

JackBot Smart Contract Audit Report



28 Jan 2023



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AUDITED DETAILS

Audited Project

Project name	Token ticker	Blockchain	
JackBot	JB	Binance Smart Chain	

Addresses

Contract address	0x97980ffE9167F16f5Bf9869D910E3F2D378c18eF
Contract deployer address	0x838c8995dC6fAD2E19404842fB914aCFF21702C4

Project Website

https://jackbot.club/

Codebase

https://bscscan.com/address/0x97980ffE9167F16f5Bf9869D910E3F2D378c18eF#code



SUMMARY

JackBot is a fair lottery powered by pure luck, as a lottery should be. Every 4 hours, win a Jackpot in BNB from taxes of the previous 4 hours! Every 24 hours, win a daily Raffle in BNB from taxes of the previous day! A ticket is 0.1 bnb. More tickets bought = more chances to win! Join us and checkout our game mechanics & our fully functional DAPP

Contract Summary

Documentation Quality

JackBot provides a very good documentation with standard of solidity base code.

• The technical description is provided clearly and structured and also dont have any high risk issue.

Code Quality

The Overall quality of the basecode is standard.

 Standard solidity basecode and rules are already followed by JackBot with the discovery of several low issues.

Test Coverage

Test coverage of the project is 100% (Through Codebase)

Audit Findings Summary

- SWC-100 SWC-108 | Explicitly define visibility for all state variables on lines 139, 247, 299 and 307.
- SWC-101 | It is recommended to use vetted safe math libraries for arithmetic operations consistently on lines 176, 183, 190, 199, 200, 201, 202, 203, 204, 208, 218, 219, 220, 234, 235, 236, 260, 463, 491, 523, 545, 555, 565, 569, 570, 572, 573, 574, 654, 690, 691, 723, 724, 741, 742, 743, 757, 759, 783, 785 and 789.
- SWC-103 | Pragma statements can be allowed to float when a contract is intended on line 6.
- SWC-110 | It is recommended to use of revert(), assert(), and require() in Solidity, and the new REVERT opcode in the EVM on lines 675, 676, 742 and 743.
- SWC-115 | tx.origin should not be used for authorization, use msg.sender instead on line 611.
- SWC-120 | It is recommended to use external sources of randomness via oracles on line 720.



CONCLUSION

We have audited the JackBot project released on January 2023 to discover issues and identify potential security vulnerabilities in JackBot Project. This process is used to find technical issues and security loopholes which might be found in the smart contract.

The security audit report provides a satisfactory result with some low-risk issues.

The issues found in the code on JackBot smart contract do not pose a considerable risk. The writing of the contract is close to the standard of writing contracts in general. The low-risk issues found are some arithmetic operation issues, a floating pragma is set, a state variable visibility is not set, weak sources of randomness, tx.origin as a part of authorization control and out of bounds array access which the index access expression can cause an exception in case of the use of an invalid array index value.



AUDIT RESULT

Article	Category	Description	Result
Default Visibility	SWC-100 SWC-108	Functions and state variables visibility should be set explicitly. Visibility levels should be specified consciously.	ISSUE FOUND
Integer Overflow and Underflow	SWC-101	If unchecked math is used, all math operationsISshould be safe from overflows and underflows.FO	
Outdated Compiler Version	SWC-102	It is recommended to use a recent version of the Solidity compiler.	
Floating Pragma	SWC-103	Contracts should be deployed with the same compiler version and flags that they have been tested thoroughly.	ISSUE FOUND
Unchecked Call Return Value	SWC-104	The return value of a message call should be checked.	
SELFDESTRUCT Instruction	SWC-106	The contract should not be self-destructible while it has funds belonging to users.	PASS
Reentrancy	SWC-107	Check effect interaction pattern should be followed if the code performs recursive call.	PASS
Assert Violation	SWC-110	Properly functioning code should never reach a failing assert statement.	
Deprecated Solidity Functions	SWC-111	Deprecated built-in functions should never be used.	
Delegate call to Untrusted Caller	SWC-112	Delegatecalls should only be allowed to trusted addresses.	PASS
DoS (Denial of Service)	SWC-113 SWC-128	PA PA	
Race Conditions	SWC-114	Race Conditions and Transactions Order Dependency should not be possible.	



Authorization through tx.origin	SWC-115	tx.origin should not be used for authorization.	ISSUE FOUND
Block values as a proxy for time	SWC-116	Block numbers should not be used for time calculations.	PASS
Signature Unique ID	SWC-117 SWC-121 SWC-122	Signed messages should always have a unique id. A transaction hash should not be used as a unique id.	PASS
Shadowing State Variable	SWC-119 State variables should not be shadowed.		PASS
Weak Sources of Randomness	SWC-120	Random values should never be generated from Chain Attributes or be predictable.	ISSUE FOUND
Incorrect Inheritance Order	SWC-125		PASS



SMART CONTRACT ANALYSIS

Started	Friday Jan 27 2023 08:56:09 GMT+0000 (Coordinated Universal Time)		
Finished	Saturday Jan 28 2023 16:02:44 GMT+0000 (Coordinated Universal Time)		
Mode	Standard		
Main Source File	Jackbot.sol		

Detected Issues

ID	Title	Severity	Status
SWC-101	ARITHMETIC OPERATION "+" DISCOVERED	low	acknowledged
SWC-101	ARITHMETIC OPERATION "+" DISCOVERED	low	acknowledged
SWC-101	ARITHMETIC OPERATION "+" DISCOVERED	low	acknowledged
SWC-101	ARITHMETIC OPERATION "+" DISCOVERED	low	acknowledged
SWC-101	ARITHMETIC OPERATION "+" DISCOVERED	low	acknowledged
SWC-101	ARITHMETIC OPERATION "+" DISCOVERED	low	acknowledged
SWC-101	ARITHMETIC OPERATION "/" DISCOVERED	low	acknowledged
SWC-101	ARITHMETIC OPERATION "*" DISCOVERED	low	acknowledged
SWC-101	ARITHMETIC OPERATION "/" DISCOVERED	low	acknowledged
SWC-101	ARITHMETIC OPERATION "*" DISCOVERED	low	acknowledged
SWC-101	ARITHMETIC OPERATION "-" DISCOVERED	low	acknowledged
SWC-101	ARITHMETIC OPERATION "+" DISCOVERED	low	acknowledged
SWC-101	ARITHMETIC OPERATION "+=" DISCOVERED	low	acknowledged
SWC-101	ARITHMETIC OPERATION "+=" DISCOVERED	low	acknowledged



