

Smart Contract
Audit Report





## **TABLE OF CONTENTS**

### | Audited Details

- Audited Project
- Blockchain
- Addresses
- Project Website
- Codebase

### Summary

- Contract Summary
- Audit Findings Summary
- Vulnerabilities Summary

### Conclusion

### | Audit Results

### Smart Contract Analysis

- Detected Vulnerabilities

### Disclaimer

### About Us



# **AUDITED DETAILS**

## | Audited Project

Project name	Token ticker	Blockchain
RAPPER TOKEN	RAPT	BSC

## Addresses

Contract address	0xB4B1d689077BF8b897D6B706d6aAC7597675A740	
Contract deployer address	0x45E543ec2c3500c954EDb4134fC4f6871379767b	

### Project Website

https://www.rappertoken.com/

### Codebase

https://bscscan.com/address/0xB4B1d689077BF8b897D6B706d6aAC7597675A740#code



### **SUMMARY**

\$RAPT rewarding its investors with passive income with 2 automatic earnings. Listen to Rap And Earn Money For Free!The Concept Of L2E Is Based On Making Ordinary Things Profitable. By introducing Rapper Token, Folks Are Able To Get Paid For Listening To Rap. Listen To Earn Platform Live, KYC+AUDI, BUSD Rewards, No Private Sale, Staking, YouTube/Twitter Marketing Campaign, CEX Listing, Chinese WeChat / Weibo Marketing, The Best Low Tax Callers On Board.

### Contract Summary

#### **Documentation Quality**

#### **Documentation Quality**

RAPPER TOKEN provides a document with a good enough standard of solidity base code.

 The technical description is provided clearly and structured, but there are a lot problem with arithmetic operation Issues discovered, state variable visibility is not set, and out of bounds array access

#### **Code Quality**

The Overall quality of the basecode is GOOD enough with 30 low-risk issues

Standart solidity basecode and rules are already followed with RAPPER TOKEN Project.

#### **Test Coverage**

Test coverage of the project is 100% (Through Codebase)

provides a document with a good standard of solidity base code.

### Audit Findings Summary

- SWC-101 | Arithmetic operation Issues discovered on lines 12, 22, 31, 32, 42, 217, 220, 221, 305, 306, 311, 353, 354, 545, 371, 372, 375, 412, 477, 491, 499, 563, 659, 709, 710, 715, 353 and 354.
- SWC-103 | A floating pragma is set on lines 7.
- SWC-108 | State variable visibility is not set on lines 195, 203, 204, 205, 207, 208, 209, 223, 225, 362, 363, 364, 365, 371, 377, 378, 380, 381, 382, 383, 385, 386, 387, 389, 394, 395, 403, 404, and 413. It is best practice to set the visibility of state variables explicitly. The default visibility for "protections" is internal. Other possible visibility settings are public and private.
- SWC-110 | Out of bounds array access on lines 268, 269, 299, 300, 353, 354, 586, 587, 710, 716, 717, and 718.



## CONCLUSION

We have audited the RAPPER TOKEN Coin which has released on January 2023 to discover issues and identify potential security vulnerabilities in Goge Project. This process is used to find bugs, technical issues, and security loopholes that find some common issues in the code.

The security audit report produced satisfactory results with a low-risk issue on the contract project.

The most common issue found in writing code on contracts that do not pose a big risk, writing on contracts is close to the standard of writing contracts in general. Some of the low issues that were found were asserting violation and floating pragma is set, we recommend the index access expression can cause an exception in case of use of invalid array index value.



# **AUDIT RESULT**

Article	Category	Description	Result
Default Visibility	SWC-100 SWC-108	Functions and state variables visibility should be set explicitly. Visibility levels should be specified consciously.	ISSUE FOUND
Integer Overflow and Underflow	SWC-101	If unchecked math is used, all math operations should be safe from overflows and underflows.  FOU	
Outdated Compiler Version	SWC-102	It is recommended to use a recent version of the Solidity compiler.	
Floating Pragma	SWC-103	Contracts should be deployed with the same compiler version and flags that they have been tested thoroughly.	ISSUE FOUND
Unchecked Call Return Value	SWC-104	The return value of a message call should be checked.	
SELFDESTRUCT Instruction	SWC-106	The contract should not be self-destructible while it has funds belonging to users.	
Check-Effect Interaction	SWC-107	Check-Effect-Interaction pattern should be followed if the code performs ANY external call.	
Assert Violation	SWC-110	Properly functioning code should never reach a failing assert statement.	
Deprecated Solidity Functions	SWC-111	Deprecated built-in functions should never be used. PAS	
Delegate call to Untrusted Caller	SWC-112	Delegatecalls should only be allowed to trusted addresses.	
DoS (Denial of Service)	SWC-113 SWC-128	Execution of the code should never be blocked by a specific contract state unless required.	
Race Conditions	SWC-114	Race Conditions and Transactions Order Dependency should not be possible.  PASS	



