-120 | A CONTROL FLOW DECISION IS MADE BASED ON THE BLOCK.NUMBER ENVIRONMENT VARIABLE.

LINE 1085

low SEVERITY

The block.number environment variable is used to determine a control flow decision. Note that the values of variables like coinbase, gaslimit, block number and timestamp are predictable and can be manipulated by a malicious miner. Also keep in mind that attackers know hashes of earlier blocks. Don't use any of those environment variables as sources of randomness and be aware that use of these variables introduces a certain level of trust into miners.

Source File

- GenShards.sol

Locations

```
1084    function safe32(uint n, string memory errorMessage) internal pure returns (uint32)
        {
1085    require(n < 2**32, errorMessage);
1086    return uint32(n);
1087    }
1088
1089
```

SWC-123 | REQUIREMENT VIOLATION.
LINE 853

low SEVERITY

A requirement was violated in a nested call and the call was reverted as a result. Make sure valid inputs are provided to the nested call (for instance, via passed arguments).

Source File

- GenShards.sol

Locations

```
852    if (address(locker) != address(0)) {
853    locker.lockOrGetPenalty(sender, recipient);
854    }
855    return super._transfer(sender, recipient, amount);
856    }
857
```

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