SWC-101	ARITHMETIC OPERATION "+=" DISCOVERED	low	acknowledged
SWC-101	ARITHMETIC OPERATION "+=" DISCOVERED	low	acknowledged
SWC-101	ARITHMETIC OPERATION "/" DISCOVERED	low	acknowledged
SWC-101	ARITHMETIC OPERATION "*" DISCOVERED	low	acknowledged
SWC-101	ARITHMETIC OPERATION "/" DISCOVERED	low	acknowledged
SWC-101	ARITHMETIC OPERATION "*" DISCOVERED	low	acknowledged
SWC-101	ARITHMETIC OPERATION "-" DISCOVERED	low	acknowledged
SWC-101	ARITHMETIC OPERATION "+" DISCOVERED	low	acknowledged
SWC-101	ARITHMETIC OPERATION "/" DISCOVERED	low	acknowledged
SWC-101	ARITHMETIC OPERATION "*" DISCOVERED	low	acknowledged
SWC-101	ARITHMETIC OPERATION "/" DISCOVERED	low	acknowledged
SWC-101	ARITHMETIC OPERATION "*" DISCOVERED	low	acknowledged
SWC-101	ARITHMETIC OPERATION "-" DISCOVERED	low	acknowledged
SWC-101	ARITHMETIC OPERATION "+" DISCOVERED	low	acknowledged
SWC-101	ARITHMETIC OPERATION "*" DISCOVERED	low	acknowledged
SWC-101	ARITHMETIC OPERATION "**" DISCOVERED	low	acknowledged
SWC-101	ARITHMETIC OPERATION "-=" DISCOVERED	low	acknowledged
SWC-101	ARITHMETIC OPERATION "-" DISCOVERED	low	acknowledged
SWC-101	ARITHMETIC OPERATION "-" DISCOVERED	low	acknowledged
SWC-101	ARITHMETIC OPERATION "+" DISCOVERED	low	acknowledged
SWC-101	ARITHMETIC OPERATION "+" DISCOVERED	low	acknowledged
SWC-101	ARITHMETIC OPERATION "+" DISCOVERED	low	acknowledged





SWC-101	ARITHMETIC OPERATION "+" DISCOVERED	low	acknowledged
SWC-101	ARITHMETIC OPERATION "/" DISCOVERED	low	acknowledged
SWC-101	ARITHMETIC OPERATION "*" DISCOVERED	low	acknowledged
SWC-101	ARITHMETIC OPERATION "/" DISCOVERED	low	acknowledged
SWC-101	ARITHMETIC OPERATION "*" DISCOVERED	low	acknowledged
SWC-101	ARITHMETIC OPERATION "/" DISCOVERED	low	acknowledged
SWC-101	ARITHMETIC OPERATION "*" DISCOVERED	low	acknowledged
SWC-101	ARITHMETIC OPERATION "/" DISCOVERED	low	acknowledged
SWC-101	ARITHMETIC OPERATION "*" DISCOVERED	low	acknowledged
SWC-101	ARITHMETIC OPERATION "/" DISCOVERED	low	acknowledged
SWC-101	ARITHMETIC OPERATION "/" DISCOVERED	low	acknowledged
SWC-101	ARITHMETIC OPERATION "/" DISCOVERED	low	acknowledged
SWC-101	ARITHMETIC OPERATION "*" DISCOVERED	low	acknowledged
SWC-101	ARITHMETIC OPERATION "/" DISCOVERED	low	acknowledged
SWC-101	ARITHMETIC OPERATION "*" DISCOVERED	low	acknowledged
SWC-101	ARITHMETIC OPERATION "-" DISCOVERED	low	acknowledged
SWC-101	ARITHMETIC OPERATION "/" DISCOVERED	low	acknowledged
SWC-101	ARITHMETIC OPERATION "*" DISCOVERED	low	acknowledged
SWC-101	ARITHMETIC OPERATION "/" DISCOVERED	low	acknowledged
SWC-101	ARITHMETIC OPERATION "*" DISCOVERED	low	acknowledged
SWC-101	ARITHMETIC OPERATION "++" DISCOVERED	low	acknowledged
SWC-101	ARITHMETIC OPERATION "*" DISCOVERED	low	acknowledged





SWC-101	ARITHMETIC OPERATION "**" DISCOVERED	low	acknowledged
SWC-101	ARITHMETIC OPERATION "*" DISCOVERED	low	acknowledged
SWC-101	ARITHMETIC OPERATION "**" DISCOVERED	low	acknowledged
SWC-101	ARITHMETIC OPERATION "-=" DISCOVERED	low	acknowledged
SWC-101	ARITHMETIC OPERATION "+=" DISCOVERED	low	acknowledged
SWC-101	ARITHMETIC OPERATION "/" DISCOVERED	low	acknowledged
SWC-101	ARITHMETIC OPERATION "*" DISCOVERED	low	acknowledged
SWC-101	ARITHMETIC OPERATION "+=" DISCOVERED	low	acknowledged
SWC-101	ARITHMETIC OPERATION "-" DISCOVERED	low	acknowledged
SWC-103	A FLOATING PRAGMA IS SET.	low	acknowledged
SWC-108	STATE VARIABLE VISIBILITY IS NOT SET.	low	acknowledged
SWC-108	STATE VARIABLE VISIBILITY IS NOT SET.	low	acknowledged
SWC-108	STATE VARIABLE VISIBILITY IS NOT SET.	low	acknowledged
SWC-108	STATE VARIABLE VISIBILITY IS NOT SET.	low	acknowledged
SWC-115	USE OF "TX.ORIGIN" AS A PART OF AUTHORIZATION CONTROL.	low	acknowledged
SWC-110	OUT OF BOUNDS ARRAY ACCESS	low	acknowledged
SWC-110	OUT OF BOUNDS ARRAY ACCESS	low	acknowledged
SWC-110	OUT OF BOUNDS ARRAY ACCESS	low	acknowledged
SWC-110	OUT OF BOUNDS ARRAY ACCESS	low	acknowledged
SWC-110	OUT OF BOUNDS ARRAY ACCESS	low	acknowledged
SWC-120	POTENTIAL USE OF "BLOCK.NUMBER" AS SOURCE OF RANDOMNESS.	low	acknowledged

C



LINE 176

Iow SEVERITY

This plugin produces issues to support false positive discovery within mythril.