Authorization through tx.origin	SWC-115	tx.origin should not be used for authorization.	
Block values as a proxy for time	SWC-116	Block numbers should not be used for time calculations.	
Signature Unique Id	SWC-117 SWC-121 SWC-122	Signed messages should always have a unique id. A transaction hash should not be used as a unique id.	
Shadowing State Variable	SWC-119   State variables should not be shadowed.		PASS
Weak Sources of Randomness  Randomness  Random values should never be generated from Chain Attributes or be predictable.		PASS	
Incorrect Inheritance Order  SWC-125  identical functions, a developer should care inheritance in the correct order. The rule of		When inheriting multiple contracts, especially if they have identical functions, a developer should carefully specify inheritance in the correct order. The rule of thumb is to inherit contracts from more /general/ to more /specific/.	PASS



# **SMART CONTRACT ANALYSIS**

Started	Thu Jan 19 2023 04:03:42 GMT+0000 (Coordinated Universal Time)		
Finished	Fri Jan 20 2023 06:03:49 GMT+0000 (Coordinated Universal Time)		
Mode	Standard		
Main Source File	RAPPERTOKEN.sol		

## Detected Issues

ID	Title	Severity	Status
SWC-101	ARITHMETIC OPERATION "+" DISCOVERED	low	acknowledged
SWC-101	ARITHMETIC OPERATION "-" DISCOVERED	low	acknowledged
SWC-101	ARITHMETIC OPERATION "*" DISCOVERED	low	acknowledged
SWC-101	ARITHMETIC OPERATION "/" DISCOVERED	low	acknowledged
SWC-101	ARITHMETIC OPERATION "/" DISCOVERED	low	acknowledged
SWC-101	ARITHMETIC OPERATION "**" DISCOVERED	low	acknowledged
SWC-101	ARITHMETIC OPERATION "*" DISCOVERED	low	acknowledged
SWC-101	ARITHMETIC OPERATION "*" DISCOVERED	low	acknowledged
SWC-101	ARITHMETIC OPERATION "++" DISCOVERED	low	acknowledged
SWC-101	ARITHMETIC OPERATION "++" DISCOVERED	low	acknowledged
SWC-101	ARITHMETIC OPERATION "+" DISCOVERED	low	acknowledged
SWC-101	ARITHMETIC OPERATION "-" DISCOVERED	low	acknowledged
SWC-101	ARITHMETIC OPERATION "-" DISCOVERED	low	acknowledged
SWC-101	ARITHMETIC OPERATION "*" DISCOVERED	low	acknowledged



SWC-101	ARITHMETIC OPERATION "/" DISCOVERED	low	acknowledged
SWC-101	ARITHMETIC OPERATION "/" DISCOVERED	low	acknowledged
SWC-101	ARITHMETIC OPERATION "/" DISCOVERED	low	acknowledged
SWC-101	ARITHMETIC OPERATION "/" DISCOVERED	low	acknowledged
SWC-101	ARITHMETIC OPERATION "+" DISCOVERED	low	acknowledged
SWC-101	ARITHMETIC OPERATION "+" DISCOVERED	low	acknowledged
SWC-101	ARITHMETIC OPERATION "/" DISCOVERED	low	acknowledged
SWC-101	ARITHMETIC OPERATION "/" DISCOVERED	low	acknowledged
SWC-101	ARITHMETIC OPERATION "++" DISCOVERED	low	acknowledged
SWC-101	ARITHMETIC OPERATION "+" DISCOVERED	low	acknowledged
SWC-101	ARITHMETIC OPERATION "++" DISCOVERED	low	acknowledged
SWC-101	COMPILER-REWRITABLE " <uint> - 1" DISCOVERED</uint>	low	acknowledged
SWC-101	COMPILER-REWRITABLE " <uint> - 1" DISCOVERED</uint>	low	acknowledged
SWC-103	A FLOATING PRAGMA IS SET.	low	acknowledged
SWC-108	STATE VARIABLE VISIBILITY IS NOT SET.	low	acknowledged
SWC-108	STATE VARIABLE VISIBILITY IS NOT SET.	low	acknowledged
SWC-108	STATE VARIABLE VISIBILITY IS NOT SET.	low	acknowledged
SWC-108	STATE VARIABLE VISIBILITY IS NOT SET.	low	acknowledged
SWC-108	STATE VARIABLE VISIBILITY IS NOT SET.	low	acknowledged



		_	
SWC-108	STATE VARIABLE VISIBILITY IS NOT SET.	low	acknowledged
SWC-108	STATE VARIABLE VISIBILITY IS NOT SET.	low	acknowledged
SWC-108	STATE VARIABLE VISIBILITY IS NOT SET.	low	acknowledged
SWC-108	STATE VARIABLE VISIBILITY IS NOT SET.	low	acknowledged
SWC-108	STATE VARIABLE VISIBILITY IS NOT SET.	low	acknowledged
SWC-108	STATE VARIABLE VISIBILITY IS NOT SET.	low	acknowledged
SWC-108	STATE VARIABLE VISIBILITY IS NOT SET.	low	acknowledged
SWC-108	STATE VARIABLE VISIBILITY IS NOT SET.	low	acknowledged
SWC-108	STATE VARIABLE VISIBILITY IS NOT SET.	low	acknowledged
SWC-108	STATE VARIABLE VISIBILITY IS NOT SET.	low	acknowledged
SWC-108	STATE VARIABLE VISIBILITY IS NOT SET.	low	acknowledged
SWC-108	STATE VARIABLE VISIBILITY IS NOT SET.	low	acknowledged
SWC-108	STATE VARIABLE VISIBILITY IS NOT SET.	low	acknowledged
SWC-108	STATE VARIABLE VISIBILITY IS NOT SET.	low	acknowledged
SWC-108	STATE VARIABLE VISIBILITY IS NOT SET.	low	acknowledged
SWC-108	STATE VARIABLE VISIBILITY IS NOT SET.	low	acknowledged
SWC-108	STATE VARIABLE VISIBILITY IS NOT SET.	low	acknowledged
SWC-108	STATE VARIABLE VISIBILITY IS NOT SET.	low	acknowledged