Source File

- Jackbot.sol

```
175 function setLoadRatios(uint16 jackpot, uint16 reserve, uint16 dailyRaffle) external
onlyOwner {
176 require (jackpot + reserve + dailyRaffle == 10000, "Must equal 10000, or 100%.");
177 _loadRatios.jackpot = jackpot;
178 _loadRatios.reserve = reserve;
179 _loadRatios.dailyRaffle = dailyRaffle;
180
```



LINE 176

Iow SEVERITY

This plugin produces issues to support false positive discovery within mythril.

Source File

- Jackbot.sol

```
175 function setLoadRatios(uint16 jackpot, uint16 reserve, uint16 dailyRaffle) external
onlyOwner {
176 require (jackpot + reserve + dailyRaffle == 10000, "Must equal 10000, or 100%.");
177 _loadRatios.jackpot = jackpot;
178 _loadRatios.reserve = reserve;
179 _loadRatios.dailyRaffle = dailyRaffle;
180
```



LINE 183

Iow SEVERITY

This plugin produces issues to support false positive discovery within mythril.

Source File

- Jackbot.sol

```
182 function setJackpotPrizes(uint16 first, uint16 second, uint16 third) external
onlyOwner {
183 require (first + second + third == 10000, "Must equal 10000, or 100%.");
184 _jackpotPrizes.first = first;
185 _jackpotPrizes.second = second;
186 _jackpotPrizes.third = third;
187
```



LINE 183

Iow SEVERITY

This plugin produces issues to support false positive discovery within mythril.

Source File

- Jackbot.sol

```
182 function setJackpotPrizes(uint16 first, uint16 second, uint16 third) external
onlyOwner {
183 require (first + second + third == 10000, "Must equal 10000, or 100%.");
184 _jackpotPrizes.first = first;
185 _jackpotPrizes.second = second;
186 _jackpotPrizes.third = third;
187
```



LINE 190

Iow SEVERITY

This plugin produces issues to support false positive discovery within mythril.

Source File

- Jackbot.sol

```
189 function setDailyRafflePrizes(uint16 first, uint16 second, uint16 third) external
onlyOwner {
190 require (first + second + third == 10000, "Must equal 10000, or 100%.");
191 _dailyRafflePrizes.first = first;
192 _dailyRafflePrizes.second = second;
193 _dailyRafflePrizes.third = third;
194
```



LINE 190

Iow SEVERITY

This plugin produces issues to support false positive discovery within mythril.

Source File

- Jackbot.sol

```
189 function setDailyRafflePrizes(uint16 first, uint16 second, uint16 third) external
onlyOwner {
190 require (first + second + third == 10000, "Must equal 10000, or 100%.");
191 _dailyRafflePrizes.first = first;
192 _dailyRafflePrizes.second = second;
193 _dailyRafflePrizes.third = third;
194
```



LINE 199

Iow SEVERITY

This plugin produces issues to support false positive discovery within mythril.

Source File

- Jackbot.sol

Locations

198 LoadRatios memory loadRatios = _loadRatios; 199 uint256 jackpotAmount = (loadRatios.jackpot * amount) / masterDivisor; 200 uint256 reserveAmount = (loadRatios.reserve * amount) / masterDivisor; 201 uint256 dailyRaffleAmount = amount - (jackpotAmount + reserveAmount); 202 jackpotFundAmount += jackpotAmount; 203



LINE 199

Iow SEVERITY

This plugin produces issues to support false positive discovery within mythril.

Source File

- Jackbot.sol

Locations

198 LoadRatios memory loadRatios = _loadRatios; 199 uint256 jackpotAmount = (loadRatios.jackpot * amount) / masterDivisor; 200 uint256 reserveAmount = (loadRatios.reserve * amount) / masterDivisor; 201 uint256 dailyRaffleAmount = amount - (jackpotAmount + reserveAmount); 202 jackpotFundAmount += jackpotAmount; 203



LINE 200

Iow SEVERITY

This plugin produces issues to support false positive discovery within mythril.

Source File

- Jackbot.sol

```
199 uint256 jackpotAmount = (loadRatios.jackpot * amount) / masterDivisor;
200 uint256 reserveAmount = (loadRatios.reserve * amount) / masterDivisor;
201 uint256 dailyRaffleAmount = amount - (jackpotAmount + reserveAmount);
202 jackpotFundAmount += jackpotAmount;
203 reserveFundAmount += reserveAmount;
204
```



LINE 200

Iow SEVERITY

This plugin produces issues to support false positive discovery within mythril.

Source File

- Jackbot.sol

```
199 uint256 jackpotAmount = (loadRatios.jackpot * amount) / masterDivisor;
200 uint256 reserveAmount = (loadRatios.reserve * amount) / masterDivisor;
201 uint256 dailyRaffleAmount = amount - (jackpotAmount + reserveAmount);
202 jackpotFundAmount += jackpotAmount;
203 reserveFundAmount += reserveAmount;
204
```



LINE 201

Iow SEVERITY

This plugin produces issues to support false positive discovery within mythril.

Source File

- Jackbot.sol

```
200 uint256 reserveAmount = (loadRatios.reserve * amount) / masterDivisor;
201 uint256 dailyRaffleAmount = amount - (jackpotAmount + reserveAmount);
202 jackpotFundAmount += jackpotAmount;
203 reserveFundAmount += reserveAmount;
204 dailyRaffleFundAmount += dailyRaffleAmount;
205
```



LINE 201

Iow SEVERITY

This plugin produces issues to support false positive discovery within mythril.

Source File

- Jackbot.sol

```
200 uint256 reserveAmount = (loadRatios.reserve * amount) / masterDivisor;
201 uint256 dailyRaffleAmount = amount - (jackpotAmount + reserveAmount);
202 jackpotFundAmount += jackpotAmount;
203 reserveFundAmount += reserveAmount;
204 dailyRaffleFundAmount += dailyRaffleAmount;
205
```



LINE 202

Iow SEVERITY

This plugin produces issues to support false positive discovery within mythril.