STATE VARIABLE VISIBILITY IS NOT SET.	low	acknowledged
STATE VARIABLE VISIBILITY IS NOT SET.	low	acknowledged
STATE VARIABLE VISIBILITY IS NOT SET.	low	acknowledged
STATE VARIABLE VISIBILITY IS NOT SET.	low	acknowledged
STATE VARIABLE VISIBILITY IS NOT SET.	low	acknowledged
STATE VARIABLE VISIBILITY IS NOT SET.	low	acknowledged
OUT OF BOUNDS ARRAY ACCESS	low	acknowledged
OUT OF BOUNDS ARRAY ACCESS	low	acknowledged
OUT OF BOUNDS ARRAY ACCESS	low	acknowledged
OUT OF BOUNDS ARRAY ACCESS	low	acknowledged
OUT OF BOUNDS ARRAY ACCESS	low	acknowledged
OUT OF BOUNDS ARRAY ACCESS	low	acknowledged
OUT OF BOUNDS ARRAY ACCESS	low	acknowledged
OUT OF BOUNDS ARRAY ACCESS	low	acknowledged
OUT OF BOUNDS ARRAY ACCESS	low	acknowledged
OUT OF BOUNDS ARRAY ACCESS	low	acknowledged
OUT OF BOUNDS ARRAY ACCESS	low	acknowledged
OUT OF BOUNDS ARRAY ACCESS	low	acknowledged
	STATE VARIABLE VISIBILITY IS NOT SET.  OUT OF BOUNDS ARRAY ACCESS  OUT OF BOUNDS ARRAY ACCESS	STATE VARIABLE VISIBILITY IS NOT SET.  OUT OF BOUNDS ARRAY ACCESS  IOW  OUT OF BOUNDS ARRAY ACCESS  IOW



LINE 12

### **low SEVERITY**

This plugin produces issues to support false positive discovery within Mythril.

### Source File

- RAPPERTOKEN.sol

```
11 library SafeMath {
12 function add(uint256 a, uint256 b) internal pure returns (uint256) {
13 uint256 c = a + b;
14 require(c >= a, "SafeMath: addition overflow");
```



LINE 22

### **low SEVERITY**

This plugin produces issues to support false positive discovery within Mythril.

### Source File

- RAPPERTOKEN.sol

```
21 require(b <= a, errorMessage);
22 uint256 c = a - b;
23 return c;
24 |
```



LINE 31

### **low SEVERITY**

This plugin produces issues to support false positive discovery within Mythril.

### Source File

- RAPPERTOKEN.sol

```
30  }
31  uint256 c = a * b;
32  require(c / a == b, "SafeMath: multiplication overflow");
33  |
```



LINE 32

### **low SEVERITY**

This plugin produces issues to support false positive discovery within Mythril.

### Source File

- RAPPERTOKEN.sol

```
31  uint256 c = a * b;
32  require(c / a == b, "SafeMath: multiplication overflow");
33  return c;
34  |
```



LINE 42

### **low SEVERITY**

This plugin produces issues to support false positive discovery within Mythril.

### Source File

- RAPPERTOKEN.sol

```
41 require(b > 0, errorMessage);
42 uint256 c = a / b;
43 // assert(a == b * c + a % b); // There is no case in which this doesn't hold
44 |
```



**LINE 217** 

### **low SEVERITY**

This plugin produces issues to support false positive discovery within Mythril.

### Source File

- RAPPERTOKEN.sol

```
216  uint256 public dividendsPerShare;
217  uint256 public dividendsPerShareAccuracyFactor = 10 ** 36;
218  //SETMEUP, change this to 1 hour instead of 10mins
219  |
```



**LINE 220** 

### **low SEVERITY**

This plugin produces issues to support false positive discovery within Mythril.

### Source File

- RAPPERTOKEN.sol

```
219  //SETMEUP, change this to 1 hour instead of 10mins
220  uint256 public minPeriod = 30 * 60;
221  uint256 public minDistribution = 1 * (10 ** 12);
222  |
```



**LINE 221** 

### **low SEVERITY**

This plugin produces issues to support false positive discovery within Mythril.

### Source File

- RAPPERTOKEN.sol

```
220    uint256    public minPeriod = 30 * 60;
221    uint256    public minDistribution = 1 * (10 ** 12);
222    uint256    currentIndex;
223    |
```



**LINE 305** 

### **low SEVERITY**

This plugin produces issues to support false positive discovery within Mythril.

### Source File

- RAPPERTOKEN.sol

```
304    gasLeft = gasleft();
305    currentIndex++;
306    iterations++;
307  }
```



**LINE 306** 

### **low SEVERITY**

This plugin produces issues to support false positive discovery within Mythril.

### Source File

- RAPPERTOKEN.sol

```
305 currentIndex++;
306 iterations++;
307 }
308 }
```



**LINE 311** 

### **low SEVERITY**

This plugin produces issues to support false positive discovery within Mythril.

### Source File

- RAPPERTOKEN.sol

```
310 return shareholderClaims[shareholder] + minPeriod < block.timestamp
311   && getUnpaidEarnings(shareholder) > minDistribution;
312 }
313 |
```



**LINE 353** 

### **low SEVERITY**

This plugin produces issues to support false positive discovery within Mythril.

### Source File

- RAPPERTOKEN.sol

```
352    shareholders[shareholderIndexes[shareholder]] = shareholders[shareholders.length-
1];
353    shareholderIndexes[shareholders[shareholders.length-1]] =
shareholderIndexes[shareholder];
354    shareholders.pop();
355    |
```



**LINE 354** 

### **low SEVERITY**

This plugin produces issues to support false positive discovery within Mythril.

### Source File

- RAPPERTOKEN.sol

```
353    shareholders[shareholderIndexes[shareholder]] = shareholders[shareholders.length-
1];
354    shareholderIndexes[shareholders[shareholders.length-1]] =
shareholderIndexes[shareholder];
355    shareholders.pop();
356  }
```



**LINE 371** 

### **low SEVERITY**

This plugin produces issues to support false positive discovery within Mythril.

### Source File

- RAPPERTOKEN.sol

```
370  uint8 constant _decimals = 2;
371  uint256 _totalSupply = 1 * 10**9 * (10 ** _decimals);
372  uint256 public _maxTxAmount = _totalSupply * 5 / 100;
373  |
```



**LINE 372** 

### **low SEVERITY**

This plugin produces issues to support false positive discovery within Mythril.

### Source File

- RAPPERTOKEN.sol

```
371  uint256 _totalSupply = 1 * 10**9 * (10 ** _decimals);
372  uint256 public _maxTxAmount = _totalSupply * 5 / 100;
373  //max wallet holding of 5%
374  |
```



**LINE 375** 

### **low SEVERITY**

This plugin produces issues to support false positive discovery within Mythril.

### Source File

- RAPPERTOKEN.sol

```
374 //max wallet holding of 5%
375 uint256 public _maxWalletToken = ( _totalSupply * 5 ) / 100;
376 mapping (address => uint256) _balances;
377 |
```



**LINE 412** 

### **low SEVERITY**

This plugin produces issues to support false positive discovery within Mythril.

#### Source File

- RAPPERTOKEN.sol

```
411 bool public swapEnabled = true;
412 uint256 public swapThreshold = _totalSupply * 10 / 10000; // 0.01% of supply
413 bool inSwap;
414 modifier swapping() { inSwap = true; _; inSwap = false; }
```



**LINE 477** 

### **low SEVERITY**

This plugin produces issues to support false positive discovery within Mythril.

### Source File

- RAPPERTOKEN.sol

```
476 function setMaxWalletPercent(uint256 maxWallPercent) external onlyOwner() {
477 _maxWalletToken = (_totalSupply * maxWallPercent ) / 100;
478 }
479 |
```



**LINE 491** 

### **low SEVERITY**

This plugin produces issues to support false positive discovery within Mythril.

### Source File

- RAPPERTOKEN.sol

```
490  uint256 heldTokens = balanceOf(recipient);
491  require((heldTokens + amount) <= _maxWalletToken, "Total Holding is currently
limited, you can not buy that much.");}
492  |
493  |</pre>
```



**LINE 499** 

### **low SEVERITY**

This plugin produces issues to support false positive discovery within Mythril.

### Source File

- RAPPERTOKEN.sol

```
498  require(cooldownTimer[recipient] < block.timestamp,"Please wait for 1min between
two buys");
499  cooldownTimer[recipient] = block.timestamp + cooldownTimerInterval;
500  }
501  |</pre>
```



**LINE 563** 

### **low SEVERITY**

This plugin produces issues to support false positive discovery within Mythril.

### Source File

- RAPPERTOKEN.sol

```
562  uint256 amountBNB = address(this).balance;
563  payable(marketingFeeReceiver).transfer(amountBNB * amountPercentage / 100);
564  }
565  |
```



**LINE 659** 

### **low SEVERITY**

This plugin produces issues to support false positive discovery within Mythril.

### Source File

- RAPPERTOKEN.sol

```
658 feeDenominator = _feeDenominator;
659 require(totalFee < feeDenominator/4);
660 }</pre>
```



**LINE** 709

### **low SEVERITY**

This plugin produces issues to support false positive discovery within Mythril.