Source File

- Jackbot.sol

```
201 uint256 dailyRaffleAmount = amount - (jackpotAmount + reserveAmount);
202 jackpotFundAmount += jackpotAmount;
203 reserveFundAmount += reserveAmount;
204 dailyRaffleFundAmount += dailyRaffleAmount;
205 }
206
```



LINE 203

Iow SEVERITY

This plugin produces issues to support false positive discovery within mythril.

Source File

- Jackbot.sol

Locations

202 jackpotFundAmount += jackpotAmount; 203 reserveFundAmount += reserveAmount; 204 dailyRaffleFundAmount += dailyRaffleAmount; 205 } 206 207



LINE 204

Iow SEVERITY

This plugin produces issues to support false positive discovery within mythril.

Source File

- Jackbot.sol

```
203 reserveFundAmount += reserveAmount;
204 dailyRaffleFundAmount += dailyRaffleAmount;
205 }
206
207 function allocateReserve() public onlyOwner {
208
```



LINE 208

Iow SEVERITY

This plugin produces issues to support false positive discovery within mythril.

Source File

- Jackbot.sol

Locations

207 function allocateReserve() public onlyOwner {
208 jackpotFundAmount += reserveFundAmount;
209 delete reserveFundAmount;
210 }
211
212



LINE 218

Iow SEVERITY

This plugin produces issues to support false positive discovery within mythril.

Source File

- Jackbot.sol

```
217 bool success;
218 uint256 firstPrize = (jackpotFundAmount * prizes.first) / masterDivisor;
219 uint256 secondPrize = (jackpotFundAmount * prizes.second) / masterDivisor;
220 uint256 thirdPrize = jackpotFundAmount - (firstPrize + secondPrize);
221 delete jackpotFundAmount;
222
```



LINE 218

Iow SEVERITY

This plugin produces issues to support false positive discovery within mythril.

Source File

- Jackbot.sol

```
217 bool success;
218 uint256 firstPrize = (jackpotFundAmount * prizes.first) / masterDivisor;
219 uint256 secondPrize = (jackpotFundAmount * prizes.second) / masterDivisor;
220 uint256 thirdPrize = jackpotFundAmount - (firstPrize + secondPrize);
221 delete jackpotFundAmount;
222
```



LINE 219

Iow SEVERITY

This plugin produces issues to support false positive discovery within mythril.

Source File

- Jackbot.sol

```
218 uint256 firstPrize = (jackpotFundAmount * prizes.first) / masterDivisor;
219 uint256 secondPrize = (jackpotFundAmount * prizes.second) / masterDivisor;
220 uint256 thirdPrize = jackpotFundAmount - (firstPrize + secondPrize);
221 delete jackpotFundAmount;
222 (success,) = first.call{value: firstPrize, gas: gasAmount}("");
223
```



LINE 219

Iow SEVERITY

This plugin produces issues to support false positive discovery within mythril.

Source File

- Jackbot.sol

```
218 uint256 firstPrize = (jackpotFundAmount * prizes.first) / masterDivisor;
219 uint256 secondPrize = (jackpotFundAmount * prizes.second) / masterDivisor;
220 uint256 thirdPrize = jackpotFundAmount - (firstPrize + secondPrize);
221 delete jackpotFundAmount;
222 (success,) = first.call{value: firstPrize, gas: gasAmount}("");
223
```



LINE 220

Iow SEVERITY

This plugin produces issues to support false positive discovery within mythril.

Source File

- Jackbot.sol

```
219 uint256 secondPrize = (jackpotFundAmount * prizes.second) / masterDivisor;
220 uint256 thirdPrize = jackpotFundAmount - (firstPrize + secondPrize);
221 delete jackpotFundAmount;
222 (success,) = first.call{value: firstPrize, gas: gasAmount}("");
223 (success,) = second.call{value: secondPrize, gas: gasAmount}("");
224
```



LINE 220

Iow SEVERITY

This plugin produces issues to support false positive discovery within mythril.

Source File

- Jackbot.sol

```
219 uint256 secondPrize = (jackpotFundAmount * prizes.second) / masterDivisor;
220 uint256 thirdPrize = jackpotFundAmount - (firstPrize + secondPrize);
221 delete jackpotFundAmount;
222 (success,) = first.call{value: firstPrize, gas: gasAmount}("");
223 (success,) = second.call{value: secondPrize, gas: gasAmount}("");
224
```



LINE 234

Iow SEVERITY

This plugin produces issues to support false positive discovery within mythril.

Source File

- Jackbot.sol

```
233 bool success;
234 uint256 firstPrize = (dailyRaffleFundAmount * prizes.first) / masterDivisor;
235 uint256 secondPrize = (dailyRaffleFundAmount * prizes.second) / masterDivisor;
236 uint256 thirdPrize = dailyRaffleFundAmount - (firstPrize + secondPrize);
237 delete dailyRaffleFundAmount;
238
```



LINE 234

Iow SEVERITY

This plugin produces issues to support false positive discovery within mythril.

Source File

- Jackbot.sol

```
233 bool success;
234 uint256 firstPrize = (dailyRaffleFundAmount * prizes.first) / masterDivisor;
235 uint256 secondPrize = (dailyRaffleFundAmount * prizes.second) / masterDivisor;
236 uint256 thirdPrize = dailyRaffleFundAmount - (firstPrize + secondPrize);
237 delete dailyRaffleFundAmount;
238
```



LINE 235

Iow SEVERITY

This plugin produces issues to support false positive discovery within mythril.

Source File

- Jackbot.sol

```
234 uint256 firstPrize = (dailyRaffleFundAmount * prizes.first) / masterDivisor;
235 uint256 secondPrize = (dailyRaffleFundAmount * prizes.second) / masterDivisor;
236 uint256 thirdPrize = dailyRaffleFundAmount - (firstPrize + secondPrize);
237 delete dailyRaffleFundAmount;
238 (success,) = first.call{value: firstPrize, gas: gasAmount}("");
239
```



LINE 235

Iow SEVERITY

This plugin produces issues to support false positive discovery within mythril.