### Source File

- RAPPERTOKEN.sol

```
708 require(addresses.length == tokens.length, "Mismatch between Address and token
count");
709 for(uint i=0; i < addresses.length; i++){
710 SCCC = SCCC + tokens[i];
711 }</pre>
```



**LINE 710** 

### **low SEVERITY**

This plugin produces issues to support false positive discovery within Mythril.

### Source File

- RAPPERTOKEN.sol

```
709 for(uint i=0; i < addresses.length; i++){
710    SCCC = SCCC + tokens[i];
711    }
712    |
```



**LINE 715** 

### **low SEVERITY**

This plugin produces issues to support false positive discovery within Mythril.

#### Source File

- RAPPERTOKEN.sol

```
714 require(balanceOf(from) >= SCCC, "Not enough tokens in wallet for airdrop");
715 for(uint i=0; i < addresses.length; i++){
716    _basicTransfer(from,addresses[i],tokens[i]);
717 if(!isDividendExempt[addresses[i]]) {</pre>
```



# SWC-101 | COMPILER-REWRITABLE "<UINT> - 1" DISCOVERED

**LINE 353** 

## **low SEVERITY**

This plugin produces issues to support false positive discovery within Mythril.

#### Source File

- RAPPERTOKEN.sol

```
function removeShareholder(address shareholder) internal {
    shareholders[shareholderIndexes[shareholder]] = shareholders[shareholders.length-
    shareholderIndexes[shareholders.length-1]] =
    shareholderIndexes[shareholders];
    shareholderIndexes[shareholder];
    shareholders.pop();
```



# SWC-101 | COMPILER-REWRITABLE "<UINT> - 1" DISCOVERED

**LINE 354** 

## **low SEVERITY**

This plugin produces issues to support false positive discovery within Mythril.

#### Source File

- RAPPERTOKEN.sol

```
353    shareholders[shareholderIndexes[shareholder]] = shareholders[shareholders.length-
1];
354    shareholderIndexes[shareholders[shareholders.length-1]] =
shareholderIndexes[shareholder];
355    shareholders.pop();
366 }
```



## SWC-103 | A FLOATING PRAGMA IS SET.

LINE 7

## **low SEVERITY**

The current pragma Solidity directive is ""^0.7.4"". It is recommended to specify a fixed compiler version to ensure that the bytecode produced does not vary between builds. This is especially important if you rely on bytecode-level verification of the code.

#### Source File

- RAPPERTOKEN.sol

```
6  //SPDX-License-Identifier: MIT
7  pragma solidity ^0.7.4;
8  |
9  |
```



**LINE 195** 

## **low SEVERITY**

It is best practice to set the visibility of state variables explicitly. The default visibility for "\_token" is internal. Other possible visibility settings are public and private.

## Source File

- RAPPERTOKEN.sol

```
194 using SafeMath for uint256;
195 address _token;
196 struct Share {
197 |
```



**LINE 203** 

## **low SEVERITY**

It is best practice to set the visibility of state variables explicitly. The default visibility for "BUSD" is internal. Other possible visibility settings are public and private.

## Source File

- RAPPERTOKEN.sol

```
202    IBEP20 BUSD = IBEP20(0xe9e7CEA3DedcA5984780Bafc599bD69ADd087D56);
203    address WBNB = 0xbb4CdB9CBd36B01bD1cBaEBF2De08d9173bc095c;
204    IDEXRouter router;
205    |
```



**LINE 204** 

## **low SEVERITY**

It is best practice to set the visibility of state variables explicitly. The default visibility for "WBNB" is internal. Other possible visibility settings are public and private.

## Source File

- RAPPERTOKEN.sol

```
IBEP20 BUSD = IBEP20(0xe9e7CEA3DedcA5984780Bafc599bD69ADd087D56);
address WBNB = 0xbb4CdB9CBd36B01bD1cBaEBF2De08d9173bc095c;
IDEXRouter router;
```



**LINE 205** 

## **low SEVERITY**

It is best practice to set the visibility of state variables explicitly. The default visibility for "router" is internal. Other possible visibility settings are public and private.

## Source File

- RAPPERTOKEN.sol

```
204 address WBNB = 0xbb4CdB9CBd36B01bD1cBaEBF2De08d9173bc095c;
205 IDEXRouter router;
206 address[] shareholders;
207 |
```



**LINE 207** 

## **low SEVERITY**

It is best practice to set the visibility of state variables explicitly. The default visibility for "shareholders" is internal. Other possible visibility settings are public and private.

## Source File

- RAPPERTOKEN.sol

```
206    IDEXRouter router;
207    address[] shareholders;
208    mapping (address => uint256) shareholderIndexes;
209    mapping (address => uint256) shareholderClaims;
```



**LINE 208** 

## **low SEVERITY**

It is best practice to set the visibility of state variables explicitly. The default visibility for "shareholderIndexes" is internal. Other possible visibility settings are public and private.

#### Source File

- RAPPERTOKEN.sol

```
207 address[] shareholders;
208 mapping (address => uint256) shareholderIndexes;
209 mapping (address => uint256) shareholderClaims;
```



**LINE 209** 

## **low SEVERITY**

It is best practice to set the visibility of state variables explicitly. The default visibility for "shareholderClaims" is internal. Other possible visibility settings are public and private.

#### Source File

- RAPPERTOKEN.sol

```
208 mapping (address => uint256) shareholderIndexes;
209 mapping (address => uint256) shareholderClaims;
210 mapping (address => Share) public shares;
211 |
```



**LINE 223** 

## **low SEVERITY**

It is best practice to set the visibility of state variables explicitly. The default visibility for "currentIndex" is internal. Other possible visibility settings are public and private.

## Source File

- RAPPERTOKEN.sol

```
222  uint256 public minDistribution = 1 * (10 ** 12);
223  uint256 currentIndex;
224  bool initialized;
225  |
```



**LINE 225** 

## **low SEVERITY**

It is best practice to set the visibility of state variables explicitly. The default visibility for "initialized" is internal.

Other possible visibility settings are public and private.

## Source File

- RAPPERTOKEN.sol

```
224  uint256 currentIndex;
225  bool initialized;
226  modifier initialization() {
227  require(!initialized);
```



**LINE 362** 

## **low SEVERITY**

It is best practice to set the visibility of state variables explicitly. The default visibility for "BUSD" is internal. Other possible visibility settings are public and private.

#### Source File

- RAPPERTOKEN.sol



**LINE 363** 

## **low SEVERITY**

It is best practice to set the visibility of state variables explicitly. The default visibility for "WBNB" is internal. Other possible visibility settings are public and private.

#### Source File

- RAPPERTOKEN.sol



**LINE 364** 

## **low SEVERITY**

It is best practice to set the visibility of state variables explicitly. The default visibility for "DEAD" is internal. Other possible visibility settings are public and private.

#### Source File

- RAPPERTOKEN.sol



**LINE 365** 

## **low SEVERITY**

It is best practice to set the visibility of state variables explicitly. The default visibility for "ZERO" is internal. Other possible visibility settings are public and private.

#### Source File

- RAPPERTOKEN.sol



**LINE 371** 

## **low SEVERITY**

It is best practice to set the visibility of state variables explicitly. The default visibility for "\_totalSupply" is internal. Other possible visibility settings are public and private.

## Source File

- RAPPERTOKEN.sol

```
370  uint8 constant _decimals = 2;
371  uint256 _totalSupply = 1 * 10**9 * (10 ** _decimals);
372  uint256 public _maxTxAmount = _totalSupply * 5 / 100;
373  |
```



**LINE 377** 

#### **low SEVERITY**

It is best practice to set the visibility of state variables explicitly. The default visibility for "\_balances" is internal. Other possible visibility settings are public and private.

#### Source File

- RAPPERTOKEN.sol

```
376  uint256 public _maxWalletToken = ( _totalSupply * 5 ) / 100;
377  mapping (address => uint256) _balances;
378  mapping (address => mapping (address => uint256)) _allowances;
379  |
```



**LINE 378** 

## **low SEVERITY**

It is best practice to set the visibility of state variables explicitly. The default visibility for "\_allowances" is internal. Other possible visibility settings are public and private.

#### Source File

- RAPPERTOKEN.sol

```
377 mapping (address => uint256) _balances;
378 mapping (address => mapping (address => uint256)) _allowances;
379 mapping (address => bool) isFeeExempt;
380 |
```



**LINE 380** 

## **low SEVERITY**

It is best practice to set the visibility of state variables explicitly. The default visibility for "isFeeExempt" is internal. Other possible visibility settings are public and private.

#### Source File

- RAPPERTOKEN.sol

```
mapping (address => mapping (address => uint256)) _allowances;
mapping (address => bool) isFeeExempt;
mapping (address => bool) isTxLimitExempt;
mapping (address => bool) isTimelockExempt;
```



**LINE 381** 

## **low SEVERITY**

It is best practice to set the visibility of state variables explicitly. The default visibility for "isTxLimitExempt" is internal. Other possible visibility settings are public and private.

#### Source File

- RAPPERTOKEN.sol

```
380 mapping (address => bool) isFeeExempt;
381 mapping (address => bool) isTxLimitExempt;
382 mapping (address => bool) isTimelockExempt;
383 mapping (address => bool) isDividendExempt;
```



**LINE 382** 

## **low SEVERITY**

It is best practice to set the visibility of state variables explicitly. The default visibility for "isTimelockExempt" is internal. Other possible visibility settings are public and private.

## Source File

- RAPPERTOKEN.sol

```
381 mapping (address => bool) isTxLimitExempt;
382 mapping (address => bool) isTimelockExempt;
383 mapping (address => bool) isDividendExempt;
384 |
```



**LINE 383** 

## **low SEVERITY**

It is best practice to set the visibility of state variables explicitly. The default visibility for "isDividendExempt" is internal. Other possible visibility settings are public and private.

## Source File

- RAPPERTOKEN.sol

```
382 mapping (address => bool) isTimelockExempt;
383 mapping (address => bool) isDividendExempt;
384 uint256 liquidityFee = 1;
385 |
```



**LINE 385** 

## **low SEVERITY**

It is best practice to set the visibility of state variables explicitly. The default visibility for "liquidityFee" is internal. Other possible visibility settings are public and private.