Source File

- Jackbot.sol

```
234 uint256 firstPrize = (dailyRaffleFundAmount * prizes.first) / masterDivisor;
235 uint256 secondPrize = (dailyRaffleFundAmount * prizes.second) / masterDivisor;
236 uint256 thirdPrize = dailyRaffleFundAmount - (firstPrize + secondPrize);
237 delete dailyRaffleFundAmount;
238 (success,) = first.call{value: firstPrize, gas: gasAmount}("");
239
```



LINE 236

Iow SEVERITY

This plugin produces issues to support false positive discovery within mythril.

Source File

- Jackbot.sol

```
235 uint256 secondPrize = (dailyRaffleFundAmount * prizes.second) / masterDivisor;
236 uint256 thirdPrize = dailyRaffleFundAmount - (firstPrize + secondPrize);
237 delete dailyRaffleFundAmount;
238 (success,) = first.call{value: firstPrize, gas: gasAmount}("");
239 (success,) = second.call{value: secondPrize, gas: gasAmount}("");
240
```



LINE 236

Iow SEVERITY

This plugin produces issues to support false positive discovery within mythril.

Source File

- Jackbot.sol

```
235 uint256 secondPrize = (dailyRaffleFundAmount * prizes.second) / masterDivisor;
236 uint256 thirdPrize = dailyRaffleFundAmount - (firstPrize + secondPrize);
237 delete dailyRaffleFundAmount;
238 (success,) = first.call{value: firstPrize, gas: gasAmount}("");
239 (success,) = second.call{value: secondPrize, gas: gasAmount}("");
240
```



LINE 260

Iow SEVERITY

This plugin produces issues to support false positive discovery within mythril.

Source File

- Jackbot.sol

```
259 uint8 constant private _decimals = 18;
260 uint256 constant private _tTotal = startingSupply * 10**_decimals;
261
262 struct Fees {
263 uint16 buyFee;
264
```





LINE 260

Iow SEVERITY

This plugin produces issues to support false positive discovery within mythril.

Source File

- Jackbot.sol

```
259 uint8 constant private _decimals = 18;
260 uint256 constant private _tTotal = startingSupply * 10**_decimals;
261
262 struct Fees {
263 uint16 buyFee;
264
```



LINE 463

Iow SEVERITY

This plugin produces issues to support false positive discovery within mythril.

Source File

- Jackbot.sol

```
462 if (_allowances[sender][msg.sender] != type(uint256).max) {
463 _allowances[sender][msg.sender] -= amount;
464 }
465
466 return _transfer(sender, recipient, amount);
467
```



LINE 491

Iow SEVERITY

This plugin produces issues to support false positive discovery within mythril.

Source File

- Jackbot.sol

```
490 if (timeSinceLastPair != 0) {
491 require(block.timestamp - timeSinceLastPair > 3 days, "3 Day cooldown.");
492 }
493 require(!lpPairs[pair], "Pair already added to list.");
494 lpPairs[pair] = true;
495
```



LINE 523

Iow SEVERITY

This plugin produces issues to support false positive discovery within mythril.

Source File

- Jackbot.sol

```
522 function getCirculatingSupply() public view returns (uint256) {
523 return (_tTotal - (balanceOf(DEAD) + balanceOf(address(0))));
524 }
525
526 function removeSniper(address account) external onlyOwner {
527
```



LINE 523

Iow SEVERITY

This plugin produces issues to support false positive discovery within mythril.

Source File

- Jackbot.sol

```
522 function getCirculatingSupply() public view returns (uint256) {
523 return (_tTotal - (balanceOf(DEAD) + balanceOf(address(0))));
524 }
525
526 function removeSniper(address account) external onlyOwner {
527
```



LINE 545

Iow SEVERITY

This plugin produces issues to support false positive discovery within mythril.

Source File

- Jackbot.sol

```
544 "Cannot exceed maximums.");
545 require(buyFee + sellFee <= maxRoundtripTax, "Cannot exceed roundtrip maximum.");
546 _taxRates.buyFee = buyFee;
547 _taxRates.sellFee = sellFee;
548 _taxRates.transferFee = transferFee;
549
```



LINE 554

Iow SEVERITY

This plugin produces issues to support false positive discovery within mythril.

Source File

- Jackbot.sol

```
553 _ratios.game = game;
554 _ratios.totalSwap = marketing + game;
555 uint256 total = _taxRates.buyFee + _taxRates.sellFee;
556 require(_ratios.totalSwap <= total, "Cannot exceed sum of buy and sell fees.");
557 }
558
```



LINE 555

Iow SEVERITY

This plugin produces issues to support false positive discovery within mythril.

Source File

- Jackbot.sol

```
554 _ratios.totalSwap = marketing + game;
555 uint256 total = _taxRates.buyFee + _taxRates.sellFee;
556 require(_ratios.totalSwap <= total, "Cannot exceed sum of buy and sell fees.");
557 }
558
559
```



LINE 565

Iow SEVERITY

This plugin produces issues to support false positive discovery within mythril.

Source File

- Jackbot.sol

```
564 function getTokenAmountAtPriceImpact(uint256 priceImpactInHundreds) external view
returns (uint256) {
565 return((balanceOf(lpPair) * priceImpactInHundreds) / masterTaxDivisor);
566 }
567
568 function setSwapSettings(uint256 thresholdPercent, uint256 thresholdDivisor,
uint256 amountPercent, uint256 amountDivisor) external onlyOwner {
569
```





LINE 565

Iow SEVERITY

This plugin produces issues to support false positive discovery within mythril.

Source File

- Jackbot.sol

```
564 function getTokenAmountAtPriceImpact(uint256 priceImpactInHundreds) external view
returns (uint256) {
565 return((balanceOf(lpPair) * priceImpactInHundreds) / masterTaxDivisor);
566 }
567
568 function setSwapSettings(uint256 thresholdPercent, uint256 thresholdDivisor,
uint256 amountPercent, uint256 amountDivisor) external onlyOwner {
569
```





LINE 569

Iow SEVERITY

This plugin produces issues to support false positive discovery within mythril.

Source File

- Jackbot.sol

```
568 function setSwapSettings(uint256 thresholdPercent, uint256 thresholdDivisor,
uint256 amountPercent, uint256 amountDivisor) external onlyOwner {
569 swapThreshold = (_tTotal * thresholdPercent) / thresholdDivisor;
570 swapAmount = (_tTotal * amountPercent) / amountDivisor;
571 require(swapThreshold <= swapAmount, "Threshold cannot be above amount.");
572 require(swapAmount <= (balanceOf(lpPair) * 150) / masterTaxDivisor, "Cannot be
above 1.5% of current PI.");
573
```





LINE 569

Iow SEVERITY

This plugin produces issues to support false positive discovery within mythril.