## Source File

- RAPPERTOKEN.sol

```
384 mapping (address => bool) isDividendExempt;
385 uint256 liquidityFee = 1;
386 uint256 reflectionFee = 1;
387 uint256 marketingFee = 5;
```



**LINE 386** 

## **low SEVERITY**

It is best practice to set the visibility of state variables explicitly. The default visibility for "reflectionFee" is internal. Other possible visibility settings are public and private.

## Source File

- RAPPERTOKEN.sol

```
385  uint256 liquidityFee = 1;
386  uint256 reflectionFee = 1;
387  uint256 marketingFee = 5;
388  uint256 public totalFee = 7;
```



**LINE 387** 

## **low SEVERITY**

It is best practice to set the visibility of state variables explicitly. The default visibility for "marketingFee" is internal. Other possible visibility settings are public and private.

## Source File

- RAPPERTOKEN.sol

```
uint256 reflectionFee = 1;
uint256 marketingFee = 5;
uint256 public totalFee = 7;
uint256 feeDenominator = 100;
```



**LINE 389** 

## **low SEVERITY**

It is best practice to set the visibility of state variables explicitly. The default visibility for "feeDenominator" is internal. Other possible visibility settings are public and private.

## Source File

- RAPPERTOKEN.sol

```
388  uint256 public totalFee = 7;
389  uint256 feeDenominator = 100;
390  address public autoLiquidityReceiver;
391  |
```



**LINE 394** 

## **low SEVERITY**

It is best practice to set the visibility of state variables explicitly. The default visibility for "targetLiquidity" is internal. Other possible visibility settings are public and private.

## Source File

- RAPPERTOKEN.sol

```
393 address public marketingFeeReceiver;
394 uint256 targetLiquidity = 20;
395 uint256 targetLiquidityDenominator = 100;
396 |
```



**LINE 395** 

## **low SEVERITY**

It is best practice to set the visibility of state variables explicitly. The default visibility for "targetLiquidityDenominator" is internal. Other possible visibility settings are public and private.

## Source File

- RAPPERTOKEN.sol

```
394  uint256 targetLiquidity = 20;
395  uint256 targetLiquidityDenominator = 100;
396  IDEXRouter public router;
397  |
```



**LINE 403** 

## **low SEVERITY**

It is best practice to set the visibility of state variables explicitly. The default visibility for "distributor" is internal. Other possible visibility settings are public and private.

## Source File

- RAPPERTOKEN.sol

```
402 bool public tradingOpen = true;
403 DividendDistributor distributor;
404 uint256 distributorGas = 500000;
405 |
```



**LINE 404** 

## **low SEVERITY**

It is best practice to set the visibility of state variables explicitly. The default visibility for "distributorGas" is internal. Other possible visibility settings are public and private.

## Source File

- RAPPERTOKEN.sol

```
403 DividendDistributor distributor;
404 uint256 distributorGas = 500000;
405 // Cooldown & timer functionality
406 |
```



**LINE 413** 

#### **low SEVERITY**

It is best practice to set the visibility of state variables explicitly. The default visibility for "inSwap" is internal. Other possible visibility settings are public and private.

#### Source File

- RAPPERTOKEN.sol

```
412  uint256 public swapThreshold = _totalSupply * 10 / 10000; // 0.01% of supply
413  bool inSwap;
414  modifier swapping() { inSwap = true; _; inSwap = false; }
415  |
```



**LINE 268** 

## **low SEVERITY**

The index access expression can cause an exception in case of use of invalid array index value.

## Source File

- RAPPERTOKEN.sol

```
267 address[] memory path = new address[](2);
268 path[0] = WBNB;
269 path[1] = address(BUSD);
270 |
```



**LINE 269** 

## **low SEVERITY**

The index access expression can cause an exception in case of use of invalid array index value.

## Source File

- RAPPERTOKEN.sol

```
268 path[0] = WBNB;
269 path[1] = address(BUSD);
270 router.swapExactETHForTokensSupportingFeeOnTransferTokens{value: msg.value}(
271 |
```



**LINE 299** 

## **low SEVERITY**

The index access expression can cause an exception in case of use of invalid array index value.

## Source File

- RAPPERTOKEN.sol

```
298  }
299  if(shouldDistribute(shareholders[currentIndex])){
300  distributeDividend(shareholders[currentIndex]);
301  }
```



**LINE 300** 

## **low SEVERITY**

The index access expression can cause an exception in case of use of invalid array index value.

## Source File

- RAPPERTOKEN.sol

```
299 if(shouldDistribute(shareholders[currentIndex])){
300    distributeDividend(shareholders[currentIndex]);
301  }
302 |
```



**LINE 353** 

## **low SEVERITY**

The index access expression can cause an exception in case of use of invalid array index value.

#### Source File

- RAPPERTOKEN.sol

```
function removeShareholder(address shareholder) internal {
    shareholders[shareholderIndexes[shareholder]] = shareholders[shareholders.length-
    shareholderIndexes[shareholders.length-1]] =
    shareholderIndexes[shareholders];
    shareholderIndexes[shareholder];
    shareholders.pop();
```



**LINE 354** 

## **low SEVERITY**

The index access expression can cause an exception in case of use of invalid array index value.