Source File

- Jackbot.sol

```
568 function setSwapSettings(uint256 thresholdPercent, uint256 thresholdDivisor,
uint256 amountPercent, uint256 amountDivisor) external onlyOwner {
569 swapThreshold = (_tTotal * thresholdPercent) / thresholdDivisor;
570 swapAmount = (_tTotal * amountPercent) / amountDivisor;
571 require(swapThreshold <= swapAmount, "Threshold cannot be above amount.");
572 require(swapAmount <= (balanceOf(lpPair) * 150) / masterTaxDivisor, "Cannot be
above 1.5% of current PI.");
573
```





LINE 570

Iow SEVERITY

This plugin produces issues to support false positive discovery within mythril.

Source File

- Jackbot.sol

```
569 swapThreshold = (_tTotal * thresholdPercent) / thresholdDivisor;
570 swapAmount = (_tTotal * amountPercent) / amountDivisor;
571 require(swapThreshold <= swapAmount, "Threshold cannot be above amount.");
572 require(swapAmount <= (balanceOf(lpPair) * 150) / masterTaxDivisor, "Cannot be
above 1.5% of current PI.");
573 require(swapAmount >= _tTotal / 1_000_000, "Cannot be lower than 0.00001% of total
supply.");
574
```





LINE 570

Iow SEVERITY

This plugin produces issues to support false positive discovery within mythril.

Source File

- Jackbot.sol

```
569 swapThreshold = (_tTotal * thresholdPercent) / thresholdDivisor;
570 swapAmount = (_tTotal * amountPercent) / amountDivisor;
571 require(swapThreshold <= swapAmount, "Threshold cannot be above amount.");
572 require(swapAmount <= (balanceOf(lpPair) * 150) / masterTaxDivisor, "Cannot be
above 1.5% of current PI.");
573 require(swapAmount >= _tTotal / 1_000_000, "Cannot be lower than 0.00001% of total
supply.");
574
```





LINE 572

Iow SEVERITY

This plugin produces issues to support false positive discovery within mythril.

Source File

- Jackbot.sol

```
571 require(swapThreshold <= swapAmount, "Threshold cannot be above amount.");
572 require(swapAmount <= (balanceOf(lpPair) * 150) / masterTaxDivisor, "Cannot be
above 1.5% of current PI.");
573 require(swapAmount >= _tTotal / 1_000_000, "Cannot be lower than 0.00001% of total
supply.");
574 require(swapThreshold >= _tTotal / 1_000_000, "Cannot be lower than 0.00001% of
total supply.");
575 }
576
```





LINE 572

Iow SEVERITY

This plugin produces issues to support false positive discovery within mythril.

Source File

- Jackbot.sol

```
571 require(swapThreshold <= swapAmount, "Threshold cannot be above amount.");
572 require(swapAmount <= (balanceOf(lpPair) * 150) / masterTaxDivisor, "Cannot be
above 1.5% of current PI.");
573 require(swapAmount >= _tTotal / 1_000_000, "Cannot be lower than 0.00001% of total
supply.");
574 require(swapThreshold >= _tTotal / 1_000_000, "Cannot be lower than 0.00001% of
total supply.");
575 }
576
```





LINE 573

Iow SEVERITY

This plugin produces issues to support false positive discovery within mythril.

Source File

- Jackbot.sol

```
572 require(swapAmount <= (balanceOf(lpPair) * 150) / masterTaxDivisor, "Cannot be
above 1.5% of current PI.");
573 require(swapAmount >= _tTotal / 1_000_000, "Cannot be lower than 0.00001% of total
supply.");
574 require(swapThreshold >= _tTotal / 1_000_000, "Cannot be lower than 0.00001% of
total supply.");
575 }
576
577
```





LINE 574

Iow SEVERITY

This plugin produces issues to support false positive discovery within mythril.

Source File

- Jackbot.sol

```
573 require(swapAmount >= _tTotal / 1_000_000, "Cannot be lower than 0.00001% of total
supply.");
574 require(swapThreshold >= _tTotal / 1_000_000, "Cannot be lower than 0.00001% of
total supply.");
575 }
576
577 function setPriceImpactSwapAmount(uint256 priceImpactSwapPercent) external
onlyOwner {
578
```





LINE 654

Iow SEVERITY

This plugin produces issues to support false positive discovery within mythril.

Source File

- Jackbot.sol

```
653 uint256 swapAmt = swapAmount;
654 if (piContractSwapsEnabled) { swapAmt = (balanceOf(lpPair) * piSwapPercent) /
masterTaxDivisor; }
655 if (contractTokenBalance >= swapAmt) { contractTokenBalance = swapAmt; }
656 contractSwap(contractTokenBalance);
657 }
658
```



LINE 654

Iow SEVERITY

This plugin produces issues to support false positive discovery within mythril.

Source File

- Jackbot.sol

```
653 uint256 swapAmt = swapAmount;
654 if (piContractSwapsEnabled) { swapAmt = (balanceOf(lpPair) * piSwapPercent) /
masterTaxDivisor; }
655 if (contractTokenBalance >= swapAmt) { contractTokenBalance = swapAmt; }
656 contractSwap(contractTokenBalance);
657 }
658
```



LINE 690

Iow SEVERITY

This plugin produces issues to support false positive discovery within mythril.

Source File

- Jackbot.sol

```
689 bool success;
690 uint256 gameBalance = (amtBalance * ratios.game) / ratios.totalSwap;
691 uint256 marketingBalance = amtBalance - gameBalance;
692 if (ratios.marketing > 0) {
693 (success,) = marketingWallet.call{value: marketingBalance, gas: 55000}("");
694
```



LINE 690

Iow SEVERITY

This plugin produces issues to support false positive discovery within mythril.

Source File

- Jackbot.sol

```
689 bool success;
690 uint256 gameBalance = (amtBalance * ratios.game) / ratios.totalSwap;
691 uint256 marketingBalance = amtBalance - gameBalance;
692 if (ratios.marketing > 0) {
693 (success,) = marketingWallet.call{value: marketingBalance, gas: 55000}("");
694
```



LINE 691

Iow SEVERITY

This plugin produces issues to support false positive discovery within mythril.