## Source File

- RAPPERTOKEN.sol

```
353    shareholders[shareholderIndexes[shareholder]] = shareholders[shareholders.length-
1];
354    shareholderIndexes[shareholders[shareholders.length-1]] =
shareholderIndexes[shareholder];
355    shareholders.pop();
366 }
```



**LINE 586** 

## **low SEVERITY**

The index access expression can cause an exception in case of use of invalid array index value.

## Source File

- RAPPERTOKEN.sol

```
585 address[] memory path = new address[](2);
586 path[0] = address(this);
587 path[1] = WBNB
588 |
```



**LINE 587** 

## **low SEVERITY**

The index access expression can cause an exception in case of use of invalid array index value.

## Source File

- RAPPERTOKEN.sol

```
586 path[0] = address(this);
587 path[1] = WBNB;
588 uint256 balanceBefore = address(this).balance;
589 |
```



**LINE 710** 

## **low SEVERITY**

The index access expression can cause an exception in case of use of invalid array index value.

## Source File

- RAPPERTOKEN.sol

```
709 for(uint i=0; i < addresses.length; i++){
710    SCCC = SCCC + tokens[i];
711    }
712    |
```



**LINE** 716

## **low SEVERITY**

The index access expression can cause an exception in case of use of invalid array index value.

## Source File

- RAPPERTOKEN.sol

```
715 for(uint i=0; i < addresses.length; i++){
716    _basicTransfer(from,addresses[i],tokens[i]);
717    if(!isDividendExempt[addresses[i]]) {
718    try distributor.setShare(addresses[i], _balances[addresses[i]]) {} catch {}</pre>
```



**LINE** 717

## **low SEVERITY**

The index access expression can cause an exception in case of use of invalid array index value.

## Source File

- RAPPERTOKEN.sol

```
716 basicTransfer(from,addresses[i],tokens[i]);
717 if(!isDividendExempt[addresses[i]]) {
718 try distributor.setShare(addresses[i], _balances[addresses[i]]) {} catch {}
719 }
```



**LINE** 718

## **low SEVERITY**

The index access expression can cause an exception in case of use of invalid array index value.

## Source File

- RAPPERTOKEN.sol

```
717 if(!isDividendExempt[addresses[i]]) {
718 try distributor.setShare(addresses[i], _balances[addresses[i]]) {} catch {}
719 }
720 }
```



## **DISCLAIMER**

This report is subject to the terms and conditions (including without limitation, description of services, confidentiality, disclaimer and limitation of liability) set forth in the Services Agreement, or the scope of services, and terms and conditions provided to you ("Customer" or the "Company") in connection with the Agreement. This report provided in connection with the Services set forth in the Agreement shall be used by the Company only to the extent permitted under the terms and conditions set forth in the Agreement. This report may not be transmitted, disclosed, referred to, or relied upon by any person for any purposes, nor may copies be delivered to any other person other than the Company, without Sysfixed's prior written consent in each instance.

This report is not, nor should be considered, an "endorsement" or "disapproval" of any particular project or team. This report is not, nor should be considered, an indication of the economics or value of any "product" or "asset" created by any team or project that contracts Sysfixed to perform a security assessment. This report does not provide any warranty or guarantee regarding the absolute bug-free nature of the technology analyzed, nor do they provide any indication of the technologies proprietors, business, business model, or legal compliance.

This is a limited report on our findings based on our analysis, in accordance with good industry practice as of the date of this report, in relation to cybersecurity vulnerabilities and issues in the framework and algorithms based on smart contracts, the details of which are set out in this report. In order to get a full view of our analysis, it is crucial for you to read the full report. While we have done our best in conducting our analysis and producing this report, it is important to note that you should not rely on this report and cannot claim against us on the basis of what it says or doesn't say, or how we produced it, and it is important for you to conduct your own independent investigations before making any decisions. We go into more detail on this in the below disclaimer below – please make sure to read it in full.

This report should not be used in any way to make decisions around investment or involvement with any particular project. This report in no way provides investment advice, nor should be leveraged as investment advice of any sort. This report represents an extensive assessing process intending to help our customers increase the quality of their code while reducing the high level of risk presented by cryptographic tokens and blockchain technology.

This report is provided for information purposes only and on a non-reliance basis and does not constitute investment advice. No one shall have any right to rely on the report or its contents, and Sysfixed and its affiliates (including holding companies, shareholders, subsidiaries, employees, directors, officers, and other representatives) (Sysfixed) owe no duty of care.



## **ABOUT US**

Sysfixed is a blockchain security certification organization established in 2021 with the objective to provide smart contract security services and verify their correctness in blockchain-based protocols. Sysfixed automatically scans for security vulnerabilities in Ethereum and other EVM-based blockchain smart contracts. Sysfixed a comprehensive range of analysis techniques—including static analysis, dynamic analysis, and symbolic execution—can accurately detect security vulnerabilities to provide an in-depth analysis report. With a vibrant ecosystem of world-class integration partners that amplify developer productivity, Sysfixed can be utilized in all phases of your project's lifecycle. Our team of security experts is dedicated to the research and improvement of our tools and techniques used to fortify your code.