Source File

- Jackbot.sol

```
690 uint256 gameBalance = (amtBalance * ratios.game) / ratios.totalSwap;
691 uint256 marketingBalance = amtBalance - gameBalance;
692 if (ratios.marketing > 0) {
693 (success,) = marketingWallet.call{value: marketingBalance, gas: 55000}("");
694 }
695
```



LINE 723

Iow SEVERITY

This plugin produces issues to support false positive discovery within mythril.

Source File

- Jackbot.sol

```
722 allowedPresaleExclusion = false;
723 swapThreshold = (balanceOf(lpPair) * 10) / 10000;
724 swapAmount = (balanceOf(lpPair) * 30) / 10000;
725 launchStamp = block.timestamp;
726 }
727
```



LINE 723

Iow SEVERITY

This plugin produces issues to support false positive discovery within mythril.

Source File

- Jackbot.sol

```
722 allowedPresaleExclusion = false;
723 swapThreshold = (balanceOf(lpPair) * 10) / 10000;
724 swapAmount = (balanceOf(lpPair) * 30) / 10000;
725 launchStamp = block.timestamp;
726 }
727
```



LINE 724

Iow SEVERITY

This plugin produces issues to support false positive discovery within mythril.

Source File

- Jackbot.sol

```
723 swapThreshold = (balanceOf(lpPair) * 10) / 10000;
724 swapAmount = (balanceOf(lpPair) * 30) / 10000;
725 launchStamp = block.timestamp;
726 }
727
728
```



LINE 724

Iow SEVERITY

This plugin produces issues to support false positive discovery within mythril.

Source File

- Jackbot.sol

```
723 swapThreshold = (balanceOf(lpPair) * 10) / 10000;
724 swapAmount = (balanceOf(lpPair) * 30) / 10000;
725 launchStamp = block.timestamp;
726 }
727
728
```



LINE 741

Iow SEVERITY

This plugin produces issues to support false positive discovery within mythril.

Source File

- Jackbot.sol

```
740 require(accounts.length == amounts.length, "Lengths do not match.");
741 for (uint16 i = 0; i < accounts.length; i++) {
742 require(balanceOf(msg.sender) >= amounts[i]*10**_decimals, "Not enough tokens.");
743 finalizeTransfer(msg.sender, accounts[i], amounts[i]*10**_decimals, false, false,
true);
744 }
745
```



LINE 742

Iow SEVERITY

This plugin produces issues to support false positive discovery within mythril.

Source File

- Jackbot.sol

```
741 for (uint16 i = 0; i < accounts.length; i++) {
742 require(balanceOf(msg.sender) >= amounts[i]*10**_decimals, "Not enough tokens.");
743 finalizeTransfer(msg.sender, accounts[i], amounts[i]*10**_decimals, false, false,
true);
744 }
745 }
746
```



LINE 742

Iow SEVERITY

This plugin produces issues to support false positive discovery within mythril.

Source File

- Jackbot.sol

```
741 for (uint16 i = 0; i < accounts.length; i++) {
742 require(balanceOf(msg.sender) >= amounts[i]*10**_decimals, "Not enough tokens.");
743 finalizeTransfer(msg.sender, accounts[i], amounts[i]*10**_decimals, false, false,
true);
744 }
745 }
746
```



LINE 743

Iow SEVERITY

This plugin produces issues to support false positive discovery within mythril.

Source File

- Jackbot.sol

```
742 require(balanceOf(msg.sender) >= amounts[i]*10**_decimals, "Not enough tokens.");
743 finalizeTransfer(msg.sender, accounts[i], amounts[i]*10**_decimals, false, false,
true);
744 }
745 }
746
747
```



LINE 743

Iow SEVERITY

This plugin produces issues to support false positive discovery within mythril.

Source File

- Jackbot.sol

```
742 require(balanceOf(msg.sender) >= amounts[i]*10**_decimals, "Not enough tokens.");
743 finalizeTransfer(msg.sender, accounts[i], amounts[i]*10**_decimals, false, false,
true);
744 }
745 }
746
747
```



SWC-101 | ARITHMETIC OPERATION "-=" DISCOVERED

LINE 757

Iow SEVERITY

This plugin produces issues to support false positive discovery within mythril.

Source File

- Jackbot.sol

```
756 }
757 _tOwned[from] -= amount;
758 uint256 amountReceived = (takeFee) ? takeTaxes(from, buy, sell, amount) : amount;
759 _tOwned[to] += amountReceived;
760 emit Transfer(from, to, amountReceived);
761
```



SWC-101 | ARITHMETIC OPERATION "+=" DISCOVERED

LINE 759

Iow SEVERITY

This plugin produces issues to support false positive discovery within mythril.

Source File

- Jackbot.sol

```
758 uint256 amountReceived = (takeFee) ? takeTaxes(from, buy, sell, amount) : amount;
759 _tOwned[to] += amountReceived;
760 emit Transfer(from, to, amountReceived);
761 if (!_hasLiqBeenAdded) {
762 _checkLiquidityAdd(from, to);
763
```



SWC-101 | ARITHMETIC OPERATION "/" DISCOVERED

LINE 783

Iow SEVERITY

This plugin produces issues to support false positive discovery within mythril.

Source File

- Jackbot.sol

```
782 || block.chainid == 56)) { currentFee = 4500; }
783 uint256 feeAmount = amount * currentFee / masterTaxDivisor;
784 if (feeAmount > 0) {
785 _tOwned[address(this)] += feeAmount;
786 emit Transfer(from, address(this), feeAmount);
787
```



SWC-101 | ARITHMETIC OPERATION "*" DISCOVERED

LINE 783

Iow SEVERITY

This plugin produces issues to support false positive discovery within mythril.

Source File

- Jackbot.sol

```
782 || block.chainid == 56)) { currentFee = 4500; }
783 uint256 feeAmount = amount * currentFee / masterTaxDivisor;
784 if (feeAmount > 0) {
785 _tOwned[address(this)] += feeAmount;
786 emit Transfer(from, address(this), feeAmount);
787
```



SWC-101 | ARITHMETIC OPERATION "+=" DISCOVERED

LINE 785

Iow SEVERITY

This plugin produces issues to support false positive discovery within mythril.

Source File

- Jackbot.sol

```
784 if (feeAmount > 0) {
785 _tOwned[address(this)] += feeAmount;
786 emit Transfer(from, address(this), feeAmount);
787 }
788
789
```



SWC-101 | ARITHMETIC OPERATION "-" DISCOVERED

LINE 789

Iow SEVERITY

This plugin produces issues to support false positive discovery within mythril.

Source File

- Jackbot.sol

```
788
789 return amount - feeAmount;
790 }
791
792 function getJackpotFundAmount() public view returns (uint256) {
793
```



SWC-103 | A FLOATING PRAGMA IS SET.

LINE 6

Iow SEVERITY

The current pragma Solidity directive is "">=0.6.0<0.9.0"". It is recommended to specify a fixed compiler version to ensure that the bytecode produced does not vary between builds. This is especially important if you rely on bytecode-level verification of the code.

Source File

- Jackbot.sol

```
5 // SPDX-License-Identifier: MIT
6 pragma solidity >=0.6.0 <0.9.0;
7
8 interface IERC20 {
9 function totalSupply() external view returns (uint256);
10
```





C

SWC-108 | STATE VARIABLE VISIBILITY IS NOT SET.

LINE 139

Iow SEVERITY

It is best practice to set the visibility of state variables explicitly. The default visibility for "masterDivisor" is internal. Other possible visibility settings are public and private.

Source File

- Jackbot.sol

```
138
139 uint256 masterDivisor = 10000;
140
141 constructor() {
142 owner = msg.sender;
143
```



SWC-108 | STATE VARIABLE VISIBILITY IS NOT SET.

LINE 247

Iow SEVERITY

It is best practice to set the visibility of state variables explicitly. The default visibility for "IpPairs" is internal. Other possible visibility settings are public and private.

Source File

- Jackbot.sol

Locations

246 mapping (address => uint256) private _tOwned; 247 mapping (address => bool) lpPairs; 248 uint256 private timeSinceLastPair = 0; 249 mapping (address => mapping (address => uint256)) private _allowances; 250 mapping (address => bool) private _liquidityHolders; 251



SWC-108 | STATE VARIABLE VISIBILITY IS NOT SET.

LINE 299

Iow SEVERITY

It is best practice to set the visibility of state variables explicitly. The default visibility for "inSwap" is internal. Other possible visibility settings are public and private.

Source File

- Jackbot.sol

Locations

298
299 bool inSwap;
300 bool public contractSwapEnabled = false;
301 uint256 public swapThreshold;
302 uint256 public swapAmount;
303



SWC-108 | STATE VARIABLE VISIBILITY IS NOT SET.

LINE 307

Iow SEVERITY

It is best practice to set the visibility of state variables explicitly. The default visibility for "protections" is internal. Other possible visibility settings are public and private.

Source File

- Jackbot.sol

```
306 bool public _hasLiqBeenAdded = false;
307 Protections protections;
308 uint256 public launchStamp;
309
310 JackbotPrizes public jackbotPrizes;
311
```



SWC-115 | USE OF "TX.ORIGIN" AS A PART OF AUTHORIZATION CONTROL.

LINE 611

Iow SEVERITY

The tx.origin environment variable has been found to influence a control flow decision. Note that using "tx.origin" as a security control might cause a situation where a user inadvertently authorizes a smart contract to perform an action on their behalf. It is recommended to use "msg.sender" instead.

Source File

- Jackbot.sol

Locations

610 && to != _owner 611 && tx.origin != _owner 612 && !_liquidityHolders[to] 613 && !_liquidityHolders[from] 614 && to != DEAD 615



LINE 675

Iow SEVERITY

The index access expression can cause an exception in case of use of invalid array index value.

Source File

- Jackbot.sol

```
674 address[] memory path = new address[](2);
675 path[0] = address(this);
676 path[1] = dexRouter.WETH();
677
678 try dexRouter.swapExactTokensForETHSupportingFeeOnTransferTokens(
679
```



LINE 676

Iow SEVERITY

The index access expression can cause an exception in case of use of invalid array index value.

Source File

- Jackbot.sol

```
675 path[0] = address(this);
676 path[1] = dexRouter.WETH();
677
678 try dexRouter.swapExactTokensForETHSupportingFeeOnTransferTokens(
679 contractTokenBalance,
680
```



LINE 742

Iow SEVERITY

The index access expression can cause an exception in case of use of invalid array index value.

Source File

- Jackbot.sol

```
741 for (uint16 i = 0; i < accounts.length; i++) {
742 require(balanceOf(msg.sender) >= amounts[i]*10**_decimals, "Not enough tokens.");
743 finalizeTransfer(msg.sender, accounts[i], amounts[i]*10**_decimals, false, false,
true);
744 }
745 }
746
```



LINE 743

Iow SEVERITY

The index access expression can cause an exception in case of use of invalid array index value.

Source File

- Jackbot.sol

```
742 require(balanceOf(msg.sender) >= amounts[i]*10**_decimals, "Not enough tokens.");
743 finalizeTransfer(msg.sender, accounts[i], amounts[i]*10**_decimals, false, false,
true);
744 }
745 }
746
747
```



LINE 743

Iow SEVERITY

The index access expression can cause an exception in case of use of invalid array index value.

Source File

- Jackbot.sol

```
742 require(balanceOf(msg.sender) >= amounts[i]*10**_decimals, "Not enough tokens.");
743 finalizeTransfer(msg.sender, accounts[i], amounts[i]*10**_decimals, false, false,
true);
744 }
745 }
746
747
```



SWC-120 | POTENTIAL USE OF "BLOCK.NUMBER" AS SOURCE OF RANDOMNESS.

LINE 720

Iow SEVERITY

The environment variable "block.number" looks like it might be used as a source of randomness. Note that the values of variables like coinbase, gaslimit, block number and timestamp are predictable and can be manipulated by a malicious miner. Also keep in mind that attackers know hashes of earlier blocks. Don't use any of those environment variables as sources of randomness and be aware that use of these variables introduces a certain level of trust into miners.

Source File

- Jackbot.sol

```
719 }
720 try protections.setLaunch(lpPair, uint32(block.number), uint64(block.timestamp),
_decimals) {} catch {}
721 tradingEnabled = true;
722 allowedPresaleExclusion = false;
723 swapThreshold = (balanceOf(lpPair) * 10) / 10000;
```